Subject: [skin] Doom Door
Posted by zeratul on Mon, 11 Oct 2010 06:41:48 GMT
View Forum Message <> Reply to Message

Yes it is purposely pixelated

I made the center of the door different from the original doom door due to the fact it would not
work out

File Attachments
1) nod_tridoor1.dds, downloaded 240 times
2) ScreenShot02.png, downloaded 1473 times

Subject: Re: [skin] Doom Door
Posted by Starbuzzz on Mon, 11 Oct 2010 15:18:14 GMT
View Forum Message <> Reply to Message

---

lmao awesome! But this door is the smaller door that you see in the Exit rooms.

The regular silver doors on Doom is a bit wider...you can make that too. This one:

Subject: Re: [skin] Doom Door
Posted by zeratul on Mon, 11 Oct 2010 15:29:51 GMT
View Forum Message <> Reply to Message

Starbuzzz wrote on Mon, 11 October 2010 09:18lmao awesome! But this door is the smaller door that you see in the Exit rooms.

yea i knew that but it was 2 or 3 am when i posted so thinking wasnt something i was doing

---

Subject: Re: [skin] Doom Door
Posted by Omar007 on Mon, 11 Oct 2010 15:36:25 GMT
View Forum Message <> Reply to Message

Starbuzzz wrote on Mon, 11 October 2010 17:18
The regular silver doors on Doom is a bit wider...you can make that too. This one:

That one would be cool to have as WF door ^^

Subject: Re: [skin] Doom Door
Posted by zeratul on Mon, 11 Oct 2010 15:37:28 GMT
View Forum Message <> Reply to Message

Omar007 wrote on Mon, 11 October 2010 09:36Starbuzzz wrote on Mon, 11 October 2010 17:18
The regular silver doors on Doom is a bit wider...you can make that too. This one:

That one would be cool to have as WF door ^^
Thats an idea