Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sat, 08 Jun 2002 22:18:00 GMT

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Okay it was the level field, we were under attack majourly by GDI and there was about 4 Mammoths. Suddenly my freind joined and I got an idea. Maybe I stood next to the Mammoth I would blow it up. So he mined me up, 10 Remote C4. Then I got behind them, and was standing next to it, but it ran me over. I said "S H I T" then my friend pressed the button when the mammoth is over me, and BOOM. Fully armored Mammoth one shot destruction. It worked very well.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sun, 09 Jun 2002 03:43:00 GMT

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well, that's a quite good idea, really. But one needs an other player to communicate with. You can also try this with mines, I once saw a tech who had 5 mines on his body (accidentally). sometimes place lots of C4 on the harvester at the very beginning to blow up enemies who try to get near the harv... this really works very well!(sorry for my bad English)

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sun, 09 Jun 2002 06:13:00 GMT

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is a good tactic!

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sun, 09 Jun 2002 06:25:00 GMT

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Hey, I have used this strat. before. It also works if u take like a buggy or hummvee and put about 10 or so prox on it then go near a MRLS or a guy and u see the tank blow up wit the guy but the tank doesnt get hurt!!

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sun, 09 Jun 2002 10:47:00 GMT

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Oh, yeah, the "torpedo run". Not very effective, but funny. My fav C4 trick is to time c4 a sniper, PM him, and get three guys as he panics and runs to engineers to get them to disarm it.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Sun, 09 Jun 2002 12:55:00 GMT

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Where do people come up with all these great new ideas? [June 09, 2002, 00:55: Message

edited by: ZTankMuncha]

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 07:50:00 GMT

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you could only do this 3 times since the limit is 30.....and you would have trouble if a tech came inside a building with nuke or ion......but its a good idea though (i already know about it) VinniesInEuro@aol.com

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 08:04:00 GMT

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quote:Originally posted by SgtZim:Oh, yeah, the "torpedo run". Not very effective, but funny. My fav C4 trick is to time c4 a sniper, PM him, and get three guys as he panics and runs to engineers to get them to disarm it. Well, what I do when I hear or see that I have timed C4 on me, I run into tiberium. At least he doesn't get the kill.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 08:48:00 GMT

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[QUOTE]Originally posted by killa112233:[QB]you could only do this 3 times since the limit is 30.....and you would have trouble if a tech came inside a building with nuke or ion......but its a good idea though (i already know about it) Its a limit for that moment, not for thw whole game.(or do you mean that you can do it 3 times at one moment?)

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 15:06:00 GMT

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I've done this before it worked pretty good, but a better idea is to grab a tech early and a buggy keep mining the front of the buggy then ram your buggy into the harvester get out and destroy!

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 15:10:00 GMT

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so u pay 300\$ for destroying a harv?!

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 15:21:00 GMT

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When I see noobs loading up a buggy with mines I get real pi\$\$ed. So I just blow up the buggy. Love when the noobs get mad.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Mon, 10 Jun 2002 18:48:00 GMT

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quote:Originally posted by Spankinstein:When I see noobs loading up a buggy with mines I get real pi\$\$ed. So I just blow up the buggy. Love when the noobs get mad. Unless these n00bs are on the opposite team your just hurting your team and your the n00b.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Tue, 11 Jun 2002 14:41:00 GMT

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Don't be stupid.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Fri, 14 Jun 2002 01:26:00 GMT

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rofl, that's a very funny tactic. whahaha

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Tue, 18 Jun 2002 16:43:00 GMT

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You can get a cheap, but not to cheap, vehicle (buggy, apc, MA, etc.) and set proxies all over it (5 for buggy, 7 for apc, 9 for MA, etc.) then leave it in the road (tell your team not to take it) have the back towards the enemy base and put a few mines in front of it. the enemy steals it (hopefully a \$1000 enemy) and trys to go forward towords your base, but the tank explodes. But he'd probally

still be going strait, and he'd hit the other mine and die. It works about half the time usually on noobs. What you think

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Wed, 19 Jun 2002 06:30:00 GMT

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That's wasting your teams' mines! Limit of 30, you know?

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Wed, 19 Jun 2002 10:32:00 GMT

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LOL this is my tactis too, take an APC and boo,m! mine someone and boom!

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Wed, 19 Jun 2002 10:56:00 GMT

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What i like doing is bring a tech then buying a bugyy and take it down to half health then load it up with remote c4s and most people dont notice it. when someone on the other team steals wait for them to get around engineers to heal and boom! I got 7 kills all at once for that.

Subject: SUICIDE TECHNIQUE!!!

Posted by Anonymous on Wed, 19 Jun 2002 15:32:00 GMT

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It's just like the crazy ivan or the demoltion trucks in Ra2 if we make it right!!!!!!! See 4 mammoth tanks coming you way but no money? No problem! Buy a buggy and mined it up and send the other tank to oblivion, and you can still use the buggy afterwards.