
Subject: Beta Chaingun
Posted by [Reaver11](#) on Wed, 28 Apr 2010 18:33:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well as you can see I found the beta chaingun.
Which is very easy to find. (its on the transport choppers)

Though I wonder are there people interested in it.
If yes shall I keep it totally standard or remodel some parts?

over here a picture of it, it has a wopping total of 71 polys -.-

Subject: Re: Beta Chaingun
Posted by [Zion](#) on Wed, 28 Apr 2010 18:49:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'd remodel that beast. ^^

Subject: Re: Beta Chaingun
Posted by [Taz](#) on Wed, 28 Apr 2010 19:22:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Haha, nice find. Too bad it's such a low-poly third person model though. I'm quite interested in this nonetheless.

Subject: Re: Beta Chaingun
Posted by [Tupolev TU-95 Bear](#) on Wed, 28 Apr 2010 20:31:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

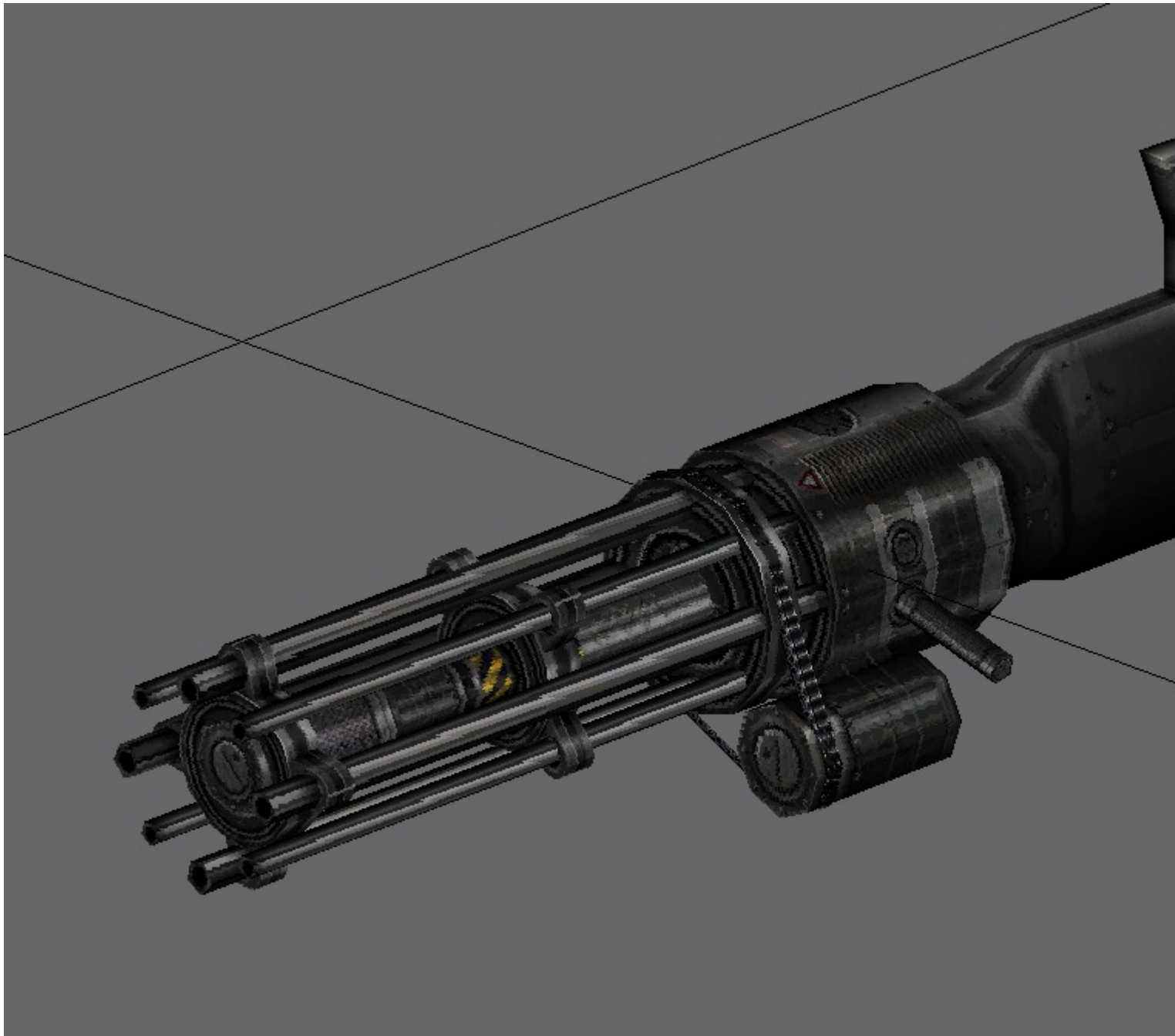
Yay i always wanted teh beta chaingun . Im intrested in playing with it ingame

Subject: Re: Beta Chaingun
Posted by [Gen_Blacky](#) on Wed, 28 Apr 2010 22:11:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

The first person model of the chain looks better .

File Attachments

1) [chaingun.jpg](#), downloaded 635 times



Subject: Re: Beta Chaingun
Posted by [Tupolev TU-95 Bear](#) on Thu, 29 Apr 2010 17:23:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

One thing, i like to see the first person mod holding the handle on the back

Subject: Re: Beta Chaingun

Posted by [Reaver11](#) on Fri, 30 Apr 2010 15:04:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

The thing is indeed as Blacky has posted.
If remodeld it nearly looks as the chaingun that is now in Renegade.

Well besides the handle and maybe texture wise it wouldnt be that different.

So I will have to see and try out some stuff.
