
Subject: [Release] Lots of weaponmodels
Posted by [Reaver11](#) on Thu, 08 Apr 2010 19:17:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here is a selection of weapons I have used / made for my Renegade.
Most of them are made by me but some of the models come from different games. (Which I will credit)

To install simply unzip the contents to your Renegade datafolder.

If you have any tips or comments feel free to post them.

First up:

Here is my try to recreate the beta rocketlauncher.

Second:

This is the Doom3 shotgun from IDsoftware converted for Renegade.
It replaces the shotgun.

Third:

This is the Quake3 Rocketlauncher for Renegade model made by ID software I just converted it.

Fourth:

This is a replacement for the laserrifle. Its from a game called eliteforce by Raven software.

Fifth:

This is my homemade Luger replacement for the pistol.
(Sounds are from RTCW)

Sixth:

This is the MP38/40 for the automatic rifle.
(Sounds are from MOH)

Seventh:

This my MP44 it replaces the flechetterifle.
It is fully rigged with reload animation.

(Sounds are from MOH)

Eight:

A bren light machinegun as replacement for the automatic rifle

The last one:

A M16 as ramjet replacement.

It may sound weird but someone requested it for his ramjet so here it is.

File Attachments

- 1) [Betarocketlauncher\(Reaver\).zip](#), downloaded 260 times
 - 2) [doom3shot.zip](#), downloaded 296 times
 - 3) [Q3Rock.zip](#), downloaded 274 times
 - 4) [Sci-Fi Laser Rifle.zip](#), downloaded 252 times
 - 5) [Luger.zip](#), downloaded 276 times
 - 6) [MP38.zip](#), downloaded 276 times
 - 7) [MP44.zip](#), downloaded 293 times
 - 8) [Brenlightgun.zip](#), downloaded 296 times
 - 9) [M16.zip](#), downloaded 272 times
-

Subject: Re: [Release] Lots of weaponmodels

Posted by [Tupolev TU-95 Bear](#) on Thu, 08 Apr 2010 19:23:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yay time to kickass now

Subject: Re: [Release] Lots of weaponmodels

Posted by [Kimb](#) on Thu, 08 Apr 2010 19:24:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nice§

gotta love the bren lmg

Subject: Re: [Release] Lots of weaponmodels

Posted by [ArtyWh0re](#) on Thu, 08 Apr 2010 20:29:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Great stuff. I just downloaded the Quake 3 rocket lanucher.

Subject: Re: [Release] Lots of weaponmodels
Posted by [Gen_Blacky](#) on Thu, 08 Apr 2010 20:42:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice Reaver

Subject: Re: [Release] Lots of weaponmodels
Posted by [Omar007](#) on Thu, 08 Apr 2010 21:01:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Star Trek - Elite Force ftw

Finally some cool stuff on again, without beams into the sky

Subject: Re: [Release] Lots of weaponmodels
Posted by [slosha](#) on Fri, 09 Apr 2010 04:57:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is like the best release in months! Mod Release has been quite slow lately. Nice job Reaver.

Subject: Re: [Release] Lots of weaponmodels
Posted by [ErroR](#) on Fri, 09 Apr 2010 17:39:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Glock wrote on Fri, 09 April 2010 07:57This is like the best release in months! Mod Release has been quite slow lately. Nice job Reaver.

One thing tho. Why is the m16 the ramjet o.o

Subject: Re: [Release] Lots of weaponmodels
Posted by [Sean](#) on Fri, 09 Apr 2010 18:21:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Omar007 wrote on Thu, 08 April 2010 16:01Star Trek - Elite Force ftw

Finally some cool stuff on again, without beams into the sky

This.

gj reaver

Subject: Re: [Release] Lots of weaponmodels
Posted by [Reaver11](#) on Fri, 09 Apr 2010 19:28:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks for the kind comments guys.

I usually save up stuff before releasing.
I might be making more weapons or different stuff in the future.
Though this takes a huge amount of time.

Well someone requested it to be a ramjet.
I can easily rig it to another weapon if people want that?
(I suppose automatic rifle or chaingun?)

Subject: Re: [Release] Lots of weaponmodels
Posted by [Tupolev TU-95 Bear](#) on Fri, 09 Apr 2010 21:54:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Could you do a chaingun model that was used on transport chopper?

Subject: Re: [Release] Lots of weaponmodels
Posted by [ErroR](#) on Fri, 09 Apr 2010 22:19:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Phase-transport wrote on Sat, 10 April 2010 00:54 Could you do a chaingun model that was used on transport chopper?
the beta chaingun but with a bigger base

Subject: Re: [Release] Lots of weaponmodels
Posted by [Tupolev TU-95 Bear](#) on Fri, 09 Apr 2010 22:36:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Fri, 09 April 2010 23:19 Phase-transport wrote on Sat, 10 April 2010 00:54 Could you do a chaingun model that was used on transport chopper?
the beta chaingun but with a bigger base
Ahh yea, i seen it in a beta video where logan AKA HavoK invaded a b=nod base in m03.mix

Subject: Re: [Release] Lots of weaponmodels
Posted by [crazfulla](#) on Sat, 10 Apr 2010 07:44:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

those rocket launchers look silly.

Probably because they aren't nostalgic for me.

Either way, fuel rod cannon ftw

Subject: Re: [Release] Lots of weaponmodels
Posted by [Sir Kane](#) on Sat, 10 Apr 2010 12:16:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

They look crap.

Subject: Re: [Release] Lots of weaponmodels
Posted by [Reaver11](#) on Sat, 10 Apr 2010 13:42:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

I dont have Halo 3 duno if those can even be converted?

Also Sir_Kane could you type out a bit why they look crap?
Since if there's a good reason / good criticism for it I want to know it so I can improve these guns or any newer guns that I will make.

Subject: Re: [Release] Lots of weaponmodels
Posted by [Clark Kent](#) on Sat, 10 Apr 2010 18:34:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

They don't look like crap... that is just the only thing SK knows how to say.

Subject: Re: [Release] Lots of weaponmodels
Posted by [zeratul](#) on Sat, 10 Apr 2010 18:58:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like them
especially the laser rifle,t quake rocket, and doom shotgun

Edit: Commas

Subject: Re: [Release] Lots of weaponmodels
Posted by [Sir Kane](#) on Sat, 10 Apr 2010 21:49:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Reaver11 wrote on Sat, 10 April 2010 08:42Also Sir_Kane could you type out a bit why they look crap?

Since if there's a good reason / good criticism for it I want to know it so I can improve these guns or any newer guns that I will make.

Not going to waste time pointing out the obvious.

Subject: Re: [Release] Lots of weaponmodels

Posted by [Clark Kent](#) on Sat, 10 Apr 2010 21:52:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sir Kane wrote on Sat, 10 April 2010 16:49Reaver11 wrote on Sat, 10 April 2010 08:42Also Sir_Kane could you type out a bit why they look crap?

Since if there's a good reason / good criticism for it I want to know it so I can improve these guns or any newer guns that I will make.

Not going to waste time pointing out the obvious.

If it is so obvious why did you bother making the statement in the first place?...

Subject: Re: [Release] Lots of weaponmodels

Posted by [IAmFenix](#) on Sun, 11 Apr 2010 03:08:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Zeratul wrote on Sat, 10 April 2010 13:58I like them especially the laser rifle,t quake rocket, and doom shotgun

Edit: Commas

I feel the same way, but noticed that ~90% of them are illegal.

Subject: Re: [Release] Lots of weaponmodels

Posted by [Clark Kent](#) on Sun, 11 Apr 2010 05:24:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

90% of the internet is illegal...

Subject: Re: [Release] Lots of weaponmodels

Posted by [zeratul](#) on Sun, 11 Apr 2010 07:11:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?

Subject: Re: [Release] Lots of weaponmodels
Posted by [Kimb](#) on Sun, 11 Apr 2010 13:28:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...
really? only 90%?
no, my calculations show that the interwebz is 112% illegal

Subject: Re: [Release] Lots of weaponmodels
Posted by [zeratul](#) on Sun, 11 Apr 2010 16:16:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...
really? only 90%?
no, my calculations show that the interwebz is 112% illegal
that sounds reasonable...

Subject: Re: [Release] Lots of weaponmodels
Posted by [crazfulla](#) on Sun, 11 Apr 2010 19:18:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...
really? only 90%?
no, my calculations show that the interwebz is 112% illegal
that sounds reasonable...
Don't you just love how any thread on this forum can magically turn into a thread about anything else?

Subject: Re: [Release] Lots of weaponmodels
Posted by [Clark Kent](#) on Sun, 11 Apr 2010 19:58:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...
really? only 90%?
no, my calculations show that the interwebz is 112% illegal
that sounds reasonable...
Don't you just love how any thread on this forum can magically turn into a thread about anything else?

This thread is now about sexy asses.

Subject: Re: [Release] Lots of weaponmodels
Posted by [HaTe](#) on Sun, 11 Apr 2010 19:59:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

You would think that's sexy .

Subject: Re: [Release] Lots of weaponmodels
Posted by [GoTTeM](#) on Mon, 12 Apr 2010 10:47:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like it man, gonna download

Edit: i meant the release not the sexy ass's thing..

Subject: Re: [Release] Lots of weaponmodels
Posted by [crazfulla](#) on Mon, 12 Apr 2010 14:28:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Clark Kent wrote on Sun, 11 April 2010 13:58crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?
no, my calculations show that the interwebz is 112% illegal that sounds reasonable...
Don't you just love how any thread on this forum can magically turn into a thread about anything else?
This thread is now about sexy asses.
Asshat

Subject: Re: [Release] Lots of weaponmodels
Posted by [IAmFenix](#) on Mon, 12 Apr 2010 23:51:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

crazfulla wrote on Mon, 12 April 2010 09:28Clark Kent wrote on Sun, 11 April 2010 13:58crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?
no, my calculations show that the interwebz is 112% illegal that sounds reasonable...

Don't you just love how any thread on this forum can magically turn into a thread about anything else?

This thread is now about sexy asses.

Asshat

Dat Ass

Subject: Re: [Release] Lots of weaponmodels

Posted by [lamgoofball](#) on Wed, 14 Apr 2010 22:41:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kim wrote on Sun, 11 April 2010 08:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent

wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

really? only 90%?

no, my calculations show that the interwebz is 112% illegal

Percentages only go to 100%, so its 100% Illegal.

Subject: Re: [Release] Lots of weaponmodels

Posted by [zeratul](#) on Thu, 15 Apr 2010 02:00:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

lamgoofball wrote on Wed, 14 April 2010 16:41Kim wrote on Sun, 11 April 2010 08:28

no, my calculations show that the interwebz is 112% illegal

Percentages only go to 100%, so its 100% Illegal.

anything is possible on the interwebz
