Subject: [Release] Lots of weaponmodels Posted by Reaver11 on Thu, 08 Apr 2010 19:17:07 GMT

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Here is a selection of weapons I have used / made for my Renegade.

Most of them are made by me but some of the models come from different games. (Which I will credit)

To install simply unzip the contents to your Renegade datafolder.

If you have any tips or comments feel free to post them.

First up:

Here is my try to recreate the beta rocketlauncher.

Second:

This is the Doom3 shotgun from IDsoftware converted for Renegade.

It replaces the shotgun.

Third:

This is the Quake3 Rocketlauncher for Renegade model made by ID software I just converted it.

Fourth:

This is a replacement for the laserrifle. Its from a game called eliteforce by Raven software.

Fifth:

This is my homemade Luger replacement for the pistol. (Sounds are from RTCW)

Sixth:

This is the MP38/40 for the automatic rifle. (Sounds are from MOH)

Seventh:

This my MP44 it replaces the flechetterifle. It is fully rigged with reload animation.

(Sounds are from MOH)

Eight:

A bren ligt machinegun as replacement for the automaticrifle

The last one:

A M16 as ramjet replacement.

It may sound weird but someone requested it for his ramjet so here it is.

File Attachments

- 1) Betarocketlauncher(Reaver).zip, downloaded 191 times
- 2) doom3shot.zip, downloaded 208 times
- 3) Q3Rock.zip, downloaded 196 times
- 4) Sci-Fi Laser Rifle.zip, downloaded 183 times
- 5) Luger.zip, downloaded 197 times
- 6) MP38.zip, downloaded 209 times
- 7) MP44.zip, downloaded 221 times
- 8) Brenlightgun.zip, downloaded 210 times
- 9) M16.zip, downloaded 190 times

Subject: Re: [Release] Lots of weaponmodels

Posted by Tupolev TU-95 Bear on Thu, 08 Apr 2010 19:23:51 GMT

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Yay time to kickass now

Subject: Re: [Release] Lots of weaponmodels

Posted by Kimb on Thu, 08 Apr 2010 19:24:30 GMT

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Nice§

gotta love the bren Img

Subject: Re: [Release] Lots of weaponmodels

Posted by ArtyWh0re on Thu, 08 Apr 2010 20:29:41 GMT

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Great stuff. I just downloaded the Quake 3 rocket lanucher.

Subject: Re: [Release] Lots of weaponmodels Posted by Gen_Blacky on Thu, 08 Apr 2010 20:42:16 GMT

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Nice Reaver

Subject: Re: [Release] Lots of weaponmodels

Posted by Omar007 on Thu, 08 Apr 2010 21:01:50 GMT

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Star Trek - Elite Force ftw

Finally some cool stuff on again, without beams into the sky

Subject: Re: [Release] Lots of weaponmodels

Posted by slosha on Fri, 09 Apr 2010 04:57:53 GMT

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This is like the best release in months! Mod Release has been quite slow lately. Nice job Reaver.

Subject: Re: [Release] Lots of weaponmodels

Posted by ErroR on Fri. 09 Apr 2010 17:39:28 GMT

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Glock wrote on Fri, 09 April 2010 07:57This is like the best release in months! Mod Release has been quite slow lately. Nice job Reaver.

One thing tho. Why is the m16 the ramjet o.o

Subject: Re: [Release] Lots of weaponmodels

Posted by Sean on Fri, 09 Apr 2010 18:21:23 GMT

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Omar007 wrote on Thu, 08 April 2010 16:01Star Trek - Elite Force ftw

Finally some cool stuff on again, without beams into the sky

This.

gj reaver

Subject: Re: [Release] Lots of weaponmodels Posted by Reaver11 on Fri, 09 Apr 2010 19:28:03 GMT

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Thanks for the kind comments guys.

I usually save up stuff before releasing.

I might be making more weapons or different stuff in the future.

Though this takes a huge amount of time.

Well someone requested it to be a ramjet. I can easily rig it to another weapon if people want that? (I suppose automatic rifle or chaingun?)

Subject: Re: [Release] Lots of weaponmodels

Posted by Tupolev TU-95 Bear on Fri, 09 Apr 2010 21:54:44 GMT

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Could you do a chaingun model that was used on transport chopper?

Subject: Re: [Release] Lots of weaponmodels

Posted by ErroR on Fri, 09 Apr 2010 22:19:20 GMT

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Phase-transport wrote on Sat, 10 April 2010 00:54Could you do a chaingun model that was used on transport chopper?

the beta chaingun but with a bigger base

Subject: Re: [Release] Lots of weaponmodels

Posted by Tupoley TU-95 Bear on Fri, 09 Apr 2010 22:36:19 GMT

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ErroR wrote on Fri, 09 April 2010 23:19Phase-transport wrote on Sat, 10 April 2010 00:54Could you do a chaingun model that was used on transport chopper?

the beta chaingun but with a bigger base

Ahh yea, i seen it in a beta video where logan AKA HavoK invaded a b=nod base in m03.mix

Subject: Re: [Release] Lots of weaponmodels

Posted by crazfulla on Sat, 10 Apr 2010 07:44:49 GMT

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those rocket launchers look silly.

Probably because they aren't nostalgic for me.

Either way, fuel rod cannon ftw

Subject: Re: [Release] Lots of weaponmodels

Posted by Sir Kane on Sat, 10 Apr 2010 12:16:19 GMT

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They look crap.

Subject: Re: [Release] Lots of weaponmodels

Posted by Reaver11 on Sat, 10 Apr 2010 13:42:11 GMT

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I dont have Halo 3 duno if those can even be converted?

Also Sir_Kane could you type out a bit why they look crap?

Since if there's a good reason / good critism for it I want to know it so I can improve these guns or any newer guns that I will make.

Subject: Re: [Release] Lots of weaponmodels

Posted by Clark Kent on Sat, 10 Apr 2010 18:34:36 GMT

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They don't look like crap... that is just the only thing SK knows how to say.

Subject: Re: [Release] Lots of weaponmodels

Posted by zeratul on Sat, 10 Apr 2010 18:58:42 GMT

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I like them

especially the laser rifle,t quake rocket, and doom shotgun

Edit: Commas

Subject: Re: [Release] Lots of weaponmodels

Posted by Sir Kane on Sat, 10 Apr 2010 21:49:32 GMT

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Reaver11 wrote on Sat, 10 April 2010 08:42Also Sir_Kane could you type out a bit why they look crap?

Since if there's a good reason / good critism for it I want to know it so I can improve these guns or any newer guns that I will make.

Not going to waste time pointing out the obvious.

Subject: Re: [Release] Lots of weaponmodels

Posted by Clark Kent on Sat, 10 Apr 2010 21:52:50 GMT

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Sir Kane wrote on Sat, 10 April 2010 16:49Reaver11 wrote on Sat, 10 April 2010 08:42Also Sir Kane could you type out a bit why they look crap?

Since if there's a good reason / good critism for it I want to know it so I can improve these guns or any newer guns that I will make.

Not going to waste time pointing out the obvious.

If it is so obvious why did you bother making the statement in the first place?...

Subject: Re: [Release] Lots of weaponmodels

Posted by IAmFenix on Sun, 11 Apr 2010 03:08:32 GMT

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Zeratul wrote on Sat, 10 April 2010 13:58I like them especially the laser rifle,t quake rocket, and doom shotgun

Edit: Commas

I feel the same way, but noticed that ~90% of them are illegal.

Subject: Re: [Release] Lots of weaponmodels

Posted by Clark Kent on Sun, 11 Apr 2010 05:24:31 GMT

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90% of the internet is illegal...

Subject: Re: [Release] Lots of weaponmodels

Posted by zeratul on Sun, 11 Apr 2010 07:11:45 GMT

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Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

really? only 90%?

Subject: Re: [Release] Lots of weaponmodels Posted by Kimb on Sun, 11 Apr 2010 13:28:32 GMT

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Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

really? only 90%?

no, my calculations show that the interwebz is 112% illegal

Subject: Re: [Release] Lots of weaponmodels

Posted by zeratul on Sun, 11 Apr 2010 16:16:18 GMT

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Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?

no, my calculations show that the interwebz is 112% illegal that sounds reasonable...

Subject: Re: [Release] Lots of weaponmodels Posted by crazfulla on Sun, 11 Apr 2010 19:18:24 GMT

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Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

really? only 90%?

no, my calculations show that the interwebz is 112% illegal

that sounds reasonable...

Don't you just love how any thread on this forum can magically turn into a thread about anything else?

Subject: Re: [Release] Lots of weaponmodels

Posted by Clark Kent on Sun, 11 Apr 2010 19:58:16 GMT

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crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

really? only 90%?

no, my calculations show that the interwebz is 112% illegal

that sounds reasonable...

Don't you just love how any thread on this forum can magically turn into a thread about anything else?

This thread is now about sexy asses.

Subject: Re: [Release] Lots of weaponmodels

Posted by HaTe on Sun, 11 Apr 2010 19:59:50 GMT

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You would think that's sexy .

Subject: Re: [Release] Lots of weaponmodels

Posted by GoTTeM on Mon, 12 Apr 2010 10:47:32 GMT

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I like it man, gonna download

Edit: i meant the release not the sexy ass's thing...

Subject: Re: [Release] Lots of weaponmodels

Posted by crazfulla on Mon, 12 Apr 2010 14:28:28 GMT

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Clark Kent wrote on Sun, 11 April 2010 13:58crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?

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that sounds reasonable...

Don't you just love how any thread on this forum can magically turn into a thread about anything else?

This thread is now about sexy asses.

Asshat

Subject: Re: [Release] Lots of weaponmodels

Posted by IAmFenix on Mon, 12 Apr 2010 23:51:12 GMT

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crazfulla wrote on Mon, 12 April 2010 09:28Clark Kent wrote on Sun, 11 April 2010 13:58crazfulla wrote on Sun, 11 April 2010 14:18Zeratul wrote on Sun, 11 April 2010 12:16Kimb wrote on Sun, 11 April 2010 07:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal...

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This thread is now about sexy asses.

Asshat

Dat Ass

Subject: Re: [Release] Lots of weaponmodels Posted by lamgoofball on Wed, 14 Apr 2010 22:41:46 GMT View Forum Message <> Reply to Message

Kimb wrote on Sun, 11 April 2010 08:28Zeratul wrote on Sun, 11 April 2010 02:11Clark Kent wrote on Sat, 10 April 2010 23:2490% of the internet is illegal... really? only 90%?

no, my calculations show that the interwebz is 112% illegal Percentages only go to 100%, so its 100% Illegal.

Subject: Re: [Release] Lots of weaponmodels Posted by zeratul on Thu, 15 Apr 2010 02:00:41 GMT

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lamgoofball wrote on Wed, 14 April 2010 16:41Kimb wrote on Sun, 11 April 2010 08:28 no, my calculations show that the interwebz is 112% illegal Percentages only go to 100%, so its 100% Illegal. anything is possible on the interwebz