Subject: [HUD] First

Posted by zeratul on Wed, 07 Apr 2010 02:13:40 GMT

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This is my first.... non-total fail HUD Comments and tips Image

File Attachments
1) ScreenShot45.png, downloaded 900 times

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2) hud_main.dds, downloaded 197 times

Subject: Re: [HUD] First

Posted by slosha on Wed, 07 Apr 2010 03:31:59 GMT

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Not bad, actually.

Subject: Re: [HUD] First

Posted by anant on Wed, 07 Apr 2010 05:00:04 GMT

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hm, interesting

Subject: Re: [HUD] First

Posted by snpr1101 on Wed, 07 Apr 2010 06:42:53 GMT

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Not really a fan of it mate tbh. Some red armor indicators, a red radar and a red blob background for the number of bullets left.

Same stuff just re-coloured. Looks tacky; but never the less, keep making skins and getting better.

Subject: Re: [HUD] First

Posted by GEORGE ZIMMER on Wed, 07 Apr 2010 08:36:38 GMT

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I don't like the flow of it. It just doesn't sit very well.

To be more specific, I'd say it's because of the slapped on colors and the lack of an overall design.

TL;DR: It sucks. AGAIN TRY.

Subject: Re: [HUD] First

Posted by Sean on Wed, 07 Apr 2010 13:12:34 GMT

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Nice bb/c4 mine count.

o wait.

Subject: Re: [HUD] First

Posted by zeratul on Thu, 08 Apr 2010 01:24:28 GMT

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Thx for the comments... now that i have a new mouse(old one irritated the shit outa me and made me want to just end the torment thus speeding through skins) my skins may be better (depending on the skin type)