Subject: muzzleflash
Posted by crysis992 on Mon, 08 Feb 2010 13:10:14 GMT
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Hello,

im working at the moment on a sniper rifle, now i want to add a muzzle flash, it works in first person, now i tried it to add it in third person.
But in third person it doesnt work for some reason, and @ renhelp is no tutorial for that.
At the moment its permanent there:

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Subject: Re: muzzleflash
Posted by ErroR on Mon, 08 Feb 2010 14:04:19 GMT
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try to use a mz_snip3 bone

Subject: Re: muzzleflash
Posted by crysis992 on Mon, 08 Feb 2010 14:32:37 GMT
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now its a other muzzle but same problem, its permanent there :/

Subject: Re: muzzleflash
Posted by ErroR on Mon, 08 Feb 2010 15:52:56 GMT
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did you set it to aggregate?

Subject: Re: muzzleflash
Posted by crysis992 on Mon, 08 Feb 2010 16:20:42 GMT
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yes i did