

---

Subject: 3ds Max 8 with Renx

Posted by [Gen\\_Blacky](#) on Tue, 26 Jan 2010 09:11:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I did a little editing to the renx plugin so the create a renegade skin and space warp loads in 3ds max 8 also added the renx color theme and buttons.

### File Attachments

---

1) [3dsmax.jpg](#), downloaded 583 times

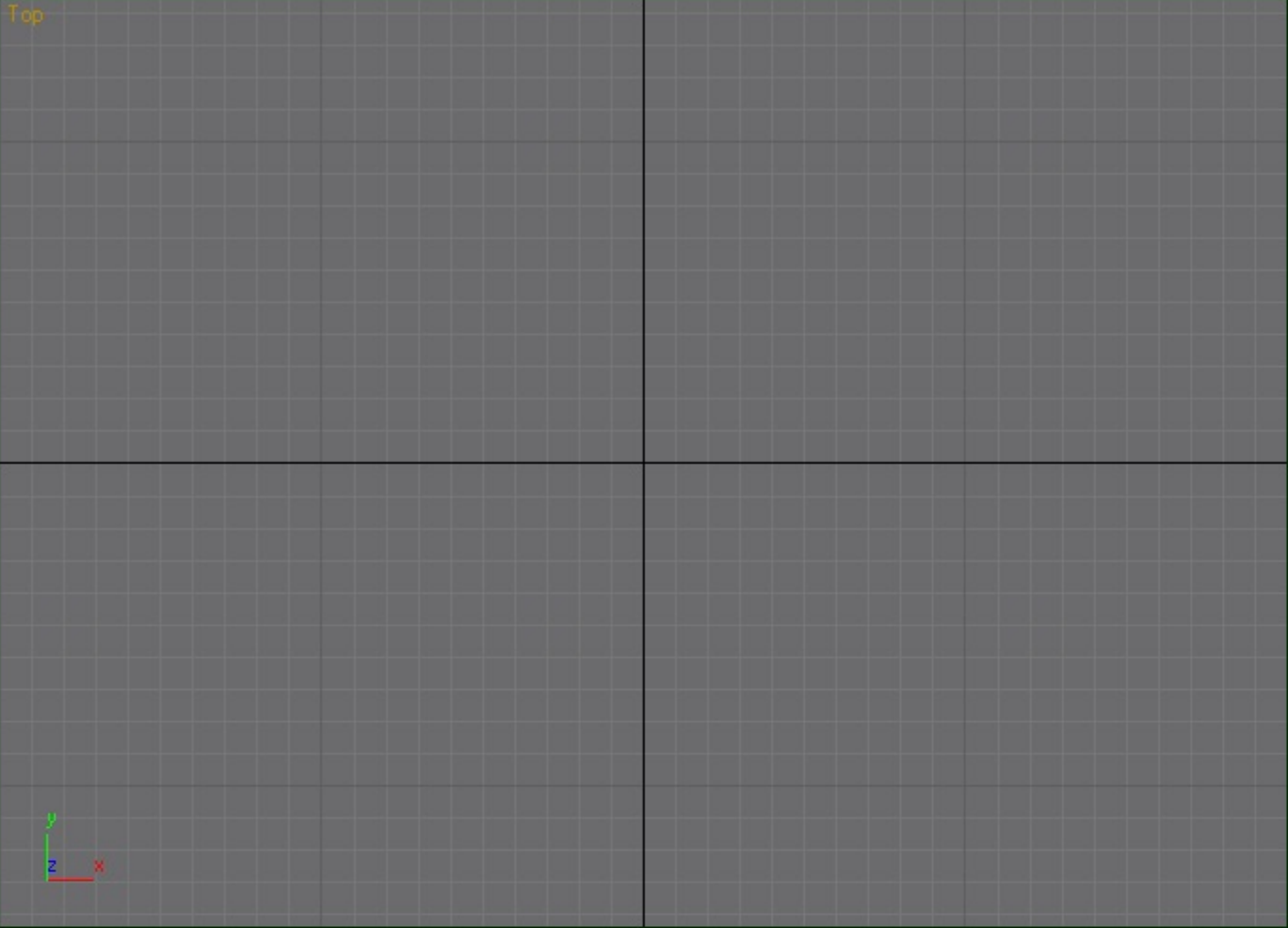


Untitled - RenX - W3D Modeler Edition

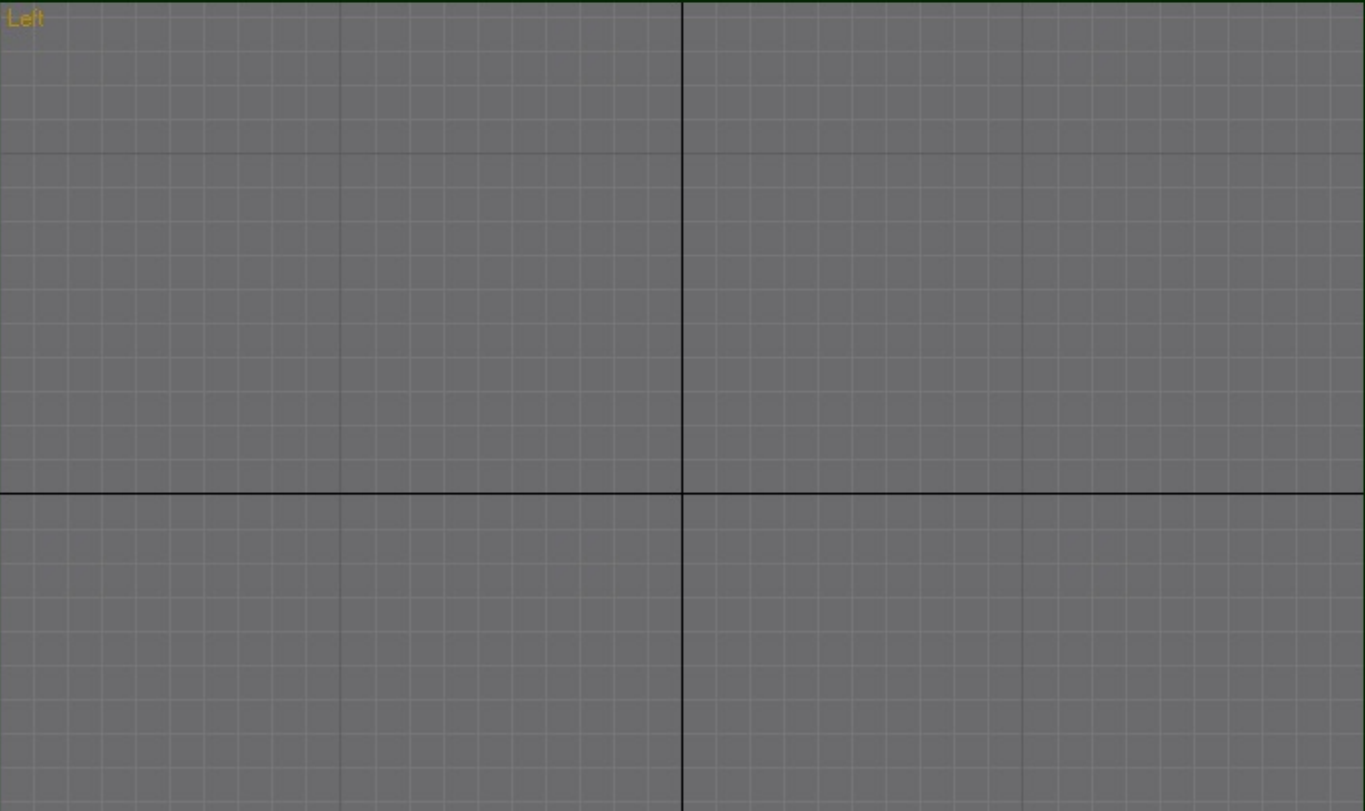
File Edit Tools Group Views Create Modifiers Character reactor Animation Graph Editors Rendering Customize MAXS



Top



Left



Front

Persp

Subject: Re: 3ds Max 8 with Renx  
Posted by [Raptor RSF](#) on Tue, 26 Jan 2010 10:09:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

nice job

---

Subject: Re: 3ds Max 8 with Renx  
Posted by [Gen\\_Blacky](#) on Tue, 26 Jan 2010 10:30:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is not a release since I didnt make the max plugin or the w3d importer just tweaks for 3ds max.

#### File Attachments

---

1) [3ds Max W3d Environment .rar](#), downloaded 180 times

---