
Subject: My Renegade HUD

Posted by [ScrinProdigy](#) on Sun, 10 Jan 2010 14:49:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is my HUD that I make for Renegade, WIP.

It was taken from old RenegadeX screenshots.

I also plan to add health indicators for buildings (icons and stuff).

Right now it is for my personal use.

File Attachments

1) [firsttry.jpg](#), downloaded 760 times



Credits: 40098
Time Remaining

2) [secondtry.jpg](#), downloaded 763 times



Tiber

Renegade



Credits: 39852
Time Remaining

Subject: Re: My Renegade HUD
Posted by [ErroR](#) on Sun, 10 Jan 2010 14:51:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wanted to try that long ago. failed. If you don't plan on releasing don't bother posting

Subject: Re: My Renegade HUD
Posted by [cysis992](#) on Sun, 10 Jan 2010 17:08:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

release harvy plz

Subject: Re: My Renegade HUD
Posted by [ErroR](#) on Sun, 10 Jan 2010 17:21:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

cysis992 wrote on Sun, 10 January 2010 19:08release harvy plz

i see.. rip off show off. No point in second screenshot otherwise

Subject: Re: My Renegade HUD
Posted by [slosa](#) on Sun, 10 Jan 2010 17:31:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

It looks kick ass, but don't come here just to show it off. Also, don't come here to show off your Renegade X conversions, either.

Subject: Re: My Renegade HUD
Posted by [ScrinProdigy](#) on Sun, 10 Jan 2010 18:30:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think I will release it when I feel that it is complete.

Subject: Re: My Renegade HUD
Posted by [anant](#) on Sun, 10 Jan 2010 20:28:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

lookin good

Subject: Re: My Renegade HUD
Posted by [Tupolev TU-95 Bear](#) on Sun, 10 Jan 2010 20:41:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

im just curious but if u convert renegade-x vehicles wont ur renegade lag like hell?

Subject: Re: My Renegade HUD
Posted by [ErroR](#) on Sun, 10 Jan 2010 20:50:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

GOL14TH wrote on Sun, 10 January 2010 22:41im just curious but if u convert renegade-x vehicles wont ur renegade lag like hell?
depends on the pc. Shouldn't lag that much really, but porting vehicles to work online requires objects.ddb

Subject: Re: My Renegade HUD
Posted by [Tupolev TU-95 Bear](#) on Sun, 10 Jan 2010 20:52:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Sun, 10 January 2010 20:50GOL14TH wrote on Sun, 10 January 2010 22:41im just curious but if u convert renegade-x vehicles wont ur renegade lag like hell?
depends on the pc. Shouldn't lag that much really, but porting vehicles to work online requires objects.ddb
ohh so if he releases all of this
your gonna get a version mis-match?

Subject: Re: My Renegade HUD
Posted by [YazooGang](#) on Sun, 10 Jan 2010 20:59:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

ScrinProdigy wrote on Sun, 10 January 2010 08:49This is my HUD that I make for Renegade, WIP.
It was taken from old RenegadeX screenshots.
I also plan to add health indicators for buildings (icons and stuff).

Right now it is for my personal use.
Do you have permission from Renegade-X team?
Nice idea by the way.
You might want to lower down the size of the textures since renegade lags on high quality textures. The polygons in my opinion are fine.

Subject: Re: My Renegade HUD

Posted by [JeepRubi](#) on Sun, 10 Jan 2010 22:24:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

Subject: Re: My Renegade HUD

Posted by [Sladewill](#) on Mon, 11 Jan 2010 01:09:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

and you've never done anything illegal, or the ppl that edited the ren net code? in the way ren-x is a rip off of renegade anyways, ren fights back

Subject: Re: My Renegade HUD

Posted by [cnc95fan](#) on Mon, 11 Jan 2010 01:14:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sladewill wrote on Sun, 10 January 2010 19:09and you've never done anything illegal, or the ppl that edited the ren net code? in the way ren-x is a rip off of renegade anyways, ren fights back
You sir, are a tool.

Subject: Re: My Renegade HUD

Posted by [Scrin](#) on Mon, 11 Jan 2010 02:09:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

JeepRubi wrote on Sun, 10 January 2010 16:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

omfg so much win

Subject: Re: My Renegade HUD

Posted by [HaTe](#) on Mon, 11 Jan 2010 02:17:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Communist Infiltrator wrote on Sun, 10 January 2010 20:09JeepRubi wrote on Sun, 10 January

2010 16:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

omfg so much fail
Fixed.

Subject: Re: My Renegade HUD
Posted by [Good-One-Driver](#) on Mon, 11 Jan 2010 05:05:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Renegade-X will lolsuit like queenhunter

Subject: Re: My Renegade HUD
Posted by [Gen_Blacky](#) on Mon, 11 Jan 2010 05:19:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

watch out jeep will send the Canadian army to your house. I wouldn't do it

Subject: Re: My Renegade HUD
Posted by [Good-One-Driver](#) on Mon, 11 Jan 2010 05:30:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Omg omg they will rape you and steals your huddy and vehicals

Subject: Re: My Renegade HUD
Posted by [R315r4z0r](#) on Mon, 11 Jan 2010 16:40:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sladewill wrote on Sun, 10 January 2010 20:09and you've never done anything illegal, or the ppl that edited the ren net code? in the way ren-x is a rip off of renegade anyways, ren fights back The Renegade X team has every right to make their mod. They have the green light from Electronic Arts. They also have a green light from Epic Games to make it standalone.

So I don't know what you're talking about.

Subject: Re: My Renegade HUD
Posted by [Starbuzz](#) on Mon, 11 Jan 2010 17:10:05 GMT

hi Scrin!!!!

Subject: Re: My Renegade HUD

Posted by [Sladewill](#) on Mon, 11 Jan 2010 18:58:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

R315r4z0r wrote on Mon, 11 January 2010 10:40Sladewill wrote on Sun, 10 January 2010 20:09and you've never done anything illegal, or the ppl that edited the ren net code? in the way ren-x is a rip off of renegade anyways, ren fights back

The Renegade X team has every right to make their mod. They have the green light from Electronic Arts. They also have a green light from Epic Games to make it standalone.

So I don't know what you're talking about.

The original renegade is always going to be the best, EA Games are stupid, they dont care about anything but making money. Westwood Took care in their games....

Subject: Re: My Renegade HUD

Posted by [Sir Kane](#) on Mon, 11 Jan 2010 20:11:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

EA made/makes some great games.

Subject: Re: My Renegade HUD

Posted by [GEORGE ZIMMER](#) on Mon, 11 Jan 2010 20:13:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sir Kane wrote on Mon, 11 January 2010 14:11EA made/makes some great games. Remember Desert Strike? Goddamn, that shit was fun.

Also, the HUD looks ok, but lol @ ripping Renegade-X stuff.

Subject: Re: My Renegade HUD

Posted by [YazooGang](#) on Mon, 11 Jan 2010 20:35:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

JeepRubi wrote on Sun, 10 January 2010 23:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you

to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

Renegade is old, i wouldnt think getting stuff from it would be that much of a bad thing but renegade-x is 100% alive these days, and it would be a bad idea to use its stuff iligaly.

Subject: Re: My Renegade HUD
Posted by [JeepRubi](#) on Mon, 11 Jan 2010 20:38:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Gen_Black wrote on Sun, 10 January 2010 23:19watch out jeep will send the Canadian army to your house. I wouldn't do it

It's true

GEORGE ZIMMER wrote on Mon, 11 January 2010 14:13
Also, the HUD looks ok, but lol @ ripping Renegade-X stuff.

The hud is the old renegade-x hud as well.

Subject: Re: My Renegade HUD
Posted by [ErroR](#) on Mon, 11 Jan 2010 20:43:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Mon, 11 January 2010 22:35JeepRubi wrote on Sun, 10 January 2010 23:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

Renegade is old, i wouldnt think getting stuff from it would be that much of a bad thing but renegade-x is 100% alive these days, and it would be a bad idea to use its stuff iligaly.

As long as the stuff is for your presonal use, noone can say anything

Subject: Re: My Renegade HUD
Posted by [GEORGE ZIMMER](#) on Mon, 11 Jan 2010 21:17:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

JeepRubi wrote on Mon, 11 January 2010 14:38The hud is the old renegade-x hud as well. Yeah I know, but usually people manage to cock it up when it comes to converting anything or ripping stuff.

Despite that, it's still pretty stupid that he ripped it from Renegade-X... I mean, the Renegade-X HUD is just a remade HUD from normal Renegade but higher res. He should've atleast made his own with his own perspective on it...

Subject: Re: My Renegade HUD
Posted by [Altzan](#) on Mon, 11 Jan 2010 23:41:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Make your own original design, trust me

Subject: Re: My Renegade HUD
Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 12 Jan 2010 01:34:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't care too much for the HUD, you need Rob's permission to use that. But everything else like the rifle and replaced vehicles you're using is all Renegade X property, and by agreeing to our NDA, releasing them without our permission is illegal.

Subject: Re: My Renegade HUD
Posted by [slosha](#) on Tue, 12 Jan 2010 02:59:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't know why anyone would even want to put high-poly models like that in such an outdated game, graphics-wise that is. Doesn't really make much sense. I would just play Renegade X if I wanted to see the delicious models.

Subject: Re: My Renegade HUD
Posted by [Goztow](#) on Tue, 12 Jan 2010 07:42:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

YazooGang wrote on Mon, 11 January 2010 21:35JeepRubi wrote on Sun, 10 January 2010 23:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

Renegade is old, i wouldnt think getting stuff from it would be that much of a bad thing but renegade-x is 100% alive these days, and it would be a bad idea to use its stuff iligaly.

I thought Renegade currently had way more players than Renegade-X?

Subject: Re: My Renegade HUD

Posted by [ScrinProdigy](#) on Tue, 12 Jan 2010 14:51:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

Maybe I have bad memory, but I do not remember saying anything about releasing the models, therefore, any message concerning them is offtopic. They are for personal use, so copyrightfags can shut up and go threaten someone else.

Subject: Re: My Renegade HUD

Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 12 Jan 2010 16:51:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Tue, 12 January 2010 02:42YazooGang wrote on Mon, 11 January 2010 21:35JeepRubi wrote on Sun, 10 January 2010 23:24You better not fucking think of releasing those, or you will be in for a world of hurt. You do not have permission to use content created by the renegade-x team, and you agreed to the terms stated in the installation of the mod forbidding you to use renegade-x content in anything other than renegade-x. What you're doing is illegal and unethical, and should you make the poor decision to release the content, suffice to say, you will regret it.

Renegade is old, i wouldnt think getting stuff from it would be that much of a bad thing but renegade-x is 100% alive these days, and it would be a bad idea to use its stuff iligaly.

I thought Renegade currently had way more players than Renegade-X?

Yes this is true. A lot of fools who I won't name thought the mod would kill Renegade; little do they know that a mod will never be as successful as a retail game, especially one that is still sold today (in C&C packs).

But, people do play daily, and our player counts seem to go up with every release. A lot of people who either don't play Renegade or haven't played it in years are coming to our mod, and I think hold the majority of the fanbase.

Anyway, the real test will be to see Renegade X's playcount when our UDK version is released. It'll be fully standalone, so UT3 is no longer required. It'll also be a substantive update from the current version (0.5), both in gameplay, features, and visuals. And yes, this is happening - it'll probably take longer than our other released (we made 4 in 4 months), but by now I'm sure everyone knows the persistence of our team

Subject: Re: My Renegade HUD
Posted by [JeepRubi](#) on Tue, 12 Jan 2010 19:18:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

crysis992 wrote on Sun, 10 January 2010 11:08release harvy plz

ScrinProdigy wrote on Sun, 10 January 2010 12:30I think I will release it when I feel that it is complete.

ScrinProdigy wrote on Tue, 12 January 2010 14:51Maybe I have bad memory, but I do not remember saying anything about releasing the models, therefore, any message concerning them is offtopic. They are for personal use, so copyrightfags can shut up and go threaten someone else.

I think maybe you have bad memory.

Subject: Re: My Renegade HUD
Posted by [ScrinProdigy](#) on Tue, 12 Jan 2010 21:48:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

I meant the HUD and not the harvester or any other of those precious models, so calm down. It was an answer to this:

Quote:It looks kick ass, but don't come here just to show it off.

Subject: Re: My Renegade HUD
Posted by [R315r4z0r](#) on Wed, 13 Jan 2010 00:37:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why someone would want to bog down Renegade with high-poly vehicle models that don't let you play online is beyond me...

Also, quick question to RenX devs... since you released the editor and the source code, does the 'no releasing Renegade X content' rule still apply?
