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Subject: [Model] Shotgun  
Posted by [crisis992](#) on Sat, 19 Dec 2009 23:50:38 GMT  
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Hey, i made a new shotgun.  
But the muzzleflash is only in the third view, so i uploaded the 3ds max 8 scene in the zip folder too.

i hope you like it, comments please.

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### File Attachments

1) [Shotgun.zip](#), downloaded 320 times

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Subject: Re: [Model] Shotgun  
Posted by [Lone0001](#) on Sun, 20 Dec 2009 00:07:20 GMT  
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I'd be better without the laser imo

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Subject: Re: [Model] Shotgun  
Posted by [Distrbd21](#) on Sun, 20 Dec 2009 02:14:22 GMT  
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or that blue thing.

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Subject: Re: [Model] Shotgun  
Posted by [Altzan](#) on Sun, 20 Dec 2009 02:45:59 GMT  
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Laser is cool but kind of short, and I like the blue scope even though it's technically pointless to the welder... the whole thing looks neat. Good job

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Subject: Re: [Model] Shotgun  
Posted by [Distrbd21](#) on Sun, 20 Dec 2009 03:57:21 GMT  
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maybe some how get the radar on that thing and i might use it.

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Subject: Re: [Model] Shotgun  
Posted by [slosha](#) on Sun, 20 Dec 2009 04:16:01 GMT  
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That's pretty bad ass. Nice job.

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Subject: Re: [Model] Shotgun  
Posted by [Lone0001](#) on Sun, 20 Dec 2009 05:58:29 GMT  
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I'd use it if there wasn't all that junk on it, lasers and radars and crap, the model itself is nice, trim a bit off the upper barrel and you could sell it off as the Halo 2 Shotgun.

EDIT: Oh and fix the hand positions.

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Subject: Re: [Model] Shotgun  
Posted by [DarkKnight](#) on Sun, 20 Dec 2009 16:42:48 GMT  
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looks cool ill try it

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Subject: Re: [Model] Shotgun  
Posted by [anant](#) on Sun, 20 Dec 2009 20:15:07 GMT  
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Glock~ wrote on Sun, 20 December 2009 05:16 That's pretty bad ass. Nice job.  
OMFG! You made a fucking avatar of that! LMFAO!

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Subject: Re: [Model] Shotgun  
Posted by [samous](#) on Mon, 21 Dec 2009 05:40:28 GMT  
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Wow, I like it, great job. The red laser I think is kinda strange looking, but the blue scope thing looks cool. The only real problem I have with it is that it looks like it sticks out a little too much when it's displayed on your back... more than the normal shotgun I would think. Other than that, GREAT job.

=Samous

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Subject: Re: [Model] Shotgun  
Posted by [Dreganius](#) on Wed, 30 Dec 2009 23:57:19 GMT  
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Look familiar?

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Subject: Re: [Model] Shotgun  
Posted by [GEORGE ZIMMER](#) on Thu, 31 Dec 2009 00:09:06 GMT  
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Dreganius wrote on Wed, 30 December 2009 17:57Toggle Spoiler

Look familiar?  
Hahahahahahahahaha

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Subject: Re: [Model] Shotgun  
Posted by [Altzan](#) on Thu, 31 Dec 2009 02:43:48 GMT  
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It's the Halo 3 shotgun.

So what?

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Subject: Re: [Model] Shotgun  
Posted by [GEORGE ZIMMER](#) on Thu, 31 Dec 2009 13:47:57 GMT  
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Altzan wrote on Thu, 31 December 2009 12:43It's the Halo 3 shotgun.

So what?  
Because:

crysis992 wrote on Sat, 19 December 2009 17:50Hey, i made a new shotgun.  
But the muzzleflash is only in the third view, so i uploaded the 3ds max 8 scene in the zip folder too.

Toggle Spoiler

i hope you like it, comments please.

He didn't even CREDIT the Halo 3 shotgun.

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Subject: Re: [Model] Shotgun  
Posted by [SPIKDUM](#) on Thu, 31 Dec 2009 19:30:48 GMT  
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CH-CHK

BURN

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Subject: Re: [Model] Shotgun  
Posted by [Distrbd21](#) on Fri, 01 Jan 2010 08:06:33 GMT  
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can someone make the halo shotgun flat out like it looks in the pic??

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Subject: Re: [Model] Shotgun  
Posted by [Altzan](#) on Fri, 01 Jan 2010 09:50:49 GMT  
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Oh, I thought someone was going to say he claimed he made it from scratch.

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Subject: Re: [Model] Shotgun  
Posted by [argathol3](#) on Fri, 01 Jan 2010 22:53:09 GMT  
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Oh noes he didn't give credit to microsoft

ban him from the forums...I think they'll be ok

---

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Subject: Re: [Model] Shotgun  
Posted by [slosha](#) on Fri, 01 Jan 2010 23:44:35 GMT  
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argathol3 wrote on Fri, 01 January 2010 16:53Oh noes he didn't give credit to microsoft

ban him from the forums...I think they'll be ok

---

I don't think that's the point they're trying to make.

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Subject: Re: [Model] Shotgun  
Posted by [Dreganius](#) on Sat, 02 Jan 2010 16:42:44 GMT  
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The point is that he claims he made a new shotgun, when he didn't even say "It's from Halo", which insinuates that it's an original shotgun by him. Obviously, it's not original, as it's from every single Halo game in the series.

It's like RenX40k saying "We made a brand new, original universe with characters like Space Marines and guns like Bolters!" It disrespects the creators. So basically crysis992 is disrespecting Bungie for their hard work in creating their own shotgun from scratch by trying to pawn it off as his own work, whether intentional or not. And I fucking love Bungie for the Halo series.

I have spent so many nights staying up all night playing through every level of the games on Co-op Legendary with my best mate to know what that shotgun looks like by heart, thus why I knew right away.

EDIT: Spelling

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Subject: Re: [Model] Shotgun  
Posted by [Sladewill](#) on Sat, 02 Jan 2010 20:34:45 GMT  
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microsoft are gay anyways, they dont do anything when ppl steal there stuff. It does look nice tho without the laser...

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Subject: Re: [Model] Shotgun  
Posted by [InternetThug](#) on Sat, 30 Jan 2010 06:29:19 GMT  
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microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY

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Subject: Re: [Model] Shotgun  
Posted by [slosa](#) on Sat, 30 Jan 2010 06:50:45 GMT  
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Ralph wrote on Sat, 30 January 2010 00:29microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY  
It's called a Publisher ya dip!

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Subject: Re: [Model] Shotgun  
Posted by [Sean](#) on Sat, 30 Jan 2010 06:52:02 GMT  
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Dreganius wrote on Sat, 02 January 2010 10:42The point is that he claims he made a new shotgun, when he didn't even say "It's from Halo", which insinuates that it's an original shotgun by him. Obviously, it's not original, as it's from every single Halo game in the series.

It's like RenX40k saying "We made a brand new, original universe with characters like Space Marines and guns like Bolters!" It disrespects the creators.  
So basically crysis992 is disrespecting Bungie for their hard work in creating their own shotgun from scratch by trying to pawn it off as his own work, whether intentional or not. And I fucking love Bungie for the Halo series.

I have spent so many nights staying up all night playing through every level of the games on Co-op Legendary with my best mate to know what that shotgun looks like by heart, thus why I knew right away.

EDIT: Spelling

You should post that at his site too, so users can see that it's not his work

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Subject: Re: [Model] Shotgun  
Posted by [InternetThug](#) on Sat, 30 Jan 2010 06:56:02 GMT  
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Glock~ wrote on Sat, 30 January 2010 00:50Ralph wrote on Sat, 30 January 2010 00:29microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY  
It's called a Publisher ya dip!

1v1 me in halo

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Subject: Re: [Model] Shotgun  
Posted by [crisis992](#) on Sat, 30 Jan 2010 12:31:04 GMT  
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i rly hate that lol.. i release something and get 70% shit comments.

I just said i made a new shotgun model, i didnt said something else... did i said its my own idea? did i said its a remake? i dont think so..i just said i made a new model, not more.

Why should i say "its the idea from bungie" ?

@Azazel:

Why? do you think i dont check this forum? lol and btw it is my work... its just not my "model idea"  
...

but okay, then i stop releasing my skins.

,  
crysis992

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Subject: Re: [Model] Shotgun  
Posted by [Sir Kane](#) on Sat, 30 Jan 2010 14:15:37 GMT  
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Why would a shotgun need a display? To display how silly that is or what?

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Subject: Re: [Model] Shotgun  
Posted by [crysis992](#) on Sat, 30 Jan 2010 19:58:52 GMT  
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Sir Kane wrote on Sat, 30 January 2010 08:15Why would a shotgun need a display? To display how silly that is or what?

Why not? I like the weapons like this.

And i said that more than 1 time..

If you dont like the model dont download it, i made the shotgun for guys who like it.

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