Subject: skin requset Posted by Distrbd21 on Fri, 20 Nov 2009 18:50:49 GMT View Forum Message <> Reply to Message

can anyone make the pt icon and the gun icon at the bottom right, for the bata chem?

Subject: Re: skin requset Posted by The Party on Fri, 20 Nov 2009 20:21:25 GMT View Forum Message <> Reply to Message

How about a picture of what you are talking about so that someone does not have to guess what you are talking about.

Subject: Re: skin requset Posted by Distrbd21 on Fri, 20 Nov 2009 20:51:46 GMT View Forum Message <> Reply to Message

http://www.renegadeforums.com/index.php?t=getfile&id=11779&rid=24219

Subject: Re: skin requset Posted by Distrbd21 on Mon, 23 Nov 2009 21:25:22 GMT View Forum Message <> Reply to Message

Bumb

Subject: Re: skin requset Posted by Di3HardNL on Mon, 23 Nov 2009 21:42:42 GMT View Forum Message <> Reply to Message

Here you go.

File Attachments
1) hud\_cnc\_nchemall.DDS, downloaded 128 times

Subject: Re: skin requset Posted by Tupolev TU-95 Bear on Mon, 23 Nov 2009 21:46:26 GMT View Forum Message <> Reply to Message Subject: Re: skin requset Posted by Distrbd21 on Mon, 23 Nov 2009 21:49:21 GMT View Forum Message <> Reply to Message

Di3HardNL wrote on Mon, 23 November 2009 15:42Here you go.

is that also for the weapons hud in the bottom right corner and the things that pop up on top your screen when you switching weapons? i give you pic l8r if you don't know what i mean. and the bata sniper would be sweet to lol.

Subject: Re: skin requset Posted by ErroR on Mon, 23 Nov 2009 22:12:56 GMT View Forum Message <> Reply to Message

beta sniper's already in the pt

Subject: Re: skin requset Posted by Tupolev TU-95 Bear on Mon, 23 Nov 2009 22:14:03 GMT View Forum Message <> Reply to Message

what if u want to change weapons in the HUD?

Subject: Re: skin requset Posted by ErroR on Mon, 23 Nov 2009 22:14:51 GMT View Forum Message <> Reply to Message

will do. maybe. later. catch me on msn

Subject: Re: skin requset Posted by Reaver11 on Mon, 23 Nov 2009 23:19:30 GMT View Forum Message <> Reply to Message

If anyone fixes that for the chem I will put it in the rest of my beta pack.

And its good to see that someone is using my chemsprayer

Subject: Re: skin requset Posted by Distrbd21 on Tue, 24 Nov 2009 00:18:45 GMT View Forum Message <> Reply to Message

Reaver11 wrote on Mon, 23 November 2009 17:19If anyone fixes that for the chem I will put it in the rest of my beta pack.

And its good to see that someone is using my chem-sprayer i use the skin lol it looks sexy on the back of my snipers when i pick it up, i think that is why i die so much lol..

i barley use the chem only time i use it is in DM servers but i still love the sexiness of it

Subject: Re: skin requset Posted by Di3HardNL on Tue, 24 Nov 2009 12:48:26 GMT View Forum Message <> Reply to Message

Put this in your data if you want to see it in your radar thing. I hope its good can't test it right now.

By the way, if you want more hud icons just send me the weapon model and i can make them.

File Attachments
1) hud\_chem\_fire.dds, downloaded 126 times

Subject: Re: skin requset Posted by Distrbd21 on Tue, 24 Nov 2009 17:04:09 GMT View Forum Message <> Reply to Message

Di3HardNL wrote on Tue, 24 November 2009 06:48Put this in your data if you want to see it in your radar thing. I hope its good can't test it right now.

By the way, if you want more hud icons just send me the weapon model and i can make them.

testing it now gonna let you know how it comes out ty again for the lovly skin. hey also would you accept my invite on msn plz.

Subject: Re: skin requset Posted by Tupolev TU-95 Bear on Tue, 24 Nov 2009 17:42:24 GMT View Forum Message <> Reply to Message

Di3HardNL wrote on Tue, 24 November 2009 12:48Put this in your data if you want to see it in

your radar thing. I hope its good can't test it right now.

By the way, if you want more hud icons just send me the weapon model and i can make them.

its good

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