
Subject: problem

Posted by [Tupolev TU-95 Bear](#) on Mon, 28 Sep 2009 18:37:13 GMT

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I wanna do mission stomping on holy ground so i load it up and i get this problem i end up falling through the temple

File Attachments

1) [untitled.bmp](#), downloaded 216 times

Subject: Re: problem

Posted by [danpaul88](#) on Mon, 28 Sep 2009 18:57:49 GMT

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Have you edited / deleted any of the mission maps (m##.mix)?

Subject: Re: problem

Posted by [Tupolev TU-95 Bear](#) on Mon, 28 Sep 2009 19:07:12 GMT

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no i only deleted some .dds files thats all

Subject: Re: problem

Posted by [danpaul88](#) on Mon, 28 Sep 2009 19:14:24 GMT

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Try uninstalling custom scripts.dll (delete scripts.dll, bhs.dll, d3dx8.dll, shaders.dll and then rename scripts2.dll to scripts.dll), it is known to cause problems with some of the mission maps. You will have to re-install custom scripts.dll again afterwards, the official installer will make that quite easy to do.

Subject: Re: problem

Posted by [Tupolev TU-95 Bear](#) on Mon, 28 Sep 2009 19:16:02 GMT

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ok well thanks for the tip ill take a look at it some day =]

Subject: Re: problem

Posted by [cmatt42](#) on Mon, 28 Sep 2009 19:48:35 GMT

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You should just be able to rename scripts.dll to something like scripts.dll.bak then rename scripts2.dll to scripts.dll. When finished playing single player, just do the reverse.

Subject: Re: problem

Posted by [Good-One-Driver](#) on Tue, 29 Sep 2009 01:39:12 GMT

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nice fps

Subject: Re: problem

Posted by [Tupolev TU-95 Bear](#) on Tue, 29 Sep 2009 06:41:47 GMT

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yeah

Subject: Re: problem

Posted by [nope.avi](#) on Wed, 30 Sep 2009 19:35:42 GMT

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Good-One-Driver wrote on Mon, 28 September 2009 21:39
nice fps
you're one to talk
