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Subject: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Mon, 14 Sep 2009 09:37:36 GMT  
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The long awaited skinpack is finally here!

Massive Pictures

This skin pack includes all GDI Vehicles including the Orca, Harvester and Transport Helicopter, and all Nod vehicles, including the Attack Bike, Transport Helicopter, Apache and Harvester.

The pack does not include any Extras vehicles.

Enjoy them all! =]

MODERATOR EDIT - Vehicle hulk (AKA "shells") skins are also available here.

### File Attachments

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- 1) [C&C 3 Skins.rar](#), downloaded 1229 times
- 2) [C&C3 GDI Skin Picture.jpg](#), downloaded 5330 times



REGANUS



COMMAND  
CONQUER  
Skin Pack



3) [C&C3 Nod Skin Picture.jpg](#), downloaded 5141 times



Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Goztow](#) on Mon, 14 Sep 2009 09:41:07 GMT  
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---

Could you please specify which skins are included, for sticking purposes?

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Mon, 14 Sep 2009 10:15:49 GMT  
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I'm just making the mass-pictures now which will show what there is. I'll then add in text what it includes.

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Reaver11](#) on Mon, 14 Sep 2009 13:13:14 GMT  
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Dude this is awesome! Go back and finish your interiors

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Mon, 14 Sep 2009 13:33:34 GMT  
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The interiors are done for now, Di3's airstrip already kinda suits the Tibsun theme and the Refinery... Well, it doesn't have grass in it. Or secret rooms. But I'm focusing on Nod exteriors right now!

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [JordanCee](#) on Tue, 15 Sep 2009 09:39:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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These are Teh Shex tbh. Downloaded, GJ dreg

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Tue, 15 Sep 2009 10:17:39 GMT  
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I fucked this up.. I forgot to include the Multiplayer Orca, instead I accidentally put in my Single Player orca skin -.-

Here is the Orca skin for those of you who have already downloaded the pack:

## File Attachments

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1) [v\\_gdi\\_orca\\_m.dds](#), downloaded 568 times

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Knight](#) on Sun, 27 Sep 2009 20:11:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Very nice man.  
Downloaded.  
Using.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [LeeumDee](#) on Sun, 27 Sep 2009 23:41:10 GMT  
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---

Would be nice with the shells too, looks rather strange on servers with Vehicle shells

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [LeeumDee](#) on Sat, 03 Oct 2009 15:15:32 GMT  
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---

LeeumDee wrote on Mon, 28 September 2009 00:41: Would be nice with the shells too, looks rather strange on servers with Vehicle shells

oO

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Sat, 03 Oct 2009 15:59:04 GMT  
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I read your message, I've just been busy.

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Sun, 04 Oct 2009 09:28:42 GMT  
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---

Here's the vehicle hulks. No preview image, you can imagine what they look like

---

## File Attachments

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1) [Vehicle Hulks.rar](#), downloaded 1646 times

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [LeeumDee](#) on Sun, 04 Oct 2009 09:57:05 GMT  
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---

Awesome, nice one dreg

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HaTe](#) on Sun, 04 Oct 2009 18:08:35 GMT  
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---

Dreganius wrote on Sun, 04 October 2009 04:28 Here's the vehicle hulks. No preview image, you can imagine what they look like

I'd prefer a preview tbh

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [LeeumDee](#) on Mon, 05 Oct 2009 16:51:59 GMT  
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---

I took a quick screenshot of just a few of them for you.

Toggle Spoiler

## File Attachments

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1) [Game2 2009-10-05 17-50-25-44.jpg](#), downloaded 3601 times

---



Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [The Party](#) on Fri, 20 Nov 2009 20:22:32 GMT  
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---

Thoes skins kick ass.

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HUTCH](#) on Tue, 12 Jan 2010 02:06:31 GMT  
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---

I have the last decade pack cant figure out how to install this/ put it in the right place found the Renegade folder then data but then I'm lost.

Also there are no server for this game anymore are there?

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [ChewML](#) on Tue, 12 Jan 2010 02:12:09 GMT  
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HUTCH wrote on Mon, 11 January 2010 20:06 I have the last decade pack cant figure out how to install this/ put it in the right place found the Renegade folder then data but then I'm lost.

Also there are no server for this game anymore are there?

C:\Program Files\EA Games\Command & Conquer The First Decade\Command & Conquer Renegade(tm)\Renegade\Data

Place the DDS files in that folder. And yes there are still servers running.

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HUTCH](#) on Tue, 12 Jan 2010 03:40:07 GMT  
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---

ok thanks, also when i try to find a server it tells me page failed to load or is invalid for west wood online log in and wont let me make an account

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [ChewML](#) on Tue, 12 Jan 2010 03:47:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

HUTCH wrote on Mon, 11 January 2010 21:40 ok thanks, also when i try to find a server it tells me page failed to load or is invalid for west wood online log in and wont let me make an account

---

To make a new account for Renegade, 1. your nick has to be 3 characters long, and 2. your password must be 8 characters long. Just make up a name that you think has probably not already been taken.

On your first try you might get a message saying password was invalid, that means the nick was already being used. After the first try I don't think it will give you anymore messages, so if you keep getting blank server list try again with another name.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HUTCH](#) on Tue, 12 Jan 2010 03:55:32 GMT

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---

ok very strange but ill so it

got one to log in after a while: ZMX it asked where i was logging in from and showed me as logged in and all that but there are no servers, does this mean it didn't work?

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [ChewML](#) on Tue, 12 Jan 2010 17:33:42 GMT

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---

HUTCH wrote on Tue, 12 January 2010 03:55ok very strange but ill so it

got one to log in after a while: ZMX it asked where i was logging in from and showed me as logged in and all that but there are no servers, does this mean it didn't work?

Doesn't sound like it worked, I haven't personally heard of any other reason the servers wouldn't show besides not actually logging in.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HUTCH](#) on Tue, 12 Jan 2010 18:09:02 GMT

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---

ok then im stuck in the profile that didn't work and its automatically logging me into it

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [ChewML](#) on Tue, 12 Jan 2010 18:14:57 GMT

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---

HUTCH wrote on Tue, 12 January 2010 12:09ok then im stuck in the profile that didn't work and its automatically logging me into it

At the "Start Game" screen roll your mouse over to the left side where that bar is, when it opens click "My Information", Uncheck the "Automatically log in with this account" box.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [HUTCH](#) on Tue, 12 Jan 2010 21:15:34 GMT  
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---

alright got one that works thanks !

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [ChewML](#) on Tue, 12 Jan 2010 21:40:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

HUTCH wrote on Tue, 12 January 2010 15:15alright got one that works thanks !  
If it means one more person playing Ren, then I am glad to help.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [The Party](#) on Fri, 19 Feb 2010 19:02:33 GMT  
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---

They look like shit.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Omar007](#) on Fri, 19 Feb 2010 19:30:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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The G-Man wrote on Fri, 19 February 2010 20:02They look like shit.

Need is say more??

There have been quite alot of skins for renegade and when there is one decent (what did i say? AWESOME!) one you dont like it??

Sorry but i dont get it

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Clark Kent](#) on Sat, 27 Feb 2010 20:21:56 GMT  
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G-Man is obviously fucking retarded.

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [renegaderox359](#) on Mon, 15 Mar 2010 10:46:01 GMT  
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---

can i use skins for The First Decade version of Renegade? if yes, please tell me where is my data folder because i have 3, one is Westwood under the C: drive, the second one is Westwood under C:/Program Files and it has 2 data folders and the third is a folder named "Renegade", and is under C:/Program Files/The First Decade. note that the folders i mentioned above have a data folder, so nothing is wrong with the folders, i just need the location of The First Decade's data folder. if i cannot use skins for The First Decade version of Renegade, just reply, "no"

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Zion](#) on Mon, 15 Mar 2010 12:40:01 GMT  
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---

Common places for the Data folder to be located.

C:\Westwood\Renegade\Data\..

C:\Program Files\Westwood\Renegade\Data\..

C:\Program Files\EA Games\The First Decade\Command and Conquer(tm) Renegade\Data\..

You put the skins into the data folder here, depending on what renegade you're using. To find out what renegade you're using (and where it is located), right click the shortcut (either on the desktop, or in the start menu) and select Properties. In the Shortcut tab, you should have a Target box and a Start in box. The Target will show you exactly where the file this shortcut is located, and the Start In box usually contains the folder that file is contained in. Install the skin packs into the data folder which this shortcut is referencing to.

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [renegaderox359](#) on Tue, 16 Mar 2010 00:50:38 GMT  
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---

Zion wrote on Mon, 15 March 2010 06:40Common places for the Data folder to be located.

C:\Westwood\Renegade\Data\..

C:\Program Files\Westwood\Renegade\Data\..

C:\Program Files\EA Games\The First Decade\Command and Conquer(tm) Renegade\Data\..

You put the skins into the data folder here, depending on what renegade you're using. To find out what renegade you're using (and where it is located), right click the shortcut (either on the desktop, or in the start menu) and select Properties. In the Shortcut tab, you should have a Target box and a Start in box. The Target will show you exactly where the file this shortcut is located, and the

Start In box usually contains the folder that file is contained in. Install the skin packs into the data folder which this shortcut is referencing to.  
i think skins for The First Decade version will never work, there is no attack bike in my Renegade, which means the skins are for some other kind of Renegade:(

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Zion](#) on Tue, 16 Mar 2010 01:28:52 GMT  
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---

Skins don't work like that.

If my memory serves me correctly, there is an order in which skins are loaded.

From the data folder, it will load skins inside .mix maps and .pkg packages. If the skin isn't found in there it will look in the data folder for a raw .tga or .dds file, and if it can't find it there it will look in always.dat (Correct me on this if i'm wrong)

Just because you don't have a model in your data folder doesn't mean that model is inside a map which is loaded. If the model is there, you can just drop the skin inside it.

By default, Renegade has the attack cycle, you just cannot buy it from the normal purchase list. You will have to use the extras presets list, which i've forgotten the code for. Search the forums for the code.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Omar007](#) on Tue, 16 Mar 2010 08:06:42 GMT  
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---

afaik it looks for raw files in your data folder first. If one is not found it looks in the mix/pkg of the map, then, if its still not found, it loads from always.dat???

What i know for sure is that it first looks for loose files in your data folder because it wouldnt be possible to have customs skins with only copying to your data folder. And its just that easy

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Zion](#) on Tue, 16 Mar 2010 08:39:00 GMT  
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---

Makes sense, thanks Omar, i knew it was some order, but i didn't know what came first, just that always.dat was last.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins

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Posted by [renegaderox359](#) on Sat, 10 Apr 2010 03:03:43 GMT

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---

Zion wrote on Mon, 15 March 2010 20:28

By default, Renegade has the attack cycle, you just cannot buy it from the normal purchase list. You will have to use the extras presets list, which i've forgotten the code for. Search the forums for the code.

anyone know how do i activate the code and what is the code? i can't find it anywhere on the forums:(

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [Omar007](#) on Sun, 11 Apr 2010 20:40:14 GMT

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---

If i recall correctly:

Press F8 then type:  
EXTRAS FNKQRRM

Then hold ALT when you click characters or vehicles in the PT's.

Note that this doesnt work online, unless its an un-laddered server without extras exception list

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [zeratul](#) on Sun, 11 Apr 2010 20:41:54 GMT

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---

Omar007 wrote on Sun, 11 April 2010 14:40If i recall correctly:

Press F8 then type:  
EXTRAS FNKQRRM

Then hold ALT when you click characters or vehicles in the PT's.

Note that this doesnt work online, unless its an un-laddered server without extras exception list  
I can just type extras

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [renegaderox359](#) on Mon, 12 Apr 2010 02:42:34 GMT

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---

i tried both of your methods but i only get a Chameleon, i don't see any attack bike:(

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [zeratul](#) on Mon, 12 Apr 2010 02:45:37 GMT  
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---

renegaderox359 wrote on Sun, 11 April 2010 20:42i tried both of your methods but i only get a Chameleon, i don't see any attack bike:(  
i only get chameleon as well since theres a possibility for attack cycle... now im curious...

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [renegaderox359](#) on Mon, 12 Apr 2010 03:05:37 GMT  
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---

Zeratul wrote on Sun, 11 April 2010 21:45renegaderox359 wrote on Sun, 11 April 2010 20:42i tried both of your methods but i only get a Chameleon, i don't see any attack bike:(  
i only get chameleon as well since theres a possibility for attack cycle... now im curious...  
i don't get it, what do you mean you get chameleon as well since theres a possibility for attack cycle? and what are you curios about?

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [zeratul](#) on Mon, 12 Apr 2010 03:10:07 GMT  
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---

renegaderox359 wrote on Sun, 11 April 2010 21:05  
i don't get it, what do you mean you get chameleon as well since theres a possibility for attack cycle? and what are you curios about?  
i only get chameleon

as from what questions you have posted there seems to be a possibility of attack cycle supposed to be there as well

im curios of if there is

this was not serious

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [renegaderox359](#) on Mon, 12 Apr 2010 03:19:14 GMT  
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---

Zeratul wrote on Sun, 11 April 2010 22:10renegaderox359 wrote on Sun, 11 April 2010 21:05  
i don't get it, what do you mean you get chameleon as well since theres a possibility for attack cycle? and what are you curios about?  
i only get chameleon

as from what questions you have posted there seems to be a possibility of attack cycle supposed

to be there as well

im curios of if there is

this was not serious

oh.. i'm curios too, there should be an attack bike as Nod only has 1 Chameleon but GDI has Pickup Truck and Sedan.. but i watched a video on youtube they could play on maps with attack bikes, what if it's only available on the single Renegade? because if you're using the single Renegade and i'm using The Frist Decade Renegade.. where the hell can i find the attack bike? but if you're using The First Decade Renegade, then maybe only the single Renegade has the attack bike.. btw, how do you get SSM launcher vehicles?

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [zeratul](#) on Mon, 12 Apr 2010 03:22:18 GMT  
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---

I think these things are with a mod of some sort... i know for a fact it is not available in single ren cause i don't use TFD

Edit: this may also have to do with a maps settings

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [crazfulla](#) on Sat, 17 Apr 2010 23:20:15 GMT  
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---

might aswell through this in too-

[http://www.renegadeforums.com/index.php?t=msg&goto=391482&rid=21646#msg\\_391482](http://www.renegadeforums.com/index.php?t=msg&goto=391482&rid=21646#msg_391482)

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Sean](#) on Tue, 18 May 2010 17:47:16 GMT  
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---

Jus clearing something up here.

TFD and Rene have almost identical files in the always.dat. If you've patched your renegade properly, then you DO have the attack bike, it can only be selected on some fan maps tho, such as tiberium redux.

b4 u ask where to download tiberium redux...[www.game-maps.net](http://www.game-maps.net)

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins

---

Posted by [Omar007](#) on Tue, 18 May 2010 19:42:39 GMT

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---

Azazel wrote on Tue, 18 May 2010 19:47Jus clearing something up here.

TFD and Rene have almost identical files in the always.dat. If you've patched your renegade properly, then you DO have the attack bike, it can only be selected on some fan maps tho, such as tiberium redux.

b4 u ask where to download tiberium redux...www.game-maps.net

Just guessing but dont you mean Mutation Redux??

I've never heard of a "map" Tiberium Redux, only the "mod" (duh /me points to sig)

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [Dreganius](#) on Wed, 31 Aug 2011 11:01:34 GMT

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---

Wow, I remember when I made these. [INSERT NOSTALGIA HERE]

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [Sean](#) on Thu, 15 Sep 2011 16:09:16 GMT

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Dreganius wrote on Wed, 31 August 2011 04:01Wow, I remember when I made these. [INSERT NOSTALGIA HERE]

They're still as awesome as ever too.

If you want something to do, you could make a MASSIVE pack that contains all the skins/models etc that you ever created for Rene?

It would be pretty epic.

I'm sure alot of people, including myself would be grateful.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins

Posted by [crazfulla](#) on Tue, 20 Sep 2011 11:45:48 GMT

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---

Whatever happened to you wanting to fix the textures on my C&C3 crate? I would love it if you did, your skins are teh sex.

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Dreganius](#) on Thu, 22 Sep 2011 14:31:29 GMT  
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The biggest problem with that is I have no idea if I still have any of those skins. I've moved computers 3 times, but I'll have a rummage around.

Failing that, I could always create new ones in any fleeting spare time I have. My photoshop skills have improved drastically since I was last here.

Examples:  
Toggle Spoiler

My own model, textures, etc. Background photoshopped and blended in post-render.

A 'business card' of sorts for my gaming community.

And a big one, which I'll just link, my current Desktop:  
<http://i51.tinypic.com/wisg87.png>

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Sean](#) on Thu, 22 Sep 2011 18:07:58 GMT  
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I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [woandre](#) on Thu, 22 Sep 2011 21:54:42 GMT  
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Azazel wrote on Thu, 22 September 2011 20:07 I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>  
Wtf ur still around?;o

---

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Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [Sean](#) on Sat, 24 Sep 2011 17:50:09 GMT  
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woandre wrote on Thu, 22 September 2011 14:54Azazel wrote on Thu, 22 September 2011 20:07I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>  
Wtf ur still around?;o

I could say the same for you, I thought you fell off planet renegade.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [MDK@ENGLAND@](#) on Sat, 24 Sep 2011 20:23:37 GMT  
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woandre wrote on Thu, 22 September 2011 22:54Azazel wrote on Thu, 22 September 2011 20:07I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>  
Wtf ur still around?;o

wtf thats a name from the past I used to love own his ass in game

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [crazfulla](#) on Fri, 30 Sep 2011 11:09:57 GMT  
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---

MDK@ENGLAND@ wrote on Sat, 24 September 2011 13:23woandre wrote on Thu, 22 September 2011 22:54Azazel wrote on Thu, 22 September 2011 20:07I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>  
Wtf ur still around?;o

wtf thats a name from the past I used to love own his ass in game  
For a pome, your english is barely understandable.

---

---

Subject: Re: [Skin Pack] Dreg's C&C3 Skins  
Posted by [DutchNeon](#) on Sat, 22 Oct 2011 22:03:29 GMT  
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woandre wrote on Thu, 22 September 2011 23:54Azazel wrote on Thu, 22 September 2011 20:07I did a little searching: Here's some of your many skins.

<http://www.renegadeforums.com/index.php?t=msg&th=32447&prevloaded=1&rid=24497&start=0>  
Wtf ur still around?;o

Who isn't?

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