
Subject: [Request] Laser
Posted by [JsxKeule](#) on Sat, 29 Aug 2009 16:22:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

ok i can open renx now
and wanted to make a new weapon
but i have no idea how to make
a laser like scrin have

does anybody know how he made it???
or does anyone have his laser in .gmax file???

Subject: Re: [Request] Laser
Posted by [ErroR](#) on Sat, 29 Aug 2009 17:37:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't really do it, but in a different way anyway. Long ago you gave me this, hope it will help

File Attachments

1) [lazer.gmax](#), downloaded 145 times

Subject: Re: [Request] Laser
Posted by [JsxKeule](#) on Sat, 29 Aug 2009 17:46:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

yeah thats the laser i used before
but its a bit to small
i want something powerful
but thx

Subject: Re: [Request] Laser
Posted by [ErroR](#) on Sat, 29 Aug 2009 18:05:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

By powerful you mean what? bigger? longer? brighter?

Subject: Re: [Request] Laser
Posted by [resistor1](#) on Sat, 29 Aug 2009 18:24:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

can you put a laser on the end of a tank turret?

Subject: Re: [Request] Laser
Posted by [JsxKeule](#) on Sat, 29 Aug 2009 18:53:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

with powerful i mean the one scrin used on his protoramjet
so bigger and brighter

Subject: Re: [Request] Laser
Posted by [Reaver11](#) on Sat, 29 Aug 2009 22:59:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Do you have a screenshot of it?
Mayby its fast to remake atm I dont have a clue what you exactly want.

Subject: Re: [Request] Laser
Posted by [wubwub](#) on Sun, 30 Aug 2009 03:36:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

i know how to make it, but i can't explain it with words i needs ss's to show it...

and thats not possible till i get new cp becasue this one restarts everytime i open a software
besides firefox =/

Anyway Diehard showed me how, id ask him

Subject: Re: [Request] Laser
Posted by [JsxKeule](#) on Sun, 30 Aug 2009 08:05:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

here something like this

Subject: Re: [Request] Laser
Posted by [Di3HardNL](#) on Sun, 30 Aug 2009 11:25:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Just find some cool weapons and mix them up like you did before.

as for the red laser beam, here is a gmax scene for it simply merge it in your scene

File Attachments

1) [Red beam.rar](#), downloaded 139 times

Subject: Re: [Request] Laser

Posted by [JsxKeule](#) on Sun, 30 Aug 2009 11:40:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

thx mate
