Subject: Favourite 3 tactic. Posted by RoCk2Star on Thu, 13 Aug 2009 13:16:19 GMT View Forum Message <> Reply to Message

Stankrush with flamer meatshield on agt.
 6 in gunner rush and hottie.
 Demo buggy :S

Subject: Re: Favourite 3 tactic. Posted by CarrierII on Sun, 16 Aug 2009 07:02:42 GMT View Forum Message <> Reply to Message

MRLS rush.

Subject: Re: Favourite 3 tactic. Posted by wkw427 on Sun, 16 Aug 2009 16:12:25 GMT View Forum Message <> Reply to Message

Any type of rush is epic. But I prefer light tanks because they are faster

Subject: Re: Favourite 3 tactic. Posted by ErroR on Sun, 16 Aug 2009 19:19:37 GMT View Forum Message <> Reply to Message

Decoy suicide inf or buggy (on nod obviously), while it takes agt's fire upon itself inf can easily pass (ofc for a short period of time, but enougth on field)
 Might not be considered as a "tactic", or maybe not allowed, but when some whore really pisses me off, i place loads of timed's on the front of my vech and ram him.
 Friendly rush

Subject: Re: Favourite 3 tactic. Posted by RTsa on Mon, 17 Aug 2009 14:32:57 GMT View Forum Message <> Reply to Message

Apache rushes. (mainly city) Sneaking in with 1-2 characters. Engi APC rushes using remotes.

Subject: Re: Favourite 3 tactic.

Sticking 12 proxies on a vehicle then ramming an enemy, also works quite well at preventing people c4ing you...

Subject: Re: Favourite 3 tactic. Posted by ErroR on Mon, 17 Aug 2009 17:07:07 GMT View Forum Message <> Reply to Message

Lt Albrecht wrote on Mon, 17 August 2009 20:06Sticking 12 proxies on a vehicle then ramming an enemy, also works quite well at preventing people c4ing you... fuking up the mine limit? try timeds

Subject: Re: Favourite 3 tactic. Posted by ArtyWh0re on Tue, 18 Aug 2009 18:25:03 GMT View Forum Message <> Reply to Message

1) Med rush. When this is done properly it becomes C&C 95 style.

2) APC rush. Always is fun to do these. They are like a mission which requires you to get out and go inside the enemy buildings.

3) Infantry rushes. Stealth is always fun. Chem rushes are funny when they work and so are SBH rushes.

Subject: Re: Favourite 3 tactic. Posted by kannies on Wed, 19 Aug 2009 12:03:05 GMT View Forum Message <> Reply to Message

Chem Sprayer rush
 Smph mammys rush (15 mammys on Jelly Marathon)
 Charging into a building that is under heavy fire with a Mobius (or group of them) and slaughtering all the repairers

Subject: Re: Favourite 3 tactic. Posted by wkw427 on Thu, 20 Aug 2009 21:49:19 GMT View Forum Message <> Reply to Message

gunner rush ftp://74.52.182.210/wallsgunners.png Subject: Re: Favourite 3 tactic. Posted by GEORGE ZIMMER on Fri, 21 Aug 2009 00:48:49 GMT View Forum Message <> Reply to Message

SBH rush, because it's rare that they work, but when it DOES work, it's fucking fun.

Stank rush, because it's fun to see the enemy team get taken by surprise.

Sydney/Ravashaw rush. Because it's fun seeing a shitton of vehicle and infantry raping lasers constantly go off.

Subject: Re: Favourite 3 tactic. Posted by Goztow on Fri, 21 Aug 2009 06:44:03 GMT View Forum Message <> Reply to Message

1. mammy rush: the look on the enemy's faces when they realized they're so fucked now

- 2. arty rush: when you decide you've done enough camping and those 4 arts rush the agt
- 3. hottie / techy rush: the satisfaction of sneaking by everyone and killing a building

Subject: Re: Favourite 3 tactic. Posted by ErroR on Fri, 21 Aug 2009 09:08:50 GMT View Forum Message <> Reply to Message

wkw427 wrote on Fri, 21 August 2009 00:49gunner rush ftp://74.52.182.210/wallsgunners.png That's a lot of people only big gunner rush i had was this, still that was a max number of players that ever played i think (or close to it)

File Attachments
1) Screeny.png, downloaded 230 times

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Subject: Re: Favourite 3 tactic. Posted by RoCk2Star on Fri, 21 Aug 2009 21:27:25 GMT View Forum Message <> Reply to Message

Ahve you ever tryed to put shitload of remotes and drive it to enemy building? then blow near mct?..

Subject: Re: Favourite 3 tactic. Posted by Jzinsky on Sun, 06 Sep 2009 04:08:47 GMT View Forum Message <> Reply to Message

- 1. Stank rush, the earlier the better
- 2. Pounding one building then switching when you've drawn in all their engies/techs
- 3. A lot of LCG to chew up the tanks at your door

Subject: Re: Favourite 3 tactic.

wkw427 wrote on Thu, 20 August 2009 16:49gunner rush ftp://74.52.182.210/wallsgunners.png

That ss is amazing. I wasn't around the days where servers were that big =[

Subject: Re: Favourite 3 tactic. Posted by liquidv2 on Sat, 12 Sep 2009 00:24:18 GMT View Forum Message <> Reply to Message

that gunner ss is from a month or two ago on jelly marathon

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