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Subject: Health bar

Posted by [Karmanaut](#) on Sat, 11 Jul 2009 16:50:36 GMT

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Which file controls the health bar of buildings vechs and chars?

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Subject: Re: Health bar

Posted by [LeeumDee](#) on Sat, 11 Jul 2009 16:58:11 GMT

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its in hud\_main.dds

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Subject: Re: Health bar

Posted by [Karmanaut](#) on Sat, 11 Jul 2009 17:43:34 GMT

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...does that control any other elements of the HUD? I mean, i just wanna change the health bar.

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Subject: Re: Health bar

Posted by [LeeumDee](#) on Sat, 11 Jul 2009 18:03:22 GMT

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It does yeah.

I've marked in this image the bit you need to change for the healthbar

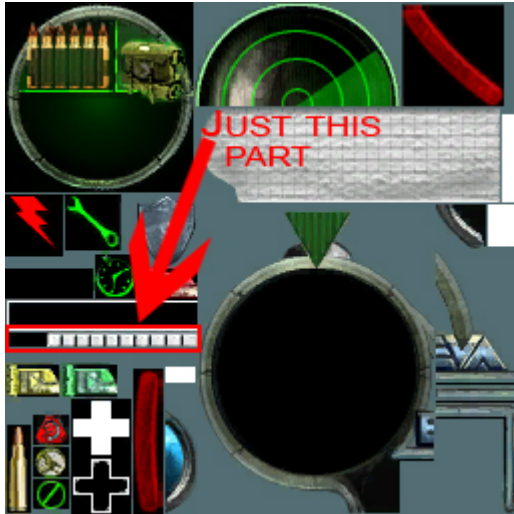
Dont forget you will need to change the alpha layer too if you change the shape. If you have a specific request, feel free to ask and i might be able do it for you.

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### File Attachments

1) [hud\\_main.jpg](#), downloaded 346 times

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Subject: Re: Health bar  
Posted by [Xena](#) on Tue, 14 Jul 2009 04:57:30 GMT  
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it will stay green/yellor/red too

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