Subject: [Model Replacement] Claymore Mine Posted by wubwub on Fri, 26 Jun 2009 02:10:07 GMT View Forum Message <> Reply to Message Claymore replacement for proxy mines: Claymore Enjoy Thank you Di3hardNL for teaching me how to make lasers File Attachments 1) Claymore.rar, downloaded 169 times Subject: Re: [Model Replacement] Claymore Mine Posted by kill on Fri. 26 Jun 2009 02:14:16 GMT View Forum Message <> Reply to Message nice mines and nice pp i have the same 1 Subject: Re: [Model Replacement] Claymore Mine Posted by anant on Fri, 26 Jun 2009 02:19:00 GMT View Forum Message <> Reply to Message whats the stuff coming of the PP? Subject: Re: [Model Replacement] Claymore Mine Posted by kill on Fri, 26 Jun 2009 02:20:07 GMT View Forum Message <> Reply to Message just emitters nuthing else Subject: Re: [Model Replacement] Claymore Mine Posted by slosha on Fri, 26 Jun 2009 02:29:23 GMT View Forum Message <> Reply to Message that's awesome... but please make it look more realistic

Subject: Re: [Model Replacement] Claymore Mine Posted by wubwub on Fri, 26 Jun 2009 02:35:59 GMT

View Forum Message <> Reply to Message

^ Tbh it is the first skin that i made from scratch, still messin around with some tools

Subject: Re: [Model Replacement] Claymore Mine

Posted by Dreganius on Fri, 26 Jun 2009 02:42:55 GMT

View Forum Message <> Reply to Message

Not bad. I think it's too curvy, currently, and the texture could be better, but it's coming along nicely, good job

Here's a nice reference image from BF2

http://img234.imageshack.us/img234/7653/usclaymore1je.jpg

Subject: Re: [Model Replacement] Claymore Mine Posted by slosha on Fri, 26 Jun 2009 02:52:24 GMT

View Forum Message <> Reply to Message

Dreganius wrote on Thu, 25 June 2009 21:42Not bad. I think it's too curvy, currently, and the texture could be better, but it's coming along nicely, good job

Here's a nice reference image from BF2

http://img234.imageshack.us/img234/7653/usclaymore1je.jpg

if i had cs4 i could totally make that... i hear you can paint right onto models

Subject: Re: [Model Replacement] Claymore Mine Posted by Vancer2 on Fri, 26 Jun 2009 07:04:09 GMT

View Forum Message <> Reply to Message

I think Urimas made a skin just like this one but it was green and you couldnt identify whose mines they were :\

Subject: Re: [Model Replacement] Claymore Mine

Posted by marcin205 on Fri, 26 Jun 2009 23:50:39 GMT

nice

Subject: Re: [Model Replacement] Claymore Mine Posted by LiL KiLLa on Fri, 26 Jun 2009 23:54:00 GMT

View Forum Message <> Reply to Message

marcin205 wrote on Sat, 27 June 2009 01:50nice

I like the laser

Subject: Re: [Model Replacement] Claymore Mine Posted by Di3HardNL on Sat, 27 Jun 2009 09:17:49 GMT

View Forum Message <> Reply to Message

Where is the credit you promised me

Subject: Re: [Model Replacement] Claymore Mine Posted by wubwub on Sat, 27 Jun 2009 14:14:41 GMT View Forum Message <> Reply to Message

Opps, i completly forgot

Page 4 of 4 ---- Generated from Command and Conquer: Renegade Official Forums