
Subject: [skin]'BigRed' Arty

Posted by [LeeumDee](#) on Tue, 02 Jun 2009 17:54:07 GMT

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Roughly the same style as my killerRed Stank, and as with the that release I have tidied up the arty. New headlights and taillights, tidied up the window, played about with the color scheme, etc.

Download Attached.

File Attachments

1) [Big_Red_Arty-by_LeeumDee.rar](#), downloaded 182 times

Subject: Re: [skin]'BigRed' Arty

Posted by [Player](#) on Tue, 02 Jun 2009 18:04:23 GMT

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Looks like the Arty from Di3, its just a bit darker

<http://www.renegadeforums.com/index.php?t=msg&th=30571&start=0&rid=24149>

But I still love it.

Well done

Subject: Re: [skin]'BigRed' Arty

Posted by [LeeumDee](#) on Tue, 02 Jun 2009 18:11:31 GMT

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Ah stereosquirrels arty, Yeah it does look a little similar. Mainly because of the scan lines though.

Subject: Re: [skin]'BigRed' Arty

Posted by [ErroR](#) on Tue, 02 Jun 2009 18:16:01 GMT

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Holy crap it's awesome, i love it

Subject: Re: [skin]'BigRed' Arty

Posted by [dirtycop](#) on Tue, 02 Jun 2009 18:38:48 GMT

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The arty is quite awesome. I like the headlights and taillights so much, i stole them and put them

on my own arty Thanks

Subject: Re: [skin]'BigRed' Arty
Posted by [RMCool13](#) on Tue, 02 Jun 2009 19:20:12 GMT
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very nice

should make a NOD veh pack, that would be epic

Subject: Re: [skin]'BigRed' Arty
Posted by [Xena](#) on Tue, 02 Jun 2009 20:00:41 GMT
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i like em, but cant u make em a lil less dark?

Subject: Re: [skin]'BigRed' Arty
Posted by [ArtyWh0re](#) on Tue, 02 Jun 2009 20:51:59 GMT
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Love it, I loved Steriosquirrel's. And now this one looks like a upgraded version, nice

Subject: Re: [skin]'BigRed' Arty
Posted by [LiL KiLLa](#) on Tue, 02 Jun 2009 20:59:07 GMT
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BigDark nice

Subject: Re: [skin]'BigRed' Arty
Posted by [LeeumDee](#) on Wed, 03 Jun 2009 23:26:12 GMT
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Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

*****click for screenshot*****

In the pack I'll also change the arty to be a little lighter and add some lights to the stank.

Subject: Re: [skin]'BigRed' Arty

Posted by [slosha](#) on Wed, 03 Jun 2009 23:33:40 GMT

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LeeumDee wrote on Wed, 03 June 2009 18:26Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

*****click for screenshot*****

In the pack I'll also change the arty to be a little lighter and add some lights to the stank.
NICE! I see you like colorless buildings lol

Subject: Re: [skin]'BigRed' Arty

Posted by [LeeumDee](#) on Wed, 03 Jun 2009 23:43:57 GMT

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No, there was a user on jelly forums who requested white nod building skins, so i made them and added them to my game to take screenshots. Just never got round to removing them, probably never will as that is my Renegade install for developing skins, not actually playing the game.

Subject: Re: [skin]'BigRed' Arty

Posted by [RMCool13](#) on Thu, 04 Jun 2009 00:47:25 GMT

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LeeumDee wrote on Wed, 03 June 2009 18:26Thanks for the comments.

Regarding the pack, I've been working on the other vehicles; they're not complete yet but here is a screenshot of how far I've got.

*****click for screenshot*****

In the pack I'll also change the arty to be a little lighter and add some lights to the stank.

right on that looks awesome.

ill go out on a limb here and say the light tank is the one not finished

Subject: Re: [skin]'BigRed' Arty

Posted by [LeeumDee](#) on Thu, 04 Jun 2009 01:09:23 GMT

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aha, Good guess!

Just that and the flamer needs finishing.

Subject: Re: [skin]'BigRed' Arty

Posted by [Tupolev TU-95 Bear](#) on Thu, 04 Jun 2009 06:04:30 GMT

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It looks like renegade-X in renegade

Subject: Re: [skin]'BigRed' Arty

Posted by [Err0R](#) on Thu, 04 Jun 2009 08:30:46 GMT

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I like the light tank.
