Subject: Need a Skinner and a Mapper...
Posted by Sir Phoenixx on Fri, 07 Mar 2003 12:43:01 GMT
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Would there be any Skinners or Mappers here that would like to work on a mod, Code Name:
Phoenix (http://www.planetcnc.com/phx)?

I already have a commando person and someone to bone the models, all I need is a skinner and
a mapper.

If you're interested please contact me (pm or e-mail).

(If anyone insterested would like to see a run down of the story for this contact me.)

Thank you.

Subject: Need a Skinner and a Mapper...
Posted by JCOOL91 on Fri, 07 Mar 2003 20:41:46 GMT
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HI im Jcool91 what ur email for AIm or msn and your tutorals dont work right

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Subject: Need a Skinner and a Mapper...
Posted by Sir Phoenixx on Sat, 08 Mar 2003 02:17:03 GMT
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Sorry, one more time in english please.

And what tutorials?

Subject: Need a Skinner and a Mapper...
Posted by JCOOL91 on Sat, 08 Mar 2003 06:32:34 GMT
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I would like to help u whats ur instant messenger acount? The gmax tutorial liks on your site dont
work.

Subject: Need a Skinner and a Mapper...
Posted by Sir Phoenixx on Sat, 08 Mar 2003 16:40:19 GMT
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The tutorial link works, there's just no tutorials there. The "Tutorial Index" link's just there to fill that

section in... I'll finish the one I'm trying to do when I get some time.

Ok, what can you do? (map, skin, script, etc.)

Subject: Need a Skinner and a Mapper...
Posted by Sir Phoenixx on Sun, 09 Mar 2003 16:25:51 GMT
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Ok, I have a Commando person: Griever92; A guy with a boner (lol...): Apache; and a mapper: CaptKurt01.

I need a skinner or two, scripter, and maybe someone to do character models.