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Subject: There are no tactics now  
Posted by [Anonymous](#) on Wed, 17 Apr 2002 14:40:00 GMT  
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In the patch it's all arse. You dont' need stretegy to win. Fly in fast, c4 it all, jsut don't use nukes..  
c4 is much better.

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Subject: There are no tactics now  
Posted by [Anonymous](#) on Wed, 17 Apr 2002 15:45:00 GMT  
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sucks almost as bad as you, everyone hears you, everyone thinks you suck, now leave us alone.

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Subject: There are no tactics now  
Posted by [Anonymous](#) on Wed, 17 Apr 2002 16:31:00 GMT  
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You just can't handle the heat of the new aspect (air units). Maybe you should go back to the turn based strategy games where everything is much slower...

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Subject: There are no tactics now  
Posted by [Anonymous](#) on Wed, 17 Apr 2002 17:39:00 GMT  
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So far everyone is going all out on aircraft and let me tell you, dumb move! I was able to roll into the enemy base 2x with a Med tank, shooting down choppers as I went, blasting thier airstrip into pieces then crushing and blasting till my tank finally died. Then I ran into the barracks, planted the beacon on the ped, 2x mind you, and while everyone flew around I killed the one engy, yes 1 , who came to disarm the beacon. Everyones so hyped up about aircraft, while my interest in them is soley blasting em outta the air

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Subject: There are no tactics now  
Posted by [Anonymous](#) on Wed, 17 Apr 2002 18:04:00 GMT  
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This is going to be a GREAT time for racking in ladder points I mean, it seems that while everyone is messin' round with the flying craft, winning the game will be the last thing on their minds...as you've already discovered.

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Subject: There are no tactics now

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Posted by [Anonymous](#) on Wed, 17 Apr 2002 18:55:00 GMT

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quote:Originally posted in another thread by zukkov:remember you guys, the a/c are new and everyone is trying them out to see what they're capable of. give it some time. things will return to normal...I guess I have to say the same thing.

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Subject: There are no tactics now

Posted by [Anonymous](#) on Wed, 17 Apr 2002 19:59:00 GMT

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Hehe yep, let the foolers mess around in the sky while u walk into their base and blow everything up.

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Subject: There are no tactics now

Posted by [Anonymous](#) on Wed, 17 Apr 2002 21:00:00 GMT

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The only problem is an assault with 4 Apaches/Orcas flying low on Walls is that a stupid team won't really notice it. Those rockets DO do a decent amount of damage to buildings. H3ll, I was able on City to fly an Apache right behind the refinery, C4ed it to make sure whoever stole it had a nice fall, and took out GDI's refinery. The kicker was that a Havoc stole my chopper, flew to altitude, the C4 detonated, he fell and died only to yell "WTF HACK WAS THAT? I DIED IN ONE SHOT!" Tip: ALWAYS BOOBY TRAP CHOPPERS IF YOU KNOW YOU CAN'T GET OUT OF A BASE IN THEM. ONE C4 WILL TAKE DOWN A FULLY POWERED CHOPPER, so even if the prick gets it repaired, he doesn't get it, and you chance taking out the guy repairing, too.

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Subject: There are no tactics now

Posted by [Anonymous](#) on Wed, 17 Apr 2002 21:36:00 GMT

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You've verified that one remote c4 will take out the chopper? If so, I'm definitely expanding my buggy booby trap to include choppers. I always place two remote c4's on my buggys/humvee's when rushing, so that whom ever takes it thinking they've scored a free ride from the enemy receives a very unpleasant surprise in tandem with the announcement that "GDI Powerplant destroyed...GDI Power offline"

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Subject: There are no tactics now

Posted by [Anonymous](#) on Thu, 18 Apr 2002 03:49:00 GMT

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quote:Originally posted by destruyax:The only problem is an assault with 4 Apaches/Orcas flying

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low on Walls is that a stupid team won't really notice it. Those rockets DO do a decent amount of damage to buildings. H3ll, I was able on City to fly an Apache right behind the refinery, C4ed it to make sure whoever stole it had a nice fall, and took out GDI's refinery. The kicker was that a Havoc stole my chopper, flew to altitude, the C4 detonated, he fell and died only to yell "WTF HACK WAS THAT? I DIED IN ONE SHOT!" Tip: ALWAYS BOOBY TRAP CHOPPERS IF YOU KNOW YOU CAN'T GET OUT OF A BASE IN THEM. ONE C4 WILL TAKE DOWN A FULLY POWERED CHOPPER, so even if the prick gets it repaired, he doesn't get it, and you chance taking out the guy repairing, too. Nice one i always doing this when i'm leaving my vehicle somewhere in my own base.. i place the timed c4 on my vehicle so someone has 30 sec to get in the vehicle.... and if enemy steals it ... boom.... Only do this when your vehicle has alot of damage and can be blown with one c4..

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