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Subject: [model replacement] special force rifle  
Posted by [JsxKeule](#) on Sun, 17 May 2009 20:08:09 GMT  
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liek some people know i started yesterday with modeling  
today i tried to make a rifle and the result looks pretty good  
so i will release it here :

thx to player for being my model and making the cool pic

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### File Attachments

1) [special\\_force\\_rifle.rar](#), downloaded 300 times

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Subject: Re: [model replacement] special force rifle  
Posted by [RMCool13](#) on Sun, 17 May 2009 20:14:36 GMT  
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that's nice but ill stick to the classic AK-47

but tbh im more interested in your nod solider texture, can you release it?

---

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Subject: Re: [model replacement] special force rifle  
Posted by [ErroR](#) on Sun, 17 May 2009 20:18:25 GMT  
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i suggest you to use first person model for first person

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Subject: Re: [model replacement] special force rifle  
Posted by [Scrin](#) on Sun, 17 May 2009 20:19:16 GMT  
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This his first model, so all fine

ErroR wrote on Sun, 17 May 2009 15:18i suggest you to use first person model for first person  
lol

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Subject: Re: [model replacement] special force rifle  
Posted by [Tupolev TU-95 Bear](#) on Sun, 17 May 2009 20:30:36 GMT  
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nice

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Subject: Re: [model replacement] special force rifle  
Posted by [Scrin](#) on Sun, 17 May 2009 20:48:00 GMT  
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what the heck?

### File Attachments

1) [ehhhhhh.bmp](#), downloaded 291 times

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Subject: Re: [model replacement] special force rifle  
Posted by [Tupolev TU-95 Bear](#) on Sun, 17 May 2009 21:15:54 GMT  
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what ?

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Subject: Re: [model replacement] special force rifle  
Posted by [Starbuzzz](#) on Sun, 17 May 2009 22:13:48 GMT  
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Niko "The Lay" wrote on Sun, 17 May 2009 15:48what the heck?

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Subject: Re: [model replacement] special force rifle  
Posted by [BlueThen](#) on Sun, 17 May 2009 23:19:01 GMT  
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Starbuck wrote on Sun, 17 May 2009 17:13Niko "The Lay" wrote on Sun, 17 May 2009 15:48what the heck?

Must be bugged, because this was the first time I viewed this topic.

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Subject: Re: [model replacement] special force rifle  
Posted by [slosha](#) on Sun, 17 May 2009 23:33:38 GMT

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tbh that just looks silly.. nice job tho

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Subject: Re: [model replacement] special force rifle  
Posted by [Jamie or NuneGa](#) on Mon, 18 May 2009 00:15:47 GMT

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RMCool13 wrote on Sun, 17 May 2009 21:14that's nice but ill stick to the classic AK-47

agreed although after like 2 days I found myself removing the .wav

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Subject: Re: [model replacement] special force rifle  
Posted by [anant](#) on Mon, 18 May 2009 02:56:14 GMT

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RMCool13 wrote on Sun, 17 May 2009 15:14  
but tbh im more interested in your nod solider texture, can you release it?

---

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Subject: Re: [model replacement] special force rifle  
Posted by [Dreganius](#) on Mon, 18 May 2009 06:27:49 GMT

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Niko "The Lay" wrote on Mon, 18 May 2009 06:48what the heck?

PHOTOSHOPPED.

Look at some of the "t"s of Topic.  
They have a curve at the top like an f, for, oh... say... FORUM.

Gotcha Scrinny, can't escape a Photoshop Mastah!

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Subject: Re: [model replacement] special force rifle  
Posted by [Scrin](#) on Mon, 18 May 2009 08:04:13 GMT

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Imaoooo, that was my fail (i add only two dudes in there)

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Subject: Re: [model replacement] special force rifle  
Posted by [JsxKeule](#) on Mon, 18 May 2009 10:29:12 GMT  
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ok i finished the the spawn weapon  
so for them who use my weapon

### File Attachments

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1) [snip2.JPG](#), downloaded 1468 times



2) [p\\_rifl.w3d](#), downloaded 235 times

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Subject: Re: [model replacement] special force rifle  
Posted by [Dreganius](#) on Mon, 18 May 2009 10:37:05 GMT  
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Well... It certainly is... Special.

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Subject: Re: [model replacement] special force rifle  
Posted by [Reaver11](#) on Mon, 18 May 2009 11:22:38 GMT  
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It is a nice gun only the end of it doesnt fit it. It is to slim in compare with the rest of the model.

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Subject: Re: [model replacement] special force rifle  
Posted by [JsxKeule](#) on Mon, 18 May 2009 12:16:19 GMT  
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here this end matches better with rest of weapon :\$

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1) [snip2.JPG](#), downloaded 1420 times



JsxKeule

NE

100

Credits: 10004

Time Remaining: 0:00

Subject: Re: [model replacement] special force rifle  
Posted by [Ma1kel](#) on Mon, 18 May 2009 19:24:12 GMT  
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it looks bigger than the default model

nice cheat

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Subject: Re: [model replacement] special force rifle  
Posted by [The Party](#) on Wed, 20 May 2009 13:49:13 GMT  
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OMG REALLY? Just like di3hards airstrip model with the radar dish. stfu <.<

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Subject: Re: [model replacement] special force rifle  
Posted by [Vancer2](#) on Sun, 24 May 2009 18:39:02 GMT  
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He got deh scope off of deh EAgle Ramjet I converted to Renegade. (with help from Reborn Team) -- Didnt want to to take all the credit.

---

Subject: Re: [model replacement] special force rifle  
Posted by [dirtycop](#) on Sun, 24 May 2009 19:25:43 GMT  
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Vancer2 wrote on Sun, 24 May 2009 20:39He got deh scope off of deh EAgle Ramjet I converted to Renegade.

Converted ? You just need to rename the w3d file to use it in rene. So GJ converting!

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Subject: Re: [model replacement] special force rifle  
Posted by [ErroR](#) on Mon, 25 May 2009 09:49:22 GMT  
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dirtycop wrote on Sun, 24 May 2009 22:25Vancer2 wrote on Sun, 24 May 2009 20:39He got deh scope off of deh EAgle Ramjet I converted to Renegade.

Converted ? You just need to rename the w3d file to use it in rene. So GJ converting!

---

not really, you have to reimport it and then export it  
EDIT: unless it has the same file name

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Subject: Re: [model replacement] special force rifle  
Posted by [IAmFenix](#) on Sun, 31 May 2009 20:22:03 GMT  
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ErroR wrote on Mon, 25 May 2009 04:49dirtycop wrote on Sun, 24 May 2009 22:25Vancer2 wrote on Sun, 24 May 2009 20:39He got deh scope off of deh EAgle Ramjet I converted to Renegade.

Converted ? You just need to rename the w3d file to use it in rene. So GJ converting!

not really, you have to reimport it and then export it  
EDIT: unless it has the same file name  
hex editor ftw?

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Subject: Re: [model replacement] special force rifle  
Posted by [Scrin](#) on Sun, 31 May 2009 20:42:43 GMT  
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few weeks ago damned keule ask me about help with this crap, and i have made 3 models + P\_spawn model for him (too bad "me dumb")

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Subject: Re: [model replacement] special force rifle  
Posted by [JsxKeule](#) on Sun, 31 May 2009 20:56:55 GMT  
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and few weeks ago you gave me a hud and some textures  
and now you cry like i little school girl when she loses her teddybear cause i use the same doors like you

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Subject: Re: [model replacement] special force rifle  
Posted by [LiL KiLLa](#) on Sun, 31 May 2009 20:58:24 GMT  
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JsxKeule wrote on Sun, 31 May 2009 22:56and few weeks ago you gave me a hud and some textures  
and now you cry like i little school girl when she loses her teddybear cause i use the same doors like you

Ops PwND

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Subject: Re: [model replacement] special force rifle  
Posted by [ErroR](#) on Mon, 01 Jun 2009 19:55:17 GMT  
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Niko "The Lay" wrote on Sun, 31 May 2009 23:42few weeks ago damned keule ask me about help with this crap, and i have made 3 models + P\_ spawn model for him (too bad "me dumb") cool, go complain.. somewhere else

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