
Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Tue, 16 Apr 2002 06:11:00 GMT
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Post yer fav units (one for each side) and Strats for it!!GDI - PatchI use patch for when i go in the tunnels - hes EXTREMELY GOOD against buildings (i can see 4 Patches destroying a building by themselves) so its a quick way to get points if your loosing. Hes also very good against Infantry (one i killed Raveshaw, a laser chaingunner and nearly a chemical warrior till i died) if you know how to aim well. PLUS, he is one of the units that can see stealth soldier better!Nod - StealthI use this guy alot on base defenseess maps, its easy to sneak in to the enemy base. Just keep away from people and you should be ok.A good tactic is to plant C4 into another buidling and then go to the buidling your after - wait nutil it says XXX is under attack, then plant your beacon. Engys will have to either choose between repairing the other buidling or defusing your beacon. Either way, itll help your team, beacon fails, building still damaged, beacon succeds, buidling destroyed

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Tue, 16 Apr 2002 06:46:00 GMT
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In field, once you get enough to buy a nuke beacon, get a team of at least 3, one of which is a flamer, and plant the nuke behind a rock either near the barracks or the refinery. Usually they can't get to it if you are not idiots. Repeat for the other building you left.Then, for the rest of the buildings, one group shoud pound the builfings with infantry via back tunnel, while another group flame and APC rush. Go for the AGT and the power plant if you have a choice.I used this statrgy, and i have a win lose ratio of 8:2 on the map. Any changes or somethign like it? I want to ge at least a 9:1 ratio.

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Tue, 16 Apr 2002 08:54:00 GMT
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Good tactics == but most players know this and defend against it....But i did say "most" so if it works -- good on you - bad on them...

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Tue, 16 Apr 2002 09:53:00 GMT
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quote:Originally posted by captamzai: Go for the AGT and the power plant if you have a choice.field doesnt have a power plant

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Tue, 16 Apr 2002 14:21:00 GMT
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If you want to get a 9:1 ratio -- Just have 4 people hide behind the rock, then run away at the last minute (Have someone else have a nuke, too) Hide behind other rock, plant that beacon, after they have both blown, enemy is crippled, you have lots of cash.P.S. Tell me if it works

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Wed, 17 Apr 2002 04:18:00 GMT
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How about adding a Mendoza and/or Raveshaw and/or Sakura and/or Laser Chain Gun and/or Technician (Mines, Explosive, etc.) as support??

Subject: Fac unit and Strats for it
Posted by [Anonymous](#) on Wed, 17 Apr 2002 05:42:00 GMT
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Having support is a must -- that's why if im on BD - i have a MRLS or MA to pound into the tunnels --record is 4 mobies/2 pics..... muhahahahahaKeep up posting tactics -!
