Subject: [skin] Futuristic proximity =) Posted by nope.avi on Fri, 15 May 2009 21:54:30 GMT View Forum Message <> Reply to Message Next up, the remotes First Person: Third Person: File Attachments 1) f gm c4-p.dds, downloaded 200 times Subject: Re: [skin] Futuristic proximity =) Posted by slosha on Fri, 15 May 2009 21:58:16 GMT View Forum Message <> Reply to Message teh pwnage! nice job Subject: Re: [skin] Futuristic proximity =) Posted by JsxKeule on Sat, 16 May 2009 08:34:25 GMT View Forum Message <> Reply to Message looks good but you only attached the first person proxy Subject: Re: [skin] Futuristic proximity =) Posted by Scrin on Sat, 16 May 2009 08:55:06 GMT View Forum Message <> Reply to Message Baker wrote on Sat, 16 May 2009 00:54Next up, the remotes

First Person:

Third Person:

pls try something like this with original ramjet texture or with volt rifle!

Subject: Re: [skin] Futuristic proximity =)

Posted by Xena on Sat, 16 May 2009 08:55:58 GMT

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JsxKeule wrote on Sat, 16 May 2009 03:34looks good but you only attached the first person proxy

Subject: Re: [skin] Futuristic proximity =)

Posted by ErroR on Sat, 16 May 2009 08:58:46 GMT

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nice, if u grab my hd pimp mines, then u need only first pers texture

Subject: Re: [skin] Futuristic proximity =)

Posted by nope.avi on Sat, 16 May 2009 12:00:55 GMT

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For some reason there is only one texture for both first and third person, and error, where would I get those mines

Subject: Re: [skin] Futuristic proximity =)

Posted by ErroR on Sat, 16 May 2009 12:18:49 GMT

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i c

Subject: Re: [skin] Futuristic proximity =)

Posted by slosha on Mon, 18 May 2009 18:53:30 GMT

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ErroR wrote on Sat, 16 May 2009 03:58nice, if u grab my hd pimp mines, then u need only first

the whats teh difference between yours and blacky's?

Subject: Re: [skin] Futuristic proximity =)

Posted by Ma1kel on Mon, 18 May 2009 19:21:01 GMT

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Nice skin.

Subject: Re: [skin] Futuristic proximity =)

Posted by ErroR on Tue, 19 May 2009 06:55:01 GMT

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slosha69 wrote on Mon, 18 May 2009 21:53ErroR wrote on Sat, 16 May 2009 03:58nice, if u grab my hd pimp mines, then u need only first pers texture the whats teh difference between yours and blacky's? none because blacky's mines are my mines

Subject: Re: [skin] Futuristic proximity =)

Posted by Scrin on Tue, 19 May 2009 06:56:52 GMT

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Blacky and Slave in one team

Subject: Re: [skin] Futuristic proximity =)

Posted by ErroR on Tue, 19 May 2009 06:59:54 GMT

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Niko "The Lay" wrote on Tue, 19 May 2009 09:56Blacky and Slave in one team orly?

Subject: Re: [skin] Futuristic proximity =)

Posted by Scrin on Tue, 19 May 2009 07:55:29 GMT

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ErroR wrote on Tue, 19 May 2009 01:59Niko "The Lay" wrote on Tue, 19 May 2009 09:56Blacky and Slave in one team

orly?

damn right!