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Subject: [skin] Futuristic proximity =)  
Posted by [nope.avi](#) on Fri, 15 May 2009 21:54:30 GMT  
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Next up, the remotes

First Person:

Third Person:

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### File Attachments

1) [f\\_gm\\_c4-p.dds](#), downloaded 167 times

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [slosha](#) on Fri, 15 May 2009 21:58:16 GMT  
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teh pwnage! nice job

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [JsxKeule](#) on Sat, 16 May 2009 08:34:25 GMT  
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looks good  
but you only attached the first person proxy

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [Scrin](#) on Sat, 16 May 2009 08:55:06 GMT  
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Baker wrote on Sat, 16 May 2009 00:54Next up, the remotes

First Person:

Third Person:

pls try something like this with original ramjet texture or with volt rifle!

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [Xena](#) on Sat, 16 May 2009 08:55:58 GMT  
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JsxKeule wrote on Sat, 16 May 2009 03:34looks good  
but you only attached the first person proxy

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [ErroR](#) on Sat, 16 May 2009 08:58:46 GMT  
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nice, if u grab my hd pimp mines, then u need only first pers texture

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [nope.avi](#) on Sat, 16 May 2009 12:00:55 GMT  
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For some reason there is only one texture for both first and third person, and error, where would I get those mines

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [ErroR](#) on Sat, 16 May 2009 12:18:49 GMT  
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i c

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [slosha](#) on Mon, 18 May 2009 18:53:30 GMT  
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ErroR wrote on Sat, 16 May 2009 03:58nice, if u grab my hd pimp mines, then u need only first

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pers texture  
the whats teh difference between yours and blacky's?

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [Ma1kel](#) on Mon, 18 May 2009 19:21:01 GMT  
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Nice skin.

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [ErroR](#) on Tue, 19 May 2009 06:55:01 GMT  
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slosa69 wrote on Mon, 18 May 2009 21:53ErroR wrote on Sat, 16 May 2009 03:58nice, if u grab  
my hd pimp mines, then u need only first pers texture  
the whats teh difference between yours and blacky's?  
none because blacky's mines are my mines

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [Scrin](#) on Tue, 19 May 2009 06:56:52 GMT  
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Blacky and Slave in one team

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [ErroR](#) on Tue, 19 May 2009 06:59:54 GMT  
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Niko "The Lay" wrote on Tue, 19 May 2009 09:56Blacky and Slave in one team  
only?

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Subject: Re: [skin] Futuristic proximity =)  
Posted by [Scrin](#) on Tue, 19 May 2009 07:55:29 GMT  
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ErroR wrote on Tue, 19 May 2009 01:59Niko "The Lay" wrote on Tue, 19 May 2009 09:56Blacky  
and Slave in one team  
only?  
damn right!

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