Subject: Shots That Don't Regiester
Posted by _SSnipe_ on Thu, 07 May 2009 22:32:39 GMT
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Not sure if this is a lag issue or game but if it's not a lad issue, is it gonna be fixed where you know for a fact you shoot someone (mostly in the head) and see the blood but the shot don't register

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Subject: Re: Shots That Don't Register
Posted by Lone0001 on Fri, 08 May 2009 03:35:27 GMT
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That would be lag, I would assume that would be fixed for sure.

Subject: Re: Shots That Don't Register
Posted by mrÃ£Ã§Ä·z on Fri, 08 May 2009 20:15:55 GMT
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Should be already fixed if they play around with the netcode

Subject: Re: Shots That Don't Register
Posted by KobraOps on Sat, 09 May 2009 14:42:21 GMT
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Sometimes shooting the gdi or nod logo on a veh or character wont register damage and i think they said they fixed that.

Subject: Re: Shots That Don't Register
Posted by ErroR on Sat, 09 May 2009 15:03:55 GMT
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KobraOps wrote on Sat, 09 May 2009 17:42Sometimes shooting the gdi or nod logo on a veh or character wont register damage and i think they said they fixed that.
i think it passed threw the logo

Subject: Re: Shots That Don't Register
Posted by mutad3d on Sat, 09 May 2009 22:46:50 GMT
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or the player is walking around and u can't kill em but they're actually in a tank.

Subject: Re: Shots That Don't Register
Posted by KobraOps on Sun, 10 May 2009 17:00:30 GMT
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ErroR wrote on Sat, 09 May 2009 10:03KobraOps wrote on Sat, 09 May 2009 17:42Sometimes shooting the gdi or nod logo on a veh or character wont register damage and i think they said they fixed that.
i think it passed threw(through) the logo

well thats what i mean by not registering, because either way it isnt doing damage