
Subject: same question again about Level Editor
Posted by [JsxKeule](#) on Sun, 26 Apr 2009 12:51:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

how i can save maps in Level Editor
i can export them as a mix file and use them offline
but when i try to use them online my ren crashes
heres the way i do it
i save the .lvl file in the levels folder in the mod package folder
then i save .pkg file in data
and i rename (under for example) to C&C_Under2.mix
then i asve the edited map as a mix file in data
wth i make wrong
any1 must know how save the maps

Subject: Re: same question again about Level Editor
Posted by [Reaver11](#) on Sun, 26 Apr 2009 12:54:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

You should save a map to a mix file like this ->
<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=26>

Subject: Re: same question again about Level Editor
Posted by [JsxKeule](#) on Sun, 26 Apr 2009 13:25:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

nope wont work

Subject: Re: same question again about Level Editor
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 18:48:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

come on any1 must know this
here is jsut a poor guy who dont know how to save maps in LE 0.0

Subject: Re: same question again about Level Editor
Posted by [ErroR](#) on Mon, 27 Apr 2009 18:54:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

you cannot rename .pkg to .mix (it's what i understood u said)

Subject: Re: same question again about Level Editor
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 18:55:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

i use jon wils LE
and can export them as a mix file
and offline it works

but when i try to play it online my ren crashes

File Attachments

1) [under.JPG](#), downloaded 425 times



Subject: Re: same question again about Level Editor
Posted by [The Party](#) on Mon, 27 Apr 2009 19:00:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

save it as C&C_lamo in LE then Export to mix as C&C_lamo.mix. However if you are trying to modify a map and then trying to play with it online then it will crash. Like you modified C&C_Under.mix and you saved to it and you tried to join a server to play with it. Because then you could be a big fat JACKASS cheater.

Subject: Re: same question again about Level Editor
Posted by [JsxKeule](#) on Mon, 27 Apr 2009 19:06:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

and whats with madrackz far cry imitation?
i thoguth he can play online with it

Subject: Re: same question again about Level Editor
Posted by [ErroR](#) on Mon, 27 Apr 2009 19:16:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

JsxKeule wrote on Mon, 27 April 2009 22:06and whats with madrackz far cry imitation?
i thoguth he can play online with it
indeed u can. take for example hex edit maps
