Subject: [rackz skin] GDI Weapons Factory Posted by mrãç÷z on Sat, 18 Apr 2009 17:08:01 GMT

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Blah Blah, added Reflections and other crap.

## File Attachments

1) rackz Weapons Factory.exe, downloaded 208 times

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by crysis992 on Sat, 18 Apr 2009 17:13:41 GMT

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Awesome, maybe add some smoke to the pipes?

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrãçÄ·z on Sat, 18 Apr 2009 17:41:42 GMT

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Later.

And yes, i will edit every Building. Vehicles and Chars will come later, also with some shaders/effects and whatever.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by crysis992 on Sat, 18 Apr 2009 18:10:32 GMT

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madrackz wrote on Sat, 18 April 2009 13:41Later,

And yes, i will edit every Building. Vehicles and Chars will come later, also with some shaders/effects and whatever.

nice

btw: did you made them with gmax? If yes, can you upload the gmax file of wf? cant open the wf w3d from you -.-'

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrãçÄ·z on Sat, 18 Apr 2009 18:23:08 GMT

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I made it in 3ds max

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by crysis992 on Sat, 18 Apr 2009 18:54:15 GMT

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hmm k

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by nope.avi on Sat, 18 Apr 2009 19:15:07 GMT

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tbh the yellow is too bright but other than that it's awesome

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrã§Â·z on Sat, 18 Apr 2009 19:17:38 GMT

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You can simple edit Yellow.TGA and Yellow2.TGA

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by ArtyWh0re on Sat, 18 Apr 2009 19:30:40 GMT

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Im not a big fan of the skins but the model is great.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by DynaFrom on Sat, 18 Apr 2009 21:16:55 GMT

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nice job marty, but endeed, yellow is too bright

Subject: Re: [rackz skin] GDI Weapons Factory Posted by BlueThen on Sat, 18 Apr 2009 21:45:31 GMT

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The yellow needs a little more dirt on it.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by \_SSnipe\_ on Sat, 18 Apr 2009 21:52:54 GMT

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Love the model hate the yellow

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by AngeLFaN on Sat, 18 Apr 2009 21:55:10 GMT

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You should take out the two yellow strips on the back, they're kinda covering up the GDI sign

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrãçÄ·z on Sat, 18 Apr 2009 21:55:37 GMT

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Like i said, simply edit Yellow.tga & yellow2.tga

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by TankArmy5 on Sat, 18 Apr 2009 22:09:40 GMT

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nice model but yellow.....

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by BlueThen on Sat, 18 Apr 2009 22:16:32 GMT

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madrackz wrote on Sat, 18 April 2009 16:55Like i said, simply edit Yellow.tga & yellow2.tga It's your texture.

Subject: Re: [rackz skin] GDI Weapons Factory

# Posted by Altzan on Sun, 19 Apr 2009 01:51:18 GMT

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Maybe he doesn't want to change it for them, and he's giving permission for others to alter it. I do admit some here don't know how to edit the tetures, but it's pretty easy...

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by LiL KiLLa on Sun, 19 Apr 2009 08:18:29 GMT

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new pro incomming !!!!!!!!!

well done...

Subject: Re: [rackz skin] GDI Weapons Factory Posted by Scrin on Sun, 19 Apr 2009 09:44:23 GMT

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RUSSAKii\_NA\_WSEGDA wrote on Sun, 19 April 2009 03:18 new pro incomming !!!!!!!!!

well done...

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrA£A§A·z on Sun, 19 Apr 2009 10:28:16 GMT

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Altzan wrote on Sat, 18 April 2009 20:51Maybe he doesn't want to change it for them, and he's giving permission for others to alter it.

I do admit some here don't know how to edit the tetures, but it's pretty easy...

I did keep the yellow things as .TGA, because most ppls dont know how to install the DDS plugins!

Now to everyone, editz the yellow texture/s how ever you want, you can also upload the new texture here.

I DONT CARE about that.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by TankArmy5 on Sun, 19 Apr 2009 11:16:29 GMT

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## File Attachments

1) Untitled.jpg, downloaded 1023 times



Subject: Re: [rackz skin] GDI Weapons Factory

Posted by ErroR on Mon, 20 Apr 2009 12:21:11 GMT

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TankArmy5 wrote on Sun, 19 April 2009 14:16l change skin from yellow to camo

the only problem it does not loop and looks ugly cuz of that I really love the pipes

Subject: Re: [rackz skin] GDI Weapons Factory

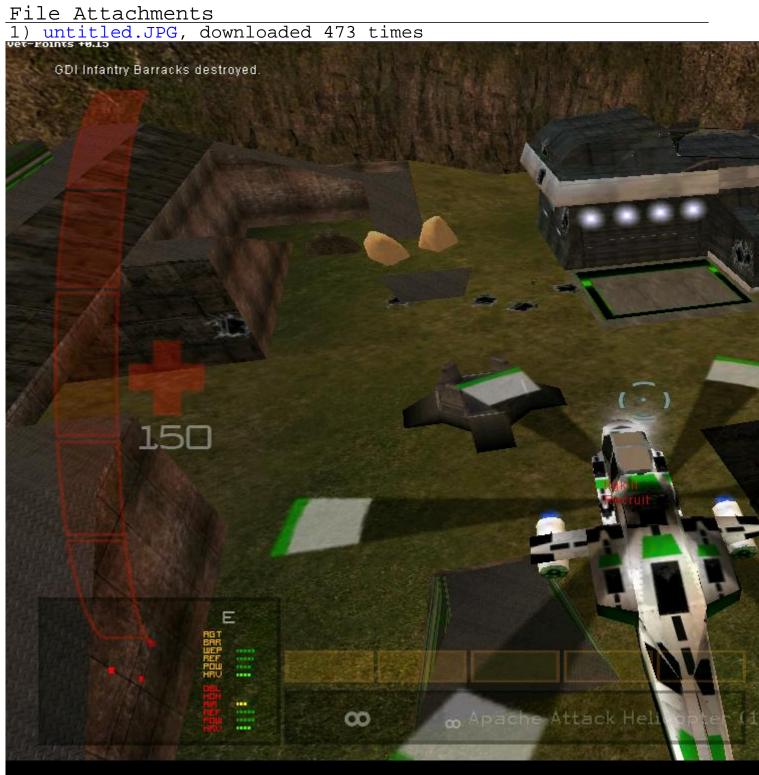
Posted by mr£Ā§Ä·z on Mon, 20 Apr 2009 14:08:22 GMT

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me was busy, gonn work on ref now.

Subject: Re: [rackz skin] GDI Weapons Factory Posted by kill on Tue, 21 Apr 2009 01:26:04 GMT View Forum Message <> Reply to Message

heres my wf with som help from boofstrom



Subject: Re: [rackz skin] GDI Weapons Factory Posted by YazooGang on Tue, 21 Apr 2009 01:50:51 GMT

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kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom I thought you were scrin. WHere you get that hud. Give it to me too

Subject: Re: [rackz skin] GDI Weapons Factory Posted by Scrin on Tue, 21 Apr 2009 03:43:25 GMT

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kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom

?

Subject: Re: [rackz skin] GDI Weapons Factory Posted by kill on Tue, 21 Apr 2009 05:11:35 GMT

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lol cant

Subject: Re: [rackz skin] GDI Weapons Factory Posted by -Xv- on Tue, 21 Apr 2009 06:22:45 GMT

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kill wrote on Mon, 20 April 2009 21:26heres my wf with som help from boofstrom

lol, was that HUD modeled after Gpolice? With the Apache and all, it could actually pass for it XD

Subject: Re: [rackz skin] GDI Weapons Factory Posted by Di3HardNL on Tue, 21 Apr 2009 07:55:57 GMT

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kill wrote on Mon, 20 April 2009 20:26heres my wf with som help from boofstrom

could you give the code for the vehicle amount display Thats the last thing I want on my hud

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Scrin on Tue, 21 Apr 2009 09:38:16 GMT

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everyone turned on after his screenshot Oo

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Sir Kane on Tue, 21 Apr 2009 10:26:58 GMT

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This looks so retarded.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mrA£A§A·z on Tue, 21 Apr 2009 13:08:23 GMT

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Like your MRLS.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Sir Kane on Tue, 21 Apr 2009 13:51:38 GMT

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What?

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by mr£Ā§Ä·z on Tue, 21 Apr 2009 14:14:12 GMT

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Sir Kane wrote on Sun, 14 March 2004 15:07After a few days of hard work I finally got it done.

What do you guys think?

(It's the MRLS while shooting a rocket in that render)

Subject: Re: [rackz skin] GDI Weapons Factory Posted by Scrin on Tue, 21 Apr 2009 14:54:39 GMT

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madrackz wrote on Tue, 21 April 2009 16:14Sir Kane wrote on Sun, 14 March 2004 15:07After a

few days of hard work I finally got it done. What do you guys think? (It's the MRLS while shooting a rocket in that render)

#### LOOOOL!!!!!??

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Di3HardNL on Tue, 21 Apr 2009 15:01:47 GMT

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Lol that looks pretty retarded SIR KANE

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by ErroR on Tue, 21 Apr 2009 15:05:25 GMT

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Di3HardNL wrote on Tue, 21 April 2009 18:01Lol that looks pretty retarded SIR KANE wait till you see it's pollycount.. (don't know where the thread is)

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Sir Kane on Tue, 21 Apr 2009 16:30:53 GMT

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The "MRLS" IS SUPPOSED to look retarded.

Dumbfucks.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Mauler on Tue, 21 Apr 2009 20:37:32 GMT

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Niko "The Lay" wrote on Tue, 21 April 2009 10:54madrackz wrote on Tue, 21 April 2009 16:14Sir Kane wrote on Sun, 14 March 2004 15:07 After a few days of hard work I finally got it done.

What do you guys think?

(It's the MRLS while shooting a rocket in that render)

#### LOOOOL!!!!!??

From the looks of it Sir Kane is implying that yours/others models look terrible.. hence why he

created that thread and model.

Subject: Re: [rackz skin] GDI Weapons Factory Posted by dr3w2 on Tue, 21 Apr 2009 20:49:02 GMT

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madrackz wrote on Tue, 21 April 2009 09:14Sir Kane wrote on Sun, 14 March 2004 15:07After a few days of hard work I finally got it done.

What do you guys think?

(It's the MRLS while shooting a rocket in that render)

I actually lol'd SK thats awesome

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Sir Kane on Tue, 21 Apr 2009 23:55:20 GMT

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Mauler wrote on Tue, 21 April 2009 15:37

From the looks of it Sir Kane is implying that yours/others models look terrible.. hence why he created that thread and model.

Notice the date in the quote.

Subject: Re: [rackz skin] GDI Weapons Factory

Posted by Mauler on Wed, 22 Apr 2009 01:00:53 GMT

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Totally missed that.

Subject: Re: [rackz skin] GDI Weapons Factory Posted by kill on Wed, 22 Apr 2009 04:13:04 GMT

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Quote:lol, was that HUD modeled after Gpolice? With the Apache and all, it could actually pass for it XDno