
Subject: [Texture]GDI Base Re-Texture
Posted by [LeeumDee](#) on Thu, 09 Apr 2009 23:23:17 GMT
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hey
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

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File Attachments

1) [GDI Base - ReTexture by LeeumDee.zip](#), downloaded 609 times

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [Porky](#) on Thu, 09 Apr 2009 23:48:26 GMT
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wow really nice m8, gj

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [kill](#) on Fri, 10 Apr 2009 00:17:20 GMT
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i like the wf nj

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [slosha](#) on Fri, 10 Apr 2009 00:28:54 GMT
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that's uber sexy

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [Porky](#) on Fri, 10 Apr 2009 00:42:53 GMT
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im more sexy

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [slosha](#) on Fri, 10 Apr 2009 04:56:51 GMT
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if by more you mean less.. heh

WUD DA FX GAH MTHRFUX0R.. lol that's the camouflage skin i used for scrins ramjet on the first picture there

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [mr£ÄŞÄ-z](#) on Fri, 10 Apr 2009 08:20:30 GMT
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Now thats a really nice Base skin , i see the new Forum members posting some really nice skins here

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 10:23:10 GMT
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Just comented on Jelly and am guna comment again, they look good.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ErroR](#) on Fri, 10 Apr 2009 15:53:23 GMT
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w00t! it's awesome, good job

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [Scrin](#) on Fri, 10 Apr 2009 16:09:04 GMT
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LeeumDee wrote on Thu, 09 April 2009 18:23hey
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Subject: Re: [Texture]GDI Base Re-Texture
Posted by [crisis992](#) on Fri, 10 Apr 2009 17:56:19 GMT
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Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey
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True.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 18:10:43 GMT
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Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey
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Same for me I just forgot to say it, but netherless they are pretty good.

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [NZ](#) on Sun, 12 Apr 2009 22:39:55 GMT
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Do you have any screen shots guys as yet >?

Thx NZ

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [LeeumDee](#) on Mon, 13 Apr 2009 12:18:25 GMT
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NZ wrote on Sun, 12 April 2009 17:39Do you have any screen shots guys as yet >?

Thx NZ

They're in my first post.

<http://syckaudio.com/files/images/gdibase-retecture.jpg>
<http://syckaudio.com/files/images/Game2%202009-04-09%2023-24-21-43.jpg>

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [NZ](#) on Thu, 16 Apr 2009 23:52:19 GMT
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Thanks looks great nice work i should get round to attempting some my self i will use these ones

NZ-st0rm

Subject: Re: [Texture]GDI Base Re-Texture
Posted by [argathol3](#) on Sat, 18 Apr 2009 00:06:26 GMT
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the agt looks dead
