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Subject: [Texture]GDI Base Re-Texture

Posted by [LeeumDee](#) on Thu, 09 Apr 2009 23:23:17 GMT

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hey

Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

Click for previews

Download Attached.

Enjoy

#### File Attachments

1) [GDI Base - ReTexture by LeeumDee.zip](#), downloaded 594 times

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Subject: Re: [Texture]GDI Base Re-Texture

Posted by [Porky](#) on Thu, 09 Apr 2009 23:48:26 GMT

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wow really nice m8, gj

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Subject: Re: [Texture]GDI Base Re-Texture

Posted by [kill](#) on Fri, 10 Apr 2009 00:17:20 GMT

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i like the wf nj

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Subject: Re: [Texture]GDI Base Re-Texture

Posted by [slosha](#) on Fri, 10 Apr 2009 00:28:54 GMT

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that's uber sexy

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Subject: Re: [Texture]GDI Base Re-Texture

Posted by [Porky](#) on Fri, 10 Apr 2009 00:42:53 GMT

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im more sexy

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [slosha](#) on Fri, 10 Apr 2009 04:56:51 GMT  
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if by more you mean less.. heh

WUD DA FX GAH MTHRFUX0R.. lol that's the camouflage skin i used for scrins ramjet on the first picture there

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [mr£Ä\\$Ä-z](#) on Fri, 10 Apr 2009 08:20:30 GMT  
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Now thats a really nice Base skin , i see the new Forum members posting some really nice skins here

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 10:23:10 GMT  
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Just comented on Jelly and am guna comment again, they look good.

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [ErroR](#) on Fri, 10 Apr 2009 15:53:23 GMT  
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w00t! it's awesome, good job

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [Scrin](#) on Fri, 10 Apr 2009 16:09:04 GMT  
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LeeumDee wrote on Thu, 09 April 2009 18:23hey  
Decided to start releasing some stuff here too.

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Click for previews

Download Attached.  
Enjoy  
not my style

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [crysis992](#) on Fri, 10 Apr 2009 17:56:19 GMT  
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Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey  
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

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Download Attached.  
Enjoy  
not my style

True.

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [ArtyWh0re](#) on Fri, 10 Apr 2009 18:10:43 GMT  
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Mr. Selfish wrote on Fri, 10 April 2009 11:09LeeumDee wrote on Thu, 09 April 2009 18:23hey  
Decided to start releasing some stuff here too.

Releasing just the Buildings for now, as I'm still making the matching Infantry and Vehicle skins.

[Click for previews](#)

Download Attached.  
Enjoy  
not my style  
Same for me I just forgot to say it, but netherless they are pretty good.

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [NZ](#) on Sun, 12 Apr 2009 22:39:55 GMT  
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Do you have any screen shots guys as yet >?

Thx NZ

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [LeeumDee](#) on Mon, 13 Apr 2009 12:18:25 GMT  
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NZ wrote on Sun, 12 April 2009 17:39Do you have any screen shots guys as yet >?

Thx NZ

They're in my first post.

<http://syckaudio.com/files/images/gdibase-retexture.jpg>  
<http://syckaudio.com/files/images/Game2%202009-04-09%2023-24-21-43.jpg>

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [NZ](#) on Thu, 16 Apr 2009 23:52:19 GMT  
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Thanks looks great nice work i should get round to attempting some my self i will use these ones

NZ-st0rm

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Subject: Re: [Texture]GDI Base Re-Texture  
Posted by [argathol3](#) on Sat, 18 Apr 2009 00:06:26 GMT  
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the agt looks dead

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