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Subject: Scrin's Another Ramjet Replacement  
Posted by [Scrin](#) on Mon, 06 Apr 2009 11:24:52 GMT  
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ok, i found that ramjet on damned turbo squid in 2007, but now have the time to add effects on it and fix bugs, (i have remade animated beta hud-scope from E3 on it, so test it first)  
p.s.1 no video because i'm the lazy gay!!2  
p.s.2 you can see the 2007 version on my old signature

DOWNLOAD LINK!---> <http://www.divshare.com/download/7025276-3a3>

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [JsxKeule](#) on Mon, 06 Apr 2009 11:35:18 GMT  
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really nice i love it

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [ErroR](#) on Mon, 06 Apr 2009 13:09:22 GMT  
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upload it here why use a site to upload

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Goztow](#) on Mon, 06 Apr 2009 13:41:27 GMT  
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Is it just me or is 2,2 MB for a texture a bit much? :S

Looks cool, btw!

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [ArtyWh0re](#) on Mon, 06 Apr 2009 13:42:19 GMT  
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Nice, I love it.

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Boofst0rm](#) on Mon, 06 Apr 2009 13:49:14 GMT

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nice scrin  
i love it looks great

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Omar007](#) on Mon, 06 Apr 2009 14:51:35 GMT  
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/me is shocked about scrin releasing stuff again

/me really likes it

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Di3HardNL](#) on Mon, 06 Apr 2009 15:35:16 GMT  
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Thats a nice update of the weapon mate!  
Thanks for sharing.

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Dreganius](#) on Mon, 06 Apr 2009 16:06:55 GMT  
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Goztow wrote on Mon, 06 April 2009 23:41Is it just me or is 2,2 MB for a texture a bit much? :S

Looks cool, btw!

It's probably a large texture file. The larger texture files give a higher quality of the texture, although in Renegade, textures are often taken down in quality simply because of the engine/whatever. In short, Renegade textures aren't as good as say, CoD4 or Fallout 3. Although this one turned out nice.

I'm actually considering using this, no matter how much Scrin's annoyed me in the past. And the fact that there's only one laser pointer is realistic.

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [slosha](#) on Mon, 06 Apr 2009 20:06:09 GMT  
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thank you scrin.. im anxious to see how this scope thing works.. i'm thinking it's just like a radar?

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Dreganius](#) on Mon, 06 Apr 2009 22:31:29 GMT  
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2GLOCK9S wrote on Tue, 07 April 2009 06:06thank you scrin.. im anxious to see how this scope thing works.. i'm thinking it's just like a radar?

Yep, it moves in a circle. Kinda wierd for a Scope.

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [slosha](#) on Mon, 06 Apr 2009 22:53:21 GMT  
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Here's a camouflage skin for it

#### File Attachments

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1) [ss.JPG](#), downloaded 1026 times



2) [f\\_gm\\_ramj\\_scopetexture.tga](#), downloaded 215 times

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Gohax](#) on Tue, 07 Apr 2009 01:46:03 GMT  
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Wow nice skin you put on it bro. Looks really nice.

And thanks for the release scrin. Really nice ramjet

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [slosha](#) on Tue, 07 Apr 2009 02:57:11 GMT  
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thanks

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Scrin](#) on Tue, 07 Apr 2009 04:26:07 GMT  
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2GLOCK9S wrote on Mon, 06 April 2009 17:53Here's a camouflage skin for it

this is damn sweet texture!!  
and how do you attach 4 meg size file??

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [anant](#) on Tue, 07 Apr 2009 04:27:50 GMT  
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THANKS SCRIN!

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Lone0001](#) on Tue, 07 Apr 2009 05:03:24 GMT  
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Mr. Selfish wrote on Tue, 07 April 2009 00:262GLOCK9S wrote on Mon, 06 April 2009 17:53Here's a camouflage skin for it

this is damn sweet texture!!  
and how do you attach 4 meg size file??

The max file size for the Mod Release Forum was increased:

Quote:Maximum File Size: 16384Kb  
Maximum Files Per Message: 10

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [ArtyWh0re](#) on Tue, 07 Apr 2009 14:18:16 GMT  
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---

2GLOCK9S wrote on Mon, 06 April 2009 17:53 Here's a camouflage skin for it

Wow, thats superb. Just downloaded

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [ErroR](#) on Tue, 07 Apr 2009 14:20:27 GMT  
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i don't like the scope..

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [ArtyWh0re](#) on Tue, 07 Apr 2009 14:27:25 GMT  
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To me the scope is the main reason why I downloaded and am using it. The gun also just seems smaller and easier to use lol.

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Scrin](#) on Tue, 07 Apr 2009 15:46:29 GMT  
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m00nLiTe wrote on Tue, 07 April 2009 09:27 To me the scope is the main reason why I downloaded and am using it. The gun also just seems smaller and easier to use lol.  
its take 2 min for me to increase the model's size (and all parts)  
i need new ideas ok?

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [slosha](#) on Tue, 07 Apr 2009 22:11:05 GMT  
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thanks for the positive feedback on my skin for it.. but it's very simple really lol

1. Google Search camouflage texture
2. Copy & Paste, the one i found was a lot smaller so I just duplicated it to fill in the gaps and hoped it wouldn't be noticable.
3. Merge all the camouflage layers, and set the blending mode to overlay. That gives the gun the

design of the texture, but keeps the gun's details still visible.

heh

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Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Scrin](#) on Thu, 09 Apr 2009 05:27:28 GMT  
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video updated ok>  
<http://www.youtube.com/watch?v=wWi4FS4QTWQ>

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