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Subject: Glitch or No Glitch?

Posted by [Brandon](#) on Mon, 06 Apr 2009 04:37:34 GMT

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I have a scenario and a weird "glitch". I'd like some suggestions on what could have possibly caused it.

Server: TBA

Map: C&C\_Complex.mix

GDI players: 2

Nod players: 3\* (third player crashed at map start and rejoined before we got half way to the WF door)

Both my partner and I on Nod are running scripts 3.4.4

So my partner and I are on Nod. I'm an Engineer and he is a Soldier. We walk across the center of the map (over the hill), kill an enemy Engineer while taking minimal damage ourselves. We make it into the GDI Weapons Factory and no one is inside. Naturally we toss our C4 onto the MCT and have yet to hear a door open. I'm standing on the platform by the MCT while tossing my C4 onto the MCT. All of a sudden my partner dies and I'm taking hits from behind. In a matter of 3 seconds we went from 100% health and around 50% or so shields each to absolutely nothing (ie. we died rapidly and no one was inside the building).

Glitch or no glitch?

I rolled back my camera to see who was behind me and how I died. I see the 3d model of a pair of hands holding a pistol in midair. There is nothing more attached to the 3d model, no body or anything. My partner says that he saw (on his screen) a GDI player exiting the vehicle bay after we died.

Other important note: The other guy on GDI was in our Hand of Nod.

Proof: When we respawned a GDI Engineer ran right past us through the front door of the Hand of Nod and deployed C4 on our MCT.

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Subject: Re: Glitch or No Glitch?

Posted by [Comic-Man](#) on Tue, 07 Apr 2009 03:58:19 GMT

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Proibly some guy just changing the skins or hacking to piss people off

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Subject: Re: Glitch or No Glitch?

Posted by [Craziac](#) on Tue, 07 Apr 2009 04:46:42 GMT

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If you change the skins/models/whatever in your client, they will not appear to other clients. My guess is you just had some kind of lag, or the models didn't render properly. Best guess it's a glitch, and I'm almost certain that it is in no way a hack.

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Subject: Re: Glitch or No Glitch?  
Posted by [anant](#) on Tue, 07 Apr 2009 04:53:15 GMT  
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Lag? when he was in the hon, did he die and then spawn where you were because it was being attacked (secret tip) and then press x and shoot you?

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Subject: Re: Glitch or No Glitch?  
Posted by [Brandon](#) on Tue, 07 Apr 2009 19:33:46 GMT  
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No no no, his partner was in our Hand of Nod while he was defending his base.

Conclusion: The hands holding a pistol obviously was a model glitch; nothing more can explain it. Secondly, I went to where my partner saw him (the vehicle bay). I tried shooting through the glass and it does work. But only a person who has an excellent skill with this glitch would be able to kill us as easily as he did.

Server was the C4U AOW #1 server.

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Subject: Re: Glitch or No Glitch?  
Posted by [The Party](#) on Wed, 08 Apr 2009 20:15:00 GMT  
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Funny this same thing happened to me, it was a kill script that killed me because I was nuke spamming. I stopped and stood in the ref for like 1 min and then all of a sudden me health went down to 50% then down to 6% then I died. It never said that a host or another player killed me, strange. I think the host must have attached a killing script or something like that on me.

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Subject: Re: Glitch or No Glitch?  
Posted by [Comic-Man](#) on Thu, 09 Apr 2009 01:00:57 GMT  
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Or a pleco killed you

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Subject: Re: Glitch or No Glitch?  
Posted by [MGamer](#) on Thu, 09 Apr 2009 19:48:06 GMT  
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Comic-Man wrote on Wed, 08 April 2009 20:00Or a pleco killed you  
for some reason you make me feel sad about myself

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