Subject: Map Error
Posted by Aucun on Thu, 26 Mar 2009 22:09:47 GMT
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I modded field.mix and saved it as C&C_Field.mix i started my rene went to my server but the map doesn't load it just cuts out renegade a i can't figure out why?

Subject: Re: Map Error
Posted by C C_guy on Thu, 26 Mar 2009 22:18:17 GMT
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Heres a Hint for you .....XCC Mixer Is required.

Subject: Re: Map Error
Posted by Aucun on Thu, 26 Mar 2009 22:29:49 GMT
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Got it but i don't have for Renegade Public Tools the script.dll or scripts2.dll

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Subject: Re: Map Error
Posted by C C_guy on Thu, 26 Mar 2009 22:52:46 GMT
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Aucun wrote on Thu, 26 March 2009 16:29Got it but i don't have for Renegade Public Tools the script.dll or scripts2.dll

There in your C:/westwood/renegade. directory.

Um but that has nothing to do with what your doing anyways.

From what i can seem to see from your reply's here, my advise to you , would be go read on renhelp's site, in some of those tut's will help you understand just what it is you need to learn,then that will help you better impliment what you need to do after you mod a map.

Cuz no way in hell am i gonna explain it all to you here lol.

Sorry & good luck, and happy modding man

Subject: Re: Map Error
Posted by Aucun on Thu, 26 Mar 2009 23:01:09 GMT

I don't have scripts2.dll in my renegade folder

Thanks can you give me a link to the help site if you can

Subject: Re: Map Error
Posted by C C_guy on Thu, 26 Mar 2009 23:12:16 GMT

Aucun wrote on Thu, 26 March 2009 18:01I don't have scripts2.dll in my renegade folder

Thanks can you give me a link to the help site if you can

Well you would have to have scripts.dll in your renegade directory or your game would not work man lol.
but anyways here some links for you k.
Sure it's over here >>>http://www.renhelp.net/index.php?mod=Tutorials

and scripts.dll.s(depending which version scripts you mod with are over here
>>>>http://ren.game-maps.net/?act=view&id=828

Subject: Re: Map Error
Posted by Gen_Blacky on Thu, 26 Mar 2009 23:16:58 GMT

Edit:
I just thought about if he had no new scripts then he wouldn't have scripts2 and all script installer auto rename your scripts.

File Attachments
1) scripts2.zip, downloaded 145 times