
Subject: [Skin] Advanced GDI Interior
Posted by [ArtyWh0re](#) on Wed, 18 Mar 2009 15:19:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

GDI got jealous when Nod done up their interiors so they decided to upgrade theirs aswell in their own style.

It took me while to decide which floor to use so I decided to choose both. I got this idea from 1 of Scrins screenshots. This is the GDI logo from Tiberian Sun.

Of course you get to choose which floor to use.

Anyway enjoy.

File Attachments

1) [GDI Interior.rar](#), downloaded 369 times

Subject: Re: [Skin] Advanced GDI Interior
Posted by [Di3HardNL](#) on Wed, 18 Mar 2009 16:38:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice skins mate.
Especially the new walls look good

Subject: Re: [Skin] Advanced GDI Interior
Posted by [JsxKeule](#) on Wed, 18 Mar 2009 17:29:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

hehe the soldier looks really good too
but really nice interior

Subject: Re: [Skin] Advanced GDI Interior
Posted by [Genesis2001](#) on Wed, 18 Mar 2009 18:57:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Very nice.

Hosted on Game-Maps as of the current time.

EDIT: Excuse the large images. It's my first file.

Subject: Re: [Skin] Advanced GDI Interior
Posted by [slosa](#) on Thu, 19 Mar 2009 01:24:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice! i'm definitely downloading this one.. btw are you using my barracks skin there on the ceiling

Subject: Re: [Skin] Advanced GDI Interior
Posted by [ArtyWh0re](#) on Thu, 19 Mar 2009 11:02:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

2GLOCK9S wrote on Wed, 18 March 2009 19:24 nice! i'm definitely downloading this one.. btw are you using my barracks skin there on the ceiling
yeah I am, its quite a good skin and fits in with everything else around it.

Subject: Re: [Skin] Advanced GDI Interior
Posted by [_SSnipe_](#) on Sat, 21 Mar 2009 02:57:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice one

Subject: Re: [Skin] Advanced GDI Interior
Posted by [DutchNeon](#) on Tue, 24 Mar 2009 00:36:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Are you also going to do the Wall and tunnel sections for GDI, in the same style as the Nod Advanced Interior download?

Edit: And AGT interior?

Edit2: Would it possible to have like 2-3 GDI Logos on Bar's Floor only (not other buildings), like the Nod Logos in the HoN?

Subject: Re: [Skin] Advanced GDI Interior
Posted by [ArtyWh0re](#) on Tue, 24 Mar 2009 16:52:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Also going to do the Wall and tunnel sections for GDI, in the same style as the Nod Advanced Interior download?
I edited the wall sections and tunnels when I did my GDI base skins but I have thought about changing them to the interior style like I have done with Nod's walls and tunnels.

Edit: And AGT interior?

The AGT interior is also its outdoor skin.

Its floor is the same skin as

-the War Factory metal floor outside

-Someparts on HON

-Airstrip Floor

I can't think what to do on that skin ATM since everything i've tried overall turned out uglier than the original.

Edit2: Would it possible to have like 2-3 GDI Logos on Bar's

Floor only (not other buildings), like the Nod Logos in the HoN?

The HON uses 2 different floor skins so I edited 1 of them to be the Nod Logo.

All the building floors for GDI (apart from AGT) use the same skin so I can't have the Logo floor in only 1 building.