Posted by Dreganius on Thu, 12 Mar 2009 07:13:52 GMT

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GDI 'Deathbox' APC, textured to the song by Mnemic:

Link: http://ren.game-maps.net/index.php?act=view&id=1149

Image Spoiler

Nod 'Door 2.12' APC. textured to the song by Mnemic:

Link: http://ren.game-maps.net/index.php?act=view&id=1150

Image Spoiler

GDI 'Illuminate' Humm-Vee, textured to the song by Mnemic: Link: http://ren.game-maps.net/index.php?act=view&id=1151

Image Spoiler

GDI "Blue Dragon" Med Tank, Not a usual re-skin, Adds a dragon render:

Link: http://ren.game-maps.net/index.php?act=view&id=1174

Image Spoiler

GDI "Fenrisian" Vehicle pack, wolfy:

Link: http://ren.game-maps.net/index.php?act=view&id=1095

Image Spoiler

'Duke Nukem' Havoc, he's got 'balls of steel' now:

Link: http://ren.game-maps.net/index.php?act=view&id=1138

Image Spoiler

'Splinter Patch', for your stealth operations:

Link: http://ren.game-maps.net/index.php?act=view&id=1146

Image Spoiler

'Full Jumpsuit' Sakura, for when you need a little more protection:

Link: http://ren.game-maps.net/index.php?act=view&id=1139

Image Spoiler

Enjoy

EDIT: I go under the above names of Dreganius or Karandras.

Subject: Re: [Re-release] Lotsa Skins

Posted by Spyder on Thu, 12 Mar 2009 07:28:54 GMT

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I already have the jumpsuit sakura which I think is a very good enhancement to the game, it looks much nicer. The other ones I don't really like.

Subject: Re: [Re-release] Lotsa Skins

Posted by Goztow on Thu, 12 Mar 2009 07:36:19 GMT

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All your previous topics were normally already moved to this section.

Subject: Re: [Re-release] Lotsa Skins

Posted by Dreganius on Thu, 12 Mar 2009 07:53:16 GMT

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Goztow wrote on Thu, 12 March 2009 18:36All your previous topics were normally already moved to this section.

Hmm, well in any case, it's probably better to have them all in this thread, it's a lot neater. You can delete the other ones if you want

Subject: Re: [Re-release] Lotsa Skins

Posted by Gohax on Thu, 12 Mar 2009 09:21:54 GMT

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Some nice skins there. The hummer is nice.

Subject: Re: [Re-release] Lotsa Skins

Posted by ErroR on Thu, 12 Mar 2009 14:08:31 GMT

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nice pistol

Subject: Re: [Re-release] Lotsa Skins

Posted by Dreganius on Thu, 12 Mar 2009 14:36:06 GMT

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That's Urimas' Desert Eagle with my re-texture.

Edit: Y'know what? I'll just post all my skins that I make here. I'll start posting them tomorrow, cos I'm going off to bed now.

Subject: Re: [Re-release] Lotsa Skins

Posted by Di3HardNL on Thu, 12 Mar 2009 15:06:00 GMT

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Subject: Re: [Re-release] Lotsa Skins

Posted by Dreganius on Fri, 13 Mar 2009 10:18:38 GMT

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Image

This comes with the weapon model by Urimas, and my custom texture for it.

Also, a stealth tank reskin. Image

This comes with both versions of the skin, and a "Ghost" stealth effect.

Subject: Re: [Re-release] Lotsa Skins

Posted by Di3HardNL on Fri, 13 Mar 2009 10:21:22 GMT

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I love the weapon, I am going to use it.

Nice work with the reskin

Subject: Re: [Re-release] Lotsa Skins

Posted by Gohax on Fri, 13 Mar 2009 10:50:18 GMT

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The stank is nice bro. Pistol is sexy

Subject: Re: Lotsa Skins

Posted by Dreganius on Mon, 16 Mar 2009 07:47:31 GMT

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Now I've got some "Hunter" skins for you. A long time ago, on the EKTRP2 server, we had a job idea for a "hunter" class. They were the elites of the military, and were extremely powerful. The concept got me creating a LCG re-texture of the idea, which seemed to look good.

I later finished the Pistol Skin I made in the post prior, and a Dragunov skin, which were also inspired by this, and made the screenshot you can see below, along with the artwork that inspired it (which I edited by changing the colours, and adding the SVD and Desert Eagle).

Image

Finally, I made the Nod 500 Sniper skin, in the same style as the LCG. This screenshot has been created now, with the Ren40k Sniper Rifle, not the Dragunov, unfortunately.

Image

The file includes the Hunter Pistol and Dragunov, which were modeled by Urimas and retextured, and the Hunter LCG and 500 Sniper.

Subject: Re: Lotsa Skins

Posted by Gohax on Mon, 16 Mar 2009 11:12:07 GMT

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These skins are very nice bro. I love the Model sniper. Excellent work bro.

Subject: Re: Lotsa Skins

Posted by Dreganius on Mon, 16 Mar 2009 12:07:14 GMT

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My next skins will be high quality remakes of ORIGINAL Renegade guns, with a "digital" camouflague pattern, much like the ones seen in CoD4, like these:

If I make these, will people download em?

Subject: Re: Lotsa Skins

Posted by Omar007 on Mon, 16 Mar 2009 12:34:13 GMT

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I believe that digital camouflage has already been done.

Im sure about the Rifle and Shotgun but i don't know about other weapons

Posted by Dreganius on Mon, 16 Mar 2009 13:02:30 GMT

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Omar007 wrote on Mon, 16 March 2009 23:34l believe that digital camouflage has already been done.

Im sure about the Rifle and Shotgun but i don't know about other weapons

The guns made were the Rifle, Shotgun, Sniper Rifle, and Ramjet. In that case I can make something else.

Subject: Re: Lotsa Skins

Posted by ArtyWh0re on Mon, 16 Mar 2009 15:13:18 GMT

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I love the Desert Eagle model and its skin and I also love the LCG black hand. I think I'm guna be downloading them when I get home.

Subject: Re: Lotsa Skins

Posted by Dreganius on Tue, 17 Mar 2009 12:58:09 GMT

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Now here's a Release to drool over, the Ren40k Flamer!

Images

Subject: Re: Lotsa Skins

Posted by ArtyWh0re on Tue, 17 Mar 2009 14:32:14 GMT

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OMG! thats awsome, Im definatly doing to be usig this when I get home.

Subject: Re: Lotsa Skins

Posted by Gohax on Tue, 17 Mar 2009 15:15:53 GMT

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^Agreed. Nice skin bro. Keep it up

Posted by Dreganius on Tue, 14 Apr 2009 10:35:17 GMT

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I've got a brand new skin release; The Revenant!

Images

Enjoy!

Subject: Re: Lotsa Skins

Posted by ErroR on Tue, 14 Apr 2009 11:27:38 GMT

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k00l, but best when taking a screen shot to remove the credits and uncheck "display player names" in multiply options

Subject: Re: Lotsa Skins

Posted by Gohax on Wed, 15 Apr 2009 12:00:52 GMT

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LOL..

LCG looks pretty good bro. But I did get a kick outta Scrin's post.

Subject: Re: Lotsa Skins

Posted by Dreganius on Sat, 18 Apr 2009 11:06:26 GMT

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Gray Fox is teh seks. Now he's an SBH!

Image

EDIT: I've also edited the Alpha layer so the middle eye is the only glowing part, just like on Gray Fox

Subject: Re: Lotsa Skins

Posted by Gohax on Sat, 18 Apr 2009 13:03:32 GMT

That's pretty freaking nice bro. One of the better sbh skins out there bro. Thanks

Subject: Re: Lotsa Skins

Posted by dirtycop on Sat, 18 Apr 2009 13:38:49 GMT

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I love your skins, don't know how you pull it off but every skin you show is just quality work.

Please, do not stop!

r3, dirty

PS: Can i add you on my msn?

Subject: Re: Lotsa Skins

Posted by Dreganius on Sat, 18 Apr 2009 14:22:31 GMT

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dirtycop wrote on Sat, 18 April 2009 23:38I love your skins, don't know how you pull it off but every skin you show is just quality work.

Please, do not stop!

r3, dirty

PS: Can i add you on my msn?

Sure, go ahead

Subject: Re: Lotsa Skins

Posted by LiL KiLLa on Sat, 18 Apr 2009 14:24:44 GMT

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zomg what a nice texture for sbh

Subject: Re: Lotsa Skins

Posted by Account on Sat, 18 Apr 2009 14:47:46 GMT

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hmmm, to be honest its nice, (with normal maps effect on that orange parts), but i use sbh model by Marky

Subject: Re: Lotsa Skins

Posted by ErroR on Mon, 20 Apr 2009 12:24:47 GMT

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Teh l33t photosh0p mastz0r

Subject: Re: Lotsa Skins

Posted by Dreganius on Tue, 21 Apr 2009 08:56:35 GMT

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ErroR wrote on Mon, 20 April 2009 22:24Teh l33t photosh0p mastz0r

hehehehe, thanks

I'll be making more soon. Any suggestions, though?

Subject: Re: Lotsa Skins

Posted by ErroR on Tue, 21 Apr 2009 08:57:36 GMT

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hmmm, not really

Subject: Re: Lotsa Skins

Posted by dirtycop on Tue, 21 Apr 2009 10:56:18 GMT

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something for the tech?

Subject: Re: Lotsa Skins

Posted by ErroR on Tue, 21 Apr 2009 11:31:44 GMT

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dirtycop wrote on Tue, 21 April 2009 13:56something for the tech?

hmm, yeah but recolouring or editing it would suck (i mean it sucks too much, can't be fixed) gotta

add a new texture

Posted by Dreganius on Wed, 22 Apr 2009 03:30:57 GMT

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I'm currently making a total snow camo remake for Nod, and then moving to GDI, as part of the whole Snow Renegade thing. Also, I'm changing Nod's helmets to be gas-mask style instead of as it normally is. Currently, the following characters have their camo:

Nod Soldier

Nod Shotgunner

Nod Flamethrower

Nod Engineer

Nod Officer

Nod Rocket Soldier

Nod Chem Trooper

All Black Hand (So the Sniper, LCG and SBH)

Nod Technician

And JsxKeule's Snow-Mendoza, with a small camo change.

Subject: Re: Lotsa Skins

Posted by JsxKeule on Wed, 22 Apr 2009 07:14:13 GMT

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hehe new masks for nod is a really cool idea

File Attachments

1) nod officer.JPG, downloaded 1205 times



Posted by Dreganius on Wed, 22 Apr 2009 08:44:05 GMT

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I like mine better

These are gonna be released with the mega-pack I'm calling "C&C Renegade: Winter Campaign"

File Attachments

1) Winter Campaign - Nod - Characters.jpg, downloaded 1426 times

Page 11 of 19 ---- Generated from Command and Conquer: Renegade Official Forums



Subject: Re: Lotsa Skins Posted by JsxKeule on Wed, 22 Apr 2009 09:21:35 GMT View Forum Message <> Reply to Message

i like your sniper rifle and nice chars

Posted by ErroR on Wed, 22 Apr 2009 09:25:58 GMT

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@Keule:

OMG It looks awesome! good job man

@Dreganius

LoL at the soldiers look.

Subject: Re: Lotsa Skins

Posted by Dreganius on Tue, 28 Apr 2009 08:42:38 GMT

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And a new Hummer! Thanks, YazooGang, for the texture!

Image

Subject: Re: Lotsa Skins

Posted by Scrin on Tue, 28 Apr 2009 09:37:59 GMT

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Dreganius wrote on Tue, 28 April 2009 03:42And a new Hummer! Thanks, YazooGang, for the texture!

Image

AH, its sweet...this one your best work!! keep that style up!

Subject: Re: Lotsa Skins

Posted by Di3HardNL on Tue, 28 Apr 2009 10:18:53 GMT

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That hummer looks great indeed

Subject: Re: Lotsa Skins

Posted by YazooGang on Tue, 28 Apr 2009 10:38:43 GMT

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Posted by ErroR on Tue, 28 Apr 2009 11:46:50 GMT

View Forum Message <> Reply to Message

awesome!

Subject: Re: Lotsa Skins

Posted by JsxKeule on Tue, 28 Apr 2009 11:47:17 GMT

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i mad mammy same style and is it normal that i download a sbh when i try to download humvee

Subject: Re: Lotsa Skins

Posted by ErroR on Tue, 28 Apr 2009 12:36:30 GMT

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JsxKeule wrote on Tue, 28 April 2009 14:47i mad mammy same style and is it normal that i download a sbh when i try to download humvee indeed.. it's the gray fox sbh link

Subject: Re: Lotsa Skins

Posted by Scrin on Tue, 28 Apr 2009 12:47:51 GMT

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ErroR wrote on Tue, 28 April 2009 07:36JsxKeule wrote on Tue, 28 April 2009 14:47i mad mammy same style

and is it normal that i download a sbh when i try to download humvee

indeed.. it's the gray fox sbh link false this is the Tiger Beetle-Beetle

p.s. normal alpha channel-mapping is bugged btw)

Subject: Re: Lotsa Skins Posted by BLûεI4βêL

on Tue, 28 Apr 2009 13:07:42 GMT

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Dreganius wrote on Tue, 17 March 2009 06:58Now here's a Release to drool over, the Ren40k

Flamer!

Images

Looks sweet, but is it supposed to change only the weapon?

Subject: Re: Lotsa Skins

Posted by ErroR on Tue, 28 Apr 2009 13:11:11 GMT

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BLuel4bel wrote on Tue, 28 April 2009 16:07Dreganius wrote on Tue, 17 March 2009 06:58Now here's a Release to drool over, the Ren40k Flamer!

Images

Looks sweet, but is it supposed to change only the weapon? yes

Subject: Re: Lotsa Skins

Posted by Dreganius on Wed, 29 Apr 2009 05:51:20 GMT

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ErroR wrote on Tue, 28 April 2009 22:36JsxKeule wrote on Tue, 28 April 2009 14:47i mad mammy same style

and is it normal that i download a sbh when i try to download humvee indeed.. it's the gray fox sbh link

Yeah. Ooops

I was really rushed when I posted that so I quoted the Gray Fox one. Sorry. Fixed though!

Subject: Re: Lotsa Skins

Posted by Dreganius on Wed, 29 Apr 2009 05:52:29 GMT

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Niko "The Lay" wrote on Tue, 28 April 2009 22:47ErroR wrote on Tue, 28 April 2009 07:36JsxKeule wrote on Tue, 28 April 2009 14:47i mad mammy same style and is it normal that i download a sbh when i try to download humvee

indeed.. it's the gray fox sbh link false this is the Tiger Beetle-Beetle p.s. normal alpha channel-mapping is bugged btw)

I didn't put an Alpha layer on it, Scrin. Feel free to do it yourself

EDIT: Fuck I just pressed Submit instead of copying what I wrote in Quote and editing previous post

Subject: Re: Lotsa Skins

Posted by Scrin on Wed, 29 Apr 2009 07:37:02 GMT

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Dreganius wrote on Wed, 29 April 2009 07:52Niko "The Lay" wrote on Tue, 28 April 2009 22:47ErroR wrote on Tue, 28 April 2009 07:36JsxKeule wrote on Tue, 28 April 2009 14:47i mad mammy same style

and is it normal that i download a sbh when i try to download humvee indeed.. it's the gray fox sbh link false this is the Tiger Beetle-Beetle p.s. normal alpha channel-mapping is bugged btw)

I didn't put an Alpha layer on it, Scrin. Feel free to do it yourself

EDIT: Fuck I just pressed Submit instead of copying what I wrote in Quote and editing previous post i already did

Subject: Re: Lotsa Skins

Posted by Dreganius on Sat, 09 May 2009 13:42:32 GMT

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And now I've also done the Nod Vehicles for the Snow Pack!

BIG Image

I'll release the Nod Infantry and Vehicle set now too.

Enjoy! =]

Subject: Re: Lotsa Skins Posted by ErroR on Sat, 09 May 2009 14:09:09 GMT View Forum Message <> Reply to Message W00t that's cool Subject: Re: Lotsa Skins Posted by ArtyWh0re on Sat, 09 May 2009 14:13:52 GMT View Forum Message <> Reply to Message Theses are actually really good. I will be using some of them. Subject: Re: Lotsa Skins Posted by marcin205 on Sat, 09 May 2009 14:43:36 GMT View Forum Message <> Reply to Message nice and sbh looks great Subject: Re: Lotsa Skins Posted by Dreganius on Wed, 13 May 2009 09:55:26 GMT View Forum Message <> Reply to Message Now for a new Apache, in C&C3 style! **Image**

Enjoy!

Subject: Re: Lotsa Skins

Posted by Scrin on Wed, 13 May 2009 10:10:34 GMT

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Dreganius wrote on Wed, 13 May 2009 04:55Now for a new Apache, in C&C3 style!

Image

Enjoy!

Posted by LiL KiLLa on Wed, 13 May 2009 12:25:08 GMT

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great

Subject: Re: Lotsa Skins

Posted by Tupolev TU-95 Bear on Wed, 13 May 2009 19:16:08 GMT

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i <3 u!!

Subject: Re: Lotsa Skins

Posted by Pyr0man1c on Sun, 07 Jun 2009 17:41:04 GMT

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What .dds file is the lcg black hand sniper and sbh named in the winter campaign skin pack?

Subject: Re: Lotsa Skins

Posted by Dreganius on Mon, 08 Jun 2009 05:22:07 GMT

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The same as normal Ren. Well, it should be

EDIT:

c_nod_sf_rsold.dds c_nod_sniper.dds

c stealth.dds

Subject: Re: Lotsa Skins

Posted by Pyr0man1c on Mon, 08 Jun 2009 16:42:45 GMT

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Hmn I can't find the sbh skin in it.

Posted by Prulez on Tue, 09 Jun 2009 17:29:17 GMT

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Niko "The Lay" wrote on Tue, 28 April 2009 22:47

Nice wheels.

Subject: Re: Lotsa Skins

Posted by LiL KiLLa on Tue, 09 Jun 2009 17:31:36 GMT

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tada

File Attachments

1) v_gdi_humvee.dds, downloaded 145 times

Subject: Re: Lotsa Skins

Posted by Dreganius on Thu, 11 Jun 2009 07:51:42 GMT

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This isn't your thread.

Also, I can't download it right now so what is it?

Subject: Re: Lotsa Skins

Posted by JsxKeule on Thu, 11 Jun 2009 12:09:36 GMT

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its the wheels from the humvee with a humvee in NOS style