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Subject: 3..4.4 d6 hud  
Posted by [b00tz92](#) on Thu, 12 Mar 2009 02:27:42 GMT  
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how can i have my regular .dds hud but just the mine limit thing added ? thx

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Subject: Re: 3..4.4 d6 hud  
Posted by [Gen\\_Blacky](#) on Thu, 12 Mar 2009 04:33:50 GMT  
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im guessing your talking about your source keys , you can configure that with scripts 3.4.4

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Subject: Re: 3..4.4 d6 hud  
Posted by [b00tz92](#) on Thu, 12 Mar 2009 19:30:07 GMT  
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no what u talkin about man i just want to have hud.ini in my ren folder and have my .dds hud and the mine limit thing added from the d6 hud

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Subject: Re: 3..4.4 d6 hud  
Posted by [Goztow](#) on Thu, 12 Mar 2009 19:34:04 GMT  
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Rhetoric question: why would u want the mine counter in the first place? Because it looks nice next to the radar hack?

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Subject: Re: 3..4.4 d6 hud  
Posted by [b00tz92](#) on Thu, 12 Mar 2009 20:02:03 GMT  
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Did i ask for your opinion god damn all i want is someone to answer my question eveytime i post the same thing happens fuck this this community is retarded no one will help at all al the fuck they do is spam their brains out not to mention you cant release skins without them being called advantage skins

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Subject: Re: 3..4.4 d6 hud  
Posted by [Killgeak](#) on Thu, 12 Mar 2009 20:32:36 GMT  
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what you say is stupid, youre obviously a moron posting the same thing over and over and over

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again. if youre going to call the fellow forum-visitors retarded and brainless you should just gtfo. im sure you wont get any help from ANYONE like this/

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Subject: Re: 3..4.4 d6 hud  
Posted by [DutchNeon](#) on Thu, 12 Mar 2009 21:13:58 GMT  
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Configure it in your Hud.ini >\_> You can turn parts on and off etc...

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Subject: Re: 3..4.4 d6 hud  
Posted by [Goztow](#) on Fri, 13 Mar 2009 13:58:49 GMT  
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I'll just close this topic to prevent any more flaming then .

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