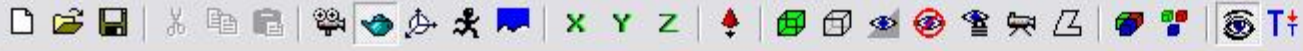Posted by JsxKeule on Sun, 08 Mar 2009 20:35:58 GMT

why my level edit wont work
when i try to open a map my LE crashes and i asked whether i want to send a report to microsoft
or something like this
what is the problem

File Attachments

1) Unbenannt.JPG, downloaded 464 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets Report

Missing Presets

The following objects were removed from the level because their p
You can remap these objects to a different preset by double-clickir
below. Where possible, a best guess is entered by default.

Remov

Obje

LevelEdit MFC Application

**LevelEdit MFC Application hat ein Problem festgestell
und muss beendet werden.**

Falls Sie Ihre Arbeit noch nicht gespeichert hatten, können Dat
möglicherweise verloren gegangen sein.

Dieses Problem bitte auch an Microsoft berichten.
Ein Problembericht, den Sie uns senden können, wurde erstellt
werden diesen Bericht vertraulich und anonym bearbeiten.

Um zu sehen, welche Daten Ihr Bericht enthält, klicken Sie hi

Problembericht senden

Defa
Defau
Defau
Defau
Defau
Defau
Defau
Defau
Defau
Defau
Defau
Defau
Defa
Defa
Defa
Defa
Default.1300000548
Default.1300000547
Default.1300000546

OK   Cancel

No preset for Default.1300000475, removing from level.
No preset for Default.1300000476, removing from level.
No preset for Default.1300000477, removing from level.

Ready

Subject: Re: level edit error
Posted by Gen_Blacky on Sun, 08 Mar 2009 21:32:19 GMT
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map is trying load presets that aren't in the objects file that is why it is crashing.

You need need to make level edit open the always.dat there is a tutorial on renhelp to fix this.

Subject: Re: level edit error
Posted by JsxKeule on Sun, 08 Mar 2009 21:56:31 GMT
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im not the smartest person
and i dont find tutorial on renhelp
so can you explain me step for step pls

Subject: Re: level edit error
Posted by Gen_Blacky on Sun, 08 Mar 2009 21:57:28 GMT
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http://www.renhelp.net/index.php?load=7

Subject: Re: level edit error
Posted by JsxKeule on Sun, 08 Mar 2009 22:16:20 GMT
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it works lol
thx for the help

Subject: Re: level edit error
Posted by DeathC200 on Sun, 08 Mar 2009 23:06:02 GMT
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ok thanks i have been meaning how to do this for a while thanks for the tips as well