Subject: [Skin] [U-WBG] Nod Artillery Posted by UnitXc on Sat, 07 Mar 2009 16:42:12 GMT View Forum Message <> Reply to Message [U-WBG] is now the name of this skin design. Anyway, enough politics more skins. see below. this is the Nod Artillery done by yours truley, feedback advice from Liquidv2, thx bud. no video for this one. download extract and enjoy. UnitXc File Attachments 1) WBG Arty skin.rar, downloaded 260 times Subject: Re: [Skin] [U-WBG] Nod Artillery Posted by Gen_Blacky on Sat, 07 Mar 2009 19:15:40 GMT View Forum Message <> Reply to Message very sexy

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Subject: Re: [Skin] [U-WBG] Nod Artillery Posted by Good-One-Driver on Sat, 07 Mar 2009 20:12:20 GMT View Forum Message <> Reply to Message

you know what would of been tight makin the lights shine green or put like a neon green light

but damn i got all of thies skins you made for veh.

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by TankArmy5 on Sun, 08 Mar 2009 02:32:33 GMT

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nice look cool skin gj

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by Gohax on Sun, 08 Mar 2009 03:29:48 GMT

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Looks really nice bro. Defintely going to download. Really nice work.

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by Jerad2142 on Sun, 08 Mar 2009 06:16:56 GMT

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Awesome skin, love the color choice

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by Dreganius on Sun, 08 Mar 2009 09:13:25 GMT

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Great angle for the first shot, makes the arty say "I'm big."

Not my style of skin, but very commendable nonetheless. Rated 5 stars.

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by UnitXc on Sun, 08 Mar 2009 09:38:59 GMT

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heya tankarmy = | didnt expect to see u here

and thank you all for your supporting comments

im currently pondering which one to do next, i was going to do the Recon bike, but since i cant get hold of one in game on multiplayer practice its hard to judge what needs to be changed.

because what i like about skinning in renegade is, you dont have to turn the game off everytime you make a change to the skin, if i save the file as a standard .psd and convert that to .dds after i make certain changes, i can see it immediately when I maximise renegade again, it constantly updates everytime a change is made, so i can get things near perfect very quickly

things still left to do

--Buildings-Hand of Nod
Air Strip
Tiberium Refinery
Power Plant
Obelisk of Light
Turret
Construction Yard?

--Vehicles--Flame Tank Stealth Tank Apache Buggy APC

--Infantry-Minigunner
Shotgunner
Flamethrower
Engineer
Officer
Rocket Officer
Chem Warrior
Black Hand Sniper
Laser Chain Gunner
Raveshaw
Sakura
Mendoza
Technician

so the only question is, which one of them, because thats quite a list.

the most dramatic changes would be the building skins, as they are on all the maps all the time, you cant miss it, but they will also take alot longer to do, and longer still to do right.

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by Di3HardNL on Sun, 08 Mar 2009 12:01:16 GMT

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I like it I would say try to do some building skins But if you make characters first, then lets see what you can make with the Minigunner;)

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by DutchNeon on Sun, 08 Mar 2009 13:43:06 GMT

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You are missing:

- Repair Pad
- Wall sections
- PT Terminal (purchase) icons (?)

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by Gohax on Sun, 08 Mar 2009 13:44:08 GMT

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Agreed. Seeing your vehicles skins really makes me want to see your buildings/char skins.

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by UnitXc on Sun, 08 Mar 2009 16:32:11 GMT

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DutchNeon wrote on Sun, 08 March 2009 08:43You are missing:

- Repair Pad
- Wall sections
- PT Terminal (purchase) icons (?)

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by ArtyWhore on Mon, 09 Mar 2009 14:40:02 GMT

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Nice, so you're going through with the Conversion of Nod. Im looking forward to seeing your interpritaion of the buildings myself.

Subject: Re: [Skin] [U-WBG] Nod Artillery Posted by raven on Mon, 09 Mar 2009 15:07:37 GMT

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Awesome stuff Unit

Subject: Re: [Skin] [U-WBG] Nod Artillery

Posted by UnitXc on Mon, 09 Mar 2009 18:58:08 GMT

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thx guys, ill get back on with it soon, maybe next weekend.

<3 u too raven