
Subject: Gmax is evil! Not even duck tape can fix it!
Posted by [F1AScroll](#) on Thu, 05 Mar 2009 01:11:10 GMT
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I am at my wit's end. I've been trying all day to get RenX to work. It keeps saying "Software Application Problem. This software application appears corrupt. It cannot continue." I have reinstalled it several times. I have Microsoft Windows XP Professional Service Pack 2.

My computer reports:

Intel Celeron CPU 1.70GHz.

1.69GHz, 384 MB of RAM.

I also have 37431 MB of virtual memory.

I have redownloaded from Turbo Squid several times and it's done nothing to help. Can anyone tell me what's wrong? The only other "corrupt file" problem I have is with Game Maker 7, which made me decide to switch to Game Maker 5.

I would also like to know if anyone has another model making program that can make 3d models to make terrain for Renegade or version 1.1 of Gmax. I've looked, but every single mirror redirected me to the same downed site. Which makes them not mirrors, those dirty liars! If anyone could help, that would be nice. Thank you.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [cnc95fan](#) on Thu, 05 Mar 2009 08:46:42 GMT
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Dunno, but you don't need that much VM

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Di3HardNL](#) on Thu, 05 Mar 2009 08:49:09 GMT
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Maybe 3DS Max works for you? I use it to, and I like it more then renx

Download trial version here ->

<http://www.renhelp.net/downloads/3dsmax8.zip>

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [mrÃ£Ã§Ã·z](#) on Thu, 05 Mar 2009 17:22:28 GMT
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Di3HardNL wrote on Thu, 05 March 2009 09:49 Maybe 3DS Max works for you? I use it to, and I like it more then renx

Download trial version here ->

<http://www.renhelp.net/downloads/3dsmax8.zip>

Be carefull for posting this dude.

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [jnz](#) on Thu, 05 Mar 2009 17:29:44 GMT

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madrackz wrote on Thu, 05 March 2009 17:22Di3HardNL wrote on Thu, 05 March 2009 09:49Maybe 3DS Max works for you? I use it to, and I like it more then renx

Download trial version here ->

<http://www.renhelp.net/downloads/3dsmax8.zip>

Be carefull for posting this dude.

uh, why?

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [LR01](#) on Thu, 05 Mar 2009 17:37:13 GMT

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your specs seems to be fine, only 37 GB of virtual memory? wow, that is a lot, maybe to much for gmax?(well, I think that is the last thing that could be the prob)

anyway, direct x version?

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [mrÃ£Ã§Ã·z](#) on Thu, 05 Mar 2009 17:38:53 GMT

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I got banned for 10 Days for posting 3DS Max Link from Rapidshare because im so evil

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [jnz](#) on Thu, 05 Mar 2009 18:49:36 GMT

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madrackz wrote on Thu, 05 March 2009 17:38I got banned for 10 Days for posting 3DS Max Link from Rapidshare because im so evil

Quote:

Maybe 3DS Max works for you? I use it to, and I like it more then renx Very Happy

Download trial version here ->

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Jerad2142](#) on Thu, 05 Mar 2009 19:04:15 GMT
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Give us a pic of the corruption message, because the trial well eventually expire and then its back to RenX...

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [MGamer](#) on Thu, 05 Mar 2009 20:28:51 GMT
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Jerad Gray wrote on Thu, 05 March 2009 13:04 Give us a pic of the corruption message, because the trial well eventually expire and then its back to RenX...

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Lone0001](#) on Thu, 05 Mar 2009 21:02:36 GMT
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Di3HardNL wrote on Thu, 05 March 2009 03:49 Maybe 3DS Max works for you? I use it to, and I like it more then renx

Download trial version here ->

<http://www.renhelp.net/downloads/3dsmax8.zip>

Nod32 AV
C:\Users\staples\Desktop\3dsmax8.zip » ZIP » 3dsMax8/xfmax8.rar » RAR » xfmax8\max8keygen.exe - probably a variant of Win32/SdBot trojan

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [mrÃ£Ã§Ã·z](#) on Thu, 05 Mar 2009 21:15:00 GMT
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Lone0001 wrote on Thu, 05 March 2009 15:02 Di3HardNL wrote on Thu, 05 March 2009 03:49 Maybe 3DS Max works for you? I use it to, and I like it more then renx

Download trial version here ->

<http://www.renhelp.net/downloads/3dsmax8.zip>

Nod32 AV

C:\Users\staples\Desktop\3dsmax8.zip » ZIP » 3dsMax8/xfmax8.rar » RAR » xfmax8\max8keygen.exe - probably a variant of Win32/SdBot trojan

Want .ISO link?

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [ErroR](#) on Thu, 05 Mar 2009 21:31:01 GMT

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the keygen still does not work for me

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [F1AScroll](#) on Fri, 06 Mar 2009 02:23:22 GMT

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I took a couple of pictures. I'll try messing around with the pagefile size tomorrow. But for now, a slideshow!

I'm a poor SAP:

It's way over 9000!

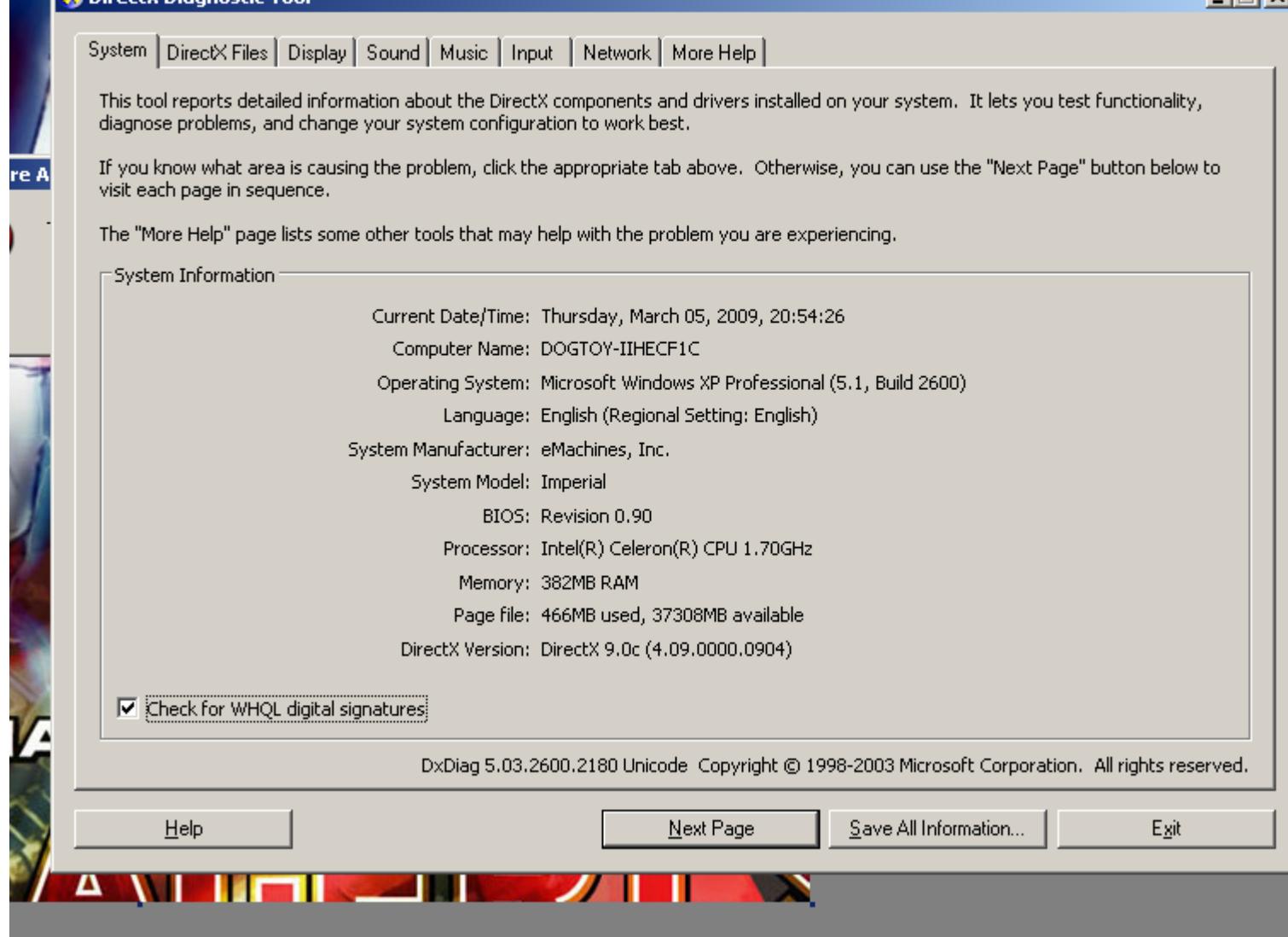
Does that say GoldenEye?

Is this really that bad?

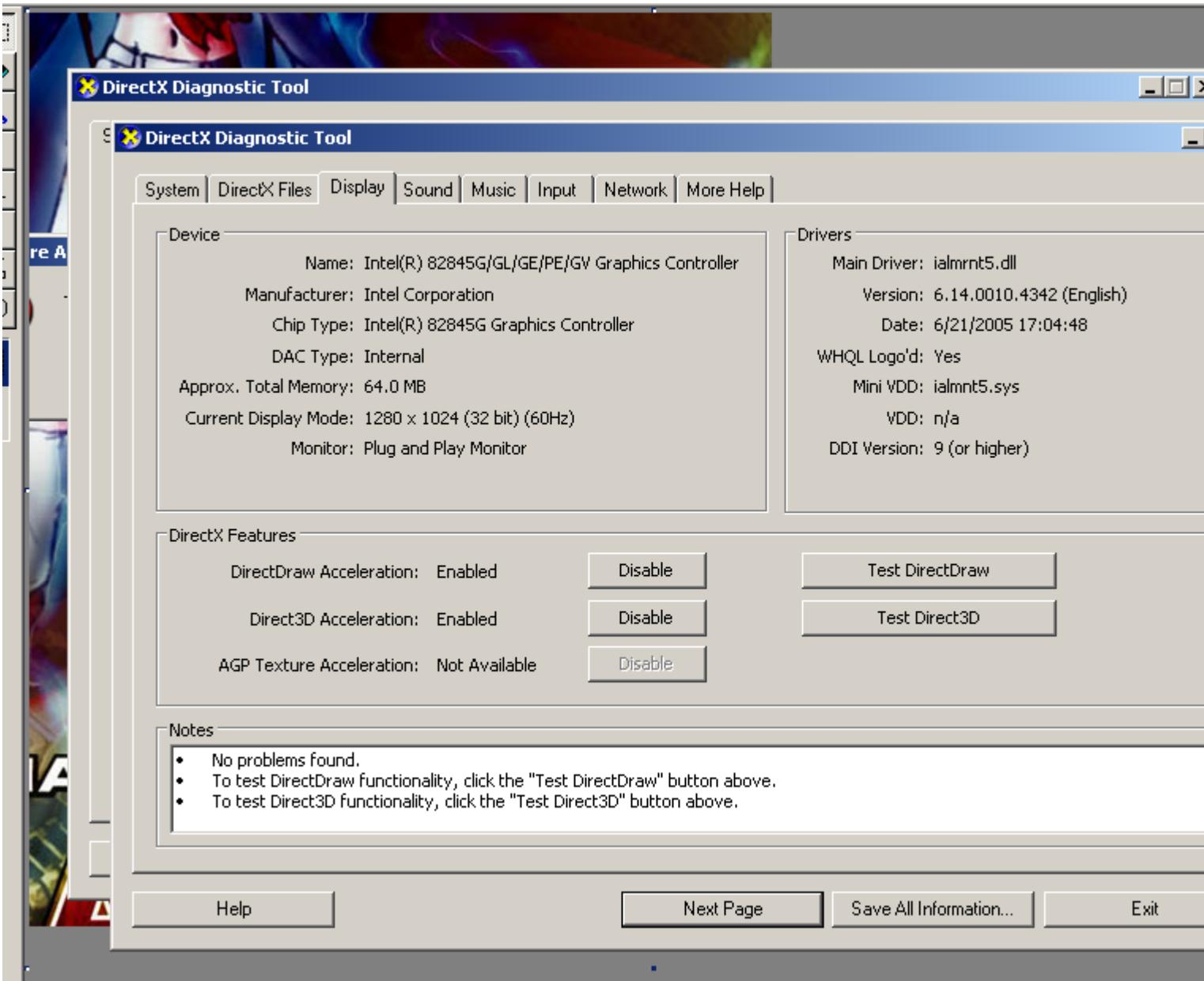
Thanks in advance!

File Attachments

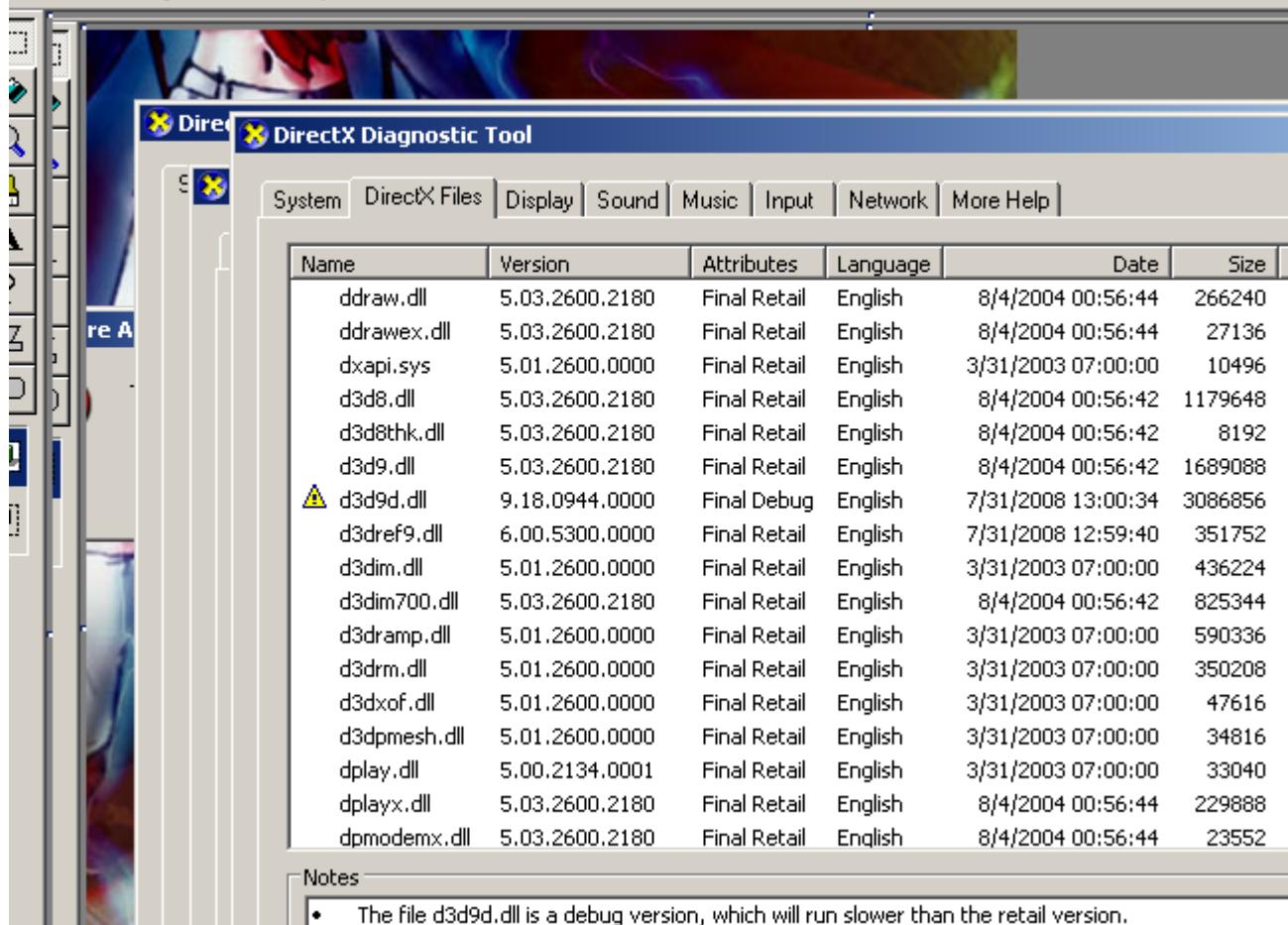
1) [37308MB....PNG](#), downloaded 310 times



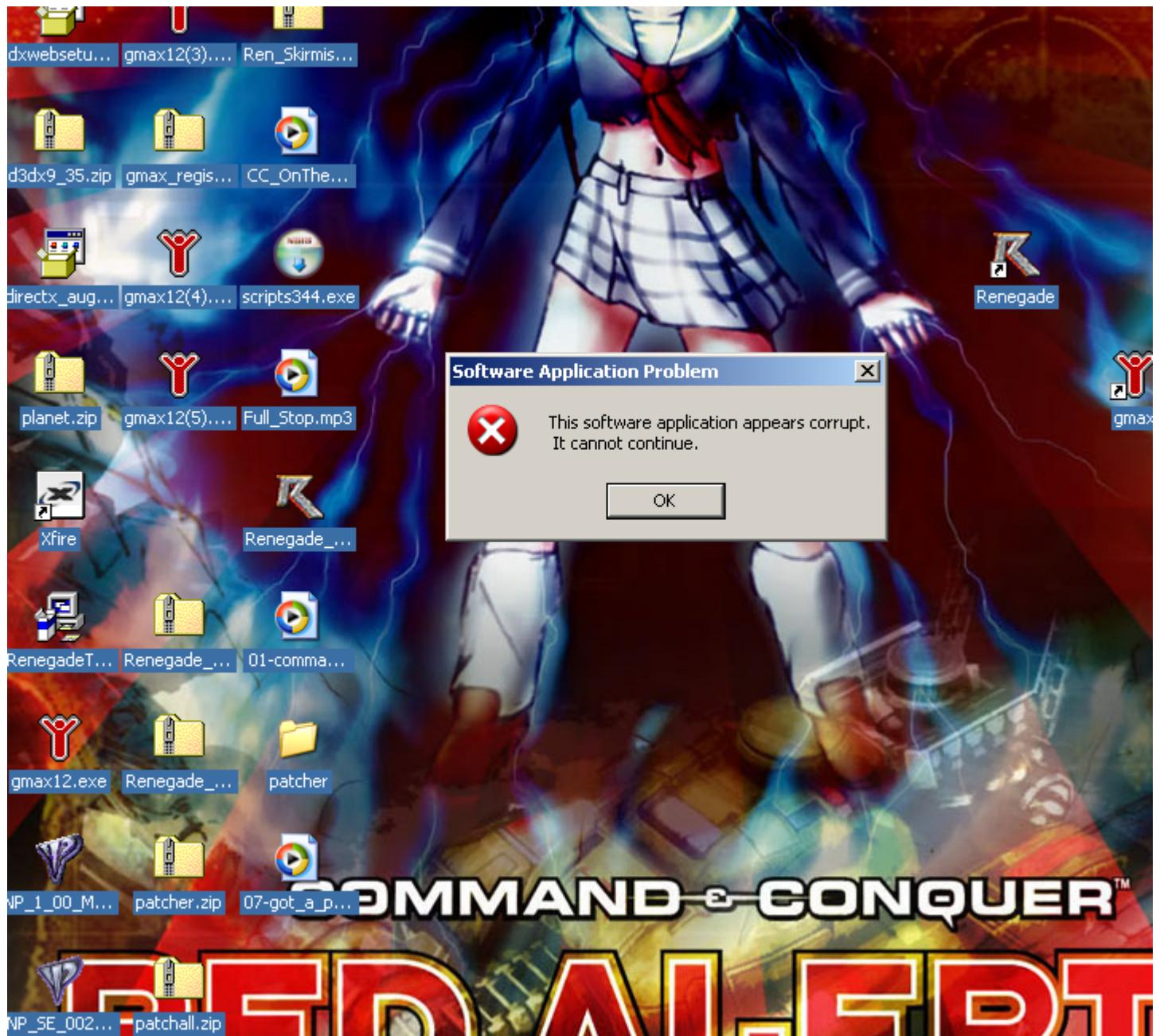
2) 82845G.PNG, downloaded 639 times



3) [Debug.PNG](#) , downloaded 634 times



4) [ImAPoorSAP.PNG](#), downloaded 651 times



Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [LR01](#) on Fri, 06 Mar 2009 14:15:42 GMT

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d3d9d.dll -> debug version?
doesn't sounds good to me

Subject: Re: Gmax is evil! Not even duck tape can fix it!

Posted by [Jerad2142](#) on Fri, 06 Mar 2009 15:33:43 GMT

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Reinstall Gmax, and don't chose any option other then the default Render device, see if that fixes it, if not you may try to reinstall DirectX...

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [F1AScroll](#) on Sat, 07 Mar 2009 16:11:59 GMT

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It doesn't ask me to choose a render device during install. Can anyone who successfully installed Gmax upload their installer file? I'm starting to get the feeling TurboSquid may have messed up their installer. By-the-way, does anyone have an installer for Gmax 1.1? That might work, too.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Ethenal](#) on Sat, 07 Mar 2009 19:39:05 GMT

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I don't believe it asks for a render device until you start it for the first time... could easily be wrong, though.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [cnc95fan](#) on Sat, 07 Mar 2009 19:47:28 GMT

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Nope, you're right. It won't until first run.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Jerad2142](#) on Sun, 08 Mar 2009 00:41:08 GMT

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Yep, just try to run it man, then it should ask you for render device, make sure to reinstall it first though.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [Veyrdite](#) on Sun, 08 Mar 2009 03:03:03 GMT

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You run intel GMA, so open of the intel configuration panel via control panel. Now go to advanced visual settings (something along the lines of that) and click the default button when you come across a window with a splash at the top and below a list of options.

Subject: Re: Gmax is evil! Not even duck tape can fix it!
Posted by [saberhawk](#) on Sun, 08 Mar 2009 03:07:29 GMT
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LR01 wrote on Fri, 06 March 2009 09:15d3d9d.dll -> debug version?
doesn't sounds good to me

It just means he has the DirectX SDK installed. That doesn't mean everything he's running actually *uses* the debug runtime (unless he specifically switched it on)
