
Subject: Treason!

Posted by [RTsa](#) on Mon, 02 Mar 2009 13:54:35 GMT

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It's a rare bug, but a bug regardless. Sometimes, when you join a game that's already loading the next map (or something like that, I'm not 100% sure how to reproduce it) you might see a player on the opposite team that he really is.

For everyone else, it works just like normal. When this happens, you get kill messages like "xxx treasonously killed yyy". To my knowledge there's no actual difference in gameplay or anything - it's just a visual bug. But sometimes a very confusing one.

Anyway, if you stay on the server it goes away when the player in question (luigi in my screenshot) changes teams. So it could go on like that for multiple maps.

Fixable? Fixed?

File Attachments

1) [treason.jpg](#), downloaded 861 times

m0a0n7er: i'm ready with apache
dortor killed bartbas
dortor: Affirmative
big5932 has left the game.
dortor: I'm in position.
dortor: I'm in position.
marulisu killed daalthomp
chaldeans: free stealth tank

luigive

Subject: Re: Treason!

Posted by [Jerad2142](#) on Mon, 02 Mar 2009 14:29:08 GMT

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I've seen this a couple times as well... I'm assuming the picture that you have there is just for an example, because Luigiverg's name is showing up on the list as GDI as well, where as when it usually happens to me, the name shows up right in the score display, and just the wrong color on the character.

Subject: Re: Treason!

Posted by [ErroR](#) on Mon, 02 Mar 2009 15:00:08 GMT

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happened to me. i have many screen shots. It also is another person with that name (real is diff name)

Subject: Re: Treason!

Posted by [StealthEye](#) on Mon, 02 Mar 2009 16:54:51 GMT

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Yeah, however we do not know how to reproduce. That and the fact that it happens very rarely makes it hard to find the cause and fix it, or even attempt to. If anyone knows how to reproduce/when this happens, we could try though.

Subject: Re: Treason!

Posted by [Genesis2001](#) on Mon, 02 Mar 2009 20:05:07 GMT

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Jerad Gray wrote on Mon, 02 March 2009 07:29 I've seen this a couple times as well... I'm assuming the picture that you have there is just for an example, because Luigiverg's name is showing up on the list as GDI as well, where as when it usually happens to me, the name shows up right in the score display, and just the wrong color on the character.

Actually, each time it's happened to me their display on their character AND their player list entry is wrong.. :/ lol

Also, I've only encountered this once or twice with Normal Renegade (1.037 and Scripts 3.4.4). With RR, I've seen this more often tbh, though still rare in itself...

Same thing with the team kill glitch with vehicles (firing the weapon and exiting before the projectile collides with the object you're targeting): I've been able to reproduce it more and more with RR, however with Normal Ren (1.037+3.4.4) I don't notice it as much.

Subject: Re: Treason!

Posted by [Goztow](#) on Tue, 03 Mar 2009 07:43:13 GMT

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I've noticed it happened most when a player joins just at the end of a map. So let's say under ends, players joins while Volcano is loading. The player gets the players list of Under, including the team he would have been on while in reality, he's on Volcano in the other team.

I wonder if he wouldn't get the wrong player ID...

Subject: Re: Treason!

Posted by [ErroR](#) on Tue, 03 Mar 2009 10:25:33 GMT

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Goztow wrote on Tue, 03 March 2009 09:43 I've noticed it happened most when a player joins just at the end of a map. So let's say under ends, players joins while Volcano is loading. The player gets the players list of Under, including the team he would have been on while in reality, he's on Volcano in the other team.

I wonder if he wouldn't get the wrong player ID...

also most of the time the player he gets the id from, leaves when under ends, so there is a free slot but on the players screen there's not

Subject: Re: Treason!

Posted by [Craziac](#) on Wed, 04 Mar 2009 01:25:59 GMT

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StealthEye, if you maybe sent the player type more often, it might fix it. (Given that it's only sent in *_Rare.) Just an idea.

Subject: Re: Treason!

Posted by [slosha](#) on Fri, 03 Apr 2009 02:50:01 GMT

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maybe he got the spy crate?

Subject: Re: Treason!

Posted by [cmatt42](#) on Fri, 03 Apr 2009 03:38:46 GMT

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2GLOCK9S wrote on Thu, 02 April 2009 20:50 maybe he got the spy crate?
No.

Subject: Re: Treason!
Posted by [_SSnipe_](#) on Fri, 03 Apr 2009 05:21:20 GMT
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I have and this

saw a teammate that was yellow in his name like the ss and showed up as the enemy team
expect he was on our team

also one where my teammate chat was showing up as yellow... when I was on nod

Subject: Re: Treason!
Posted by [Gohax](#) on Fri, 03 Apr 2009 07:57:34 GMT
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This has happened to me 9 times out of 10 in the last week of playing. It mostly happens in aow
WHILE I'm running RR. I have never noticed this happen while I wasn't running RR. Seeing as
how this guy isn't running RR, it couldn't be an effect that RR has or could it?

Subject: Re: Treason!
Posted by [Xpert](#) on Sat, 18 Apr 2009 19:13:39 GMT
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I figured out how to reproduce the bug if you're interested S-Eye ;o

Subject: Re: Treason!
Posted by [StealthEye](#) on Sat, 18 Apr 2009 20:37:42 GMT
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Very! Tell me!

Subject: Re: Treason!
Posted by [Pyr0man1c](#) on Sat, 18 Apr 2009 20:39:10 GMT
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If all the people are yellow or all of them are red on the list the game ends!But that won't happen...

Subject: Re: Treason!
Posted by [RTsa](#) on Sat, 18 Apr 2009 23:29:13 GMT
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Xpert wrote on Sat, 18 April 2009 22:13I figured out how to reproduce the bug if you're interested
S-Eye ;o

Someone plays too much Renegade.

j/k, good job if you indeed have.
