
Subject: Islands Egypt Style Skin's
Posted by [ReLoaDeD](#) on Sun, 01 Mar 2009 15:32:30 GMT
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I never posted a download on the renegade forums
so this will be the first time.

I hope you will like it

Some screenshots :

File Attachments

1) [ReLoaDeDs Egypt Islands.rar](#), downloaded 303 times

Subject: Re: Islands Egypt Style Skin's
Posted by [Good-One-Driver](#) on Sun, 01 Mar 2009 15:36:42 GMT
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nice i like it looks real btw the one on the tmx fourms the ramp was messed up it was black for
some reason.
Edit: Ver.1

Subject: Re: Islands Egypt Style Skin's

Posted by [ErroR](#) on Sun, 01 Mar 2009 15:46:48 GMT

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was posted before, but can't find it
P.S: Share your water please

Subject: Re: Islands Egypt Style Skin's

Posted by [LiL KiLLa](#) on Sun, 01 Mar 2009 16:04:33 GMT

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Edypt Islands made by Gen Blacky?

File Attachments

1) [water_caustic_gridmike.DDS](#), downloaded 321 times

Subject: Re: Islands Egypt Style Skin's

Posted by [Hitman](#) on Sun, 01 Mar 2009 16:53:13 GMT

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the wall parts where the sand and rock come together look pretty bad... but overall nice job

Subject: Re: Islands Egypt Style Skin's

Posted by [_SSnipe_](#) on Sun, 01 Mar 2009 17:36:51 GMT

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I love it nice...quesiton how did you edit skins for only ONE map without changing other maps?
level edit? gmax?

Subject: Re: Islands Egypt Style Skin's

Posted by [ErroR](#) on Sun, 01 Mar 2009 17:44:15 GMT

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blacky already said if i'm not mistaking, you have to hex edit the map

Subject: Re: Islands Egypt Style Skin's

Posted by [ReLoaDeD](#) on Sun, 01 Mar 2009 17:53:53 GMT

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well.. thats a problem

Some of the skins change in other maps too.

:\

Subject: Re: Islands Egypt Style Skin's
Posted by [IronWarrior](#) on Sun, 01 Mar 2009 18:01:36 GMT
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Very nice, very nice, will add this soon.

But.. am a little confused, is this your skin or gen blackys?

Subject: Re: Islands Egypt Style Skin's
Posted by [ArtyWh0re](#) on Sun, 01 Mar 2009 18:05:55 GMT
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Very nice conversion dude.

Subject: Re: Islands Egypt Style Skin's
Posted by [ErroR](#) on Sun, 01 Mar 2009 18:16:16 GMT
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IronWarrior wrote on Sun, 01 March 2009 20:01Very nice, very nice, will add this soon.

But.. am a little confused, is this your skin or gen blackys?
yes, i guess

Subject: Re: Islands Egypt Style Skin's
Posted by [ErroR](#) on Sun, 01 Mar 2009 18:17:13 GMT
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IronWarrior wrote on Sun, 01 March 2009 20:01Very nice, very nice, will add this soon.

But.. am a little confused, is this your skin or gen blackys?
yes, looks like it

Subject: Re: Islands Egypt Style Skin's
Posted by [ChewML](#) on Sun, 01 Mar 2009 18:19:54 GMT
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I am assuming this is something he did (not that he didn't get the idea from blacky's).

Blacky's only changed island's textures, because he edited file names or something, afaik.

Subject: Re: Islands Egypt Style Skin's
Posted by [ReLoaDeD](#) on Sun, 01 Mar 2009 19:11:31 GMT
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well i had nothing to do this morning so made this skin.

I didnt look back in the past if someone did this before.

but this1 is mine !

do with it what you want

Subject: Re: Islands Egypt Style Skin's
Posted by [Gen_Blacky](#) on Sun, 01 Mar 2009 19:17:43 GMT
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my islands had a few bugs, just hex edit islands .w3d and change the texture names.

Subject: Re: Islands Egypt Style Skin's
Posted by [IronWarrior](#) on Sun, 01 Mar 2009 19:19:06 GMT
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Killaaaaa wrote on Sun, 01 March 2009 10:04

<http://www.renegadeforums.com/index.php?t=msg&th=31235&prevloaded=1&rid=24287&start=0>

Edypt Islands made by Gen Blacky?

Who made this water skin?

Subject: Re: Islands Egypt Style Skin's
Posted by [ArtyWh0re](#) on Sun, 01 Mar 2009 19:24:40 GMT
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ReLoaDeD wrote on Sun, 01 March 2009 13:11 well i had nothing to do this morning so made this skin.

I didnt look back in the past if someone did this before.

but this1 is mine !

do with it what you want

I can remember seeing your tunnels skins for islands about 5 months ago on your TMX forum. My guess is you converted the whole maps to make the tunnels blend in.

Subject: Re: Islands Egypt Style Skin's
Posted by [ReLoaDeD](#) on Sun, 01 Mar 2009 21:52:32 GMT
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yea that's right, in my first version i only created some skins for the tunnels.

Link :

<http://tmxclan.up-your.com/downloads-f5/islands-tunnel-skins-t340.htm>

Subject: Re: Islands Egypt Style Skin's
Posted by [ErroR](#) on Mon, 02 Mar 2009 08:25:44 GMT
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IronWarrior wrote on Sun, 01 March 2009 21:19Killaaaaa wrote on Sun, 01 March 2009 10:04
<http://www.renegadeforums.com/index.php?t=msg&th=31235&prevloaded=1&rid=24287&start=0>

Edypt Islands made by Gen Blacky?

Who made this water skin?
P.s it also must be ranamed to work

Subject: Re: Islands Egypt Style Skin's
Posted by [ReLoaDeD](#) on Wed, 04 Mar 2009 21:42:58 GMT
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hey guys does someone know how do i make this skin for islands only ?

because some things in field change too because of this skin.

please give me a good explanation

Subject: Re: Islands Egypt Style Skin's
Posted by [Gen_Blacky](#) on Thu, 05 Mar 2009 00:01:16 GMT
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ReLoaDeD wrote on Wed, 04 March 2009 15:42hey guys does someone know how do i make this skin for islands only ?

because some things in field change too because of this skin.

please give me a good explanation

Just use my islands and use your skins I already renamed every thing. Only one i couldn't change was the ref tib door.The Readme shows you the textures I renamed and the textures you didn't change just take the original file and rename it according to the readme.

It might just be easier to just make a new one because I renamed everything and you only have some of the skins for islands. Download a hex editor and hex edit mp_islands_sun.w3d and change the texture names of the skins you changed.

I use Hex workshop <http://www.hexworkshop.com/>

You can also just remake the whole map by just importing and setting it back up and change the texture names, but the other way is easier but this way is better.
