Subject: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sun, 01 Mar 2009 02:55:42 GMT

I have renamed some of the texture's for C&C_Under so I could reskin the map without affecting any other maps. I have made two two Different Skins for Under

Forest Video

http://www.youtube.com/watch?v=1dd1N9fqctg

Desert Video

http://www.youtube.com/watch?v=ARmrYF-JcfE

Feb 28, 2009

C&C_Under Reskin v1

By Gen_Blacky

Zip Contains

C&C_Under Forest

C&C_Under Desert

C&C_Under Backup

Renamed Textures

Original   Renamed
----
gdi_base.dds to   Ugdibase.dds

hpad_bolt.dds to   Uhpadbolt.dds

l01-rock2.dds to   U01-rock2.dds

l02_bckdrop01.dds   U02_bckdrop01.dds

l02_snow.dds to   U02_snow.dds

l03_crtside.dds to U03_crtside.dds

pwr_mtl_beam01.dds undermtlbeam01.dds

ref_bul_glass.dds   Uref_bulglass.dds

ref_grate.dds   Urefgrate.dds

l03_wetdrt.dds   U03_wetdrt.dds

l03_tibgrnd.dds   U03_tibgrnd.dds

con_01.dds   under1.dds

stp_tarmak.dds   Utp_tarmak.dds

----
pine_sno.w3d
----

pine_snow.dds   pine_xxxx.dds

bark_pinesno.dds   Tbarkpinesno.dds

Install put the contents of C&C_Under Desert or C&C_Under Forest in your data folder

----

Uninstall delete mp_under.w3d and pine_snow.w3d and replace C&C_Under.mix with the backup.

Enjoy and make your own Custom skins.

Don't Forget to Report Any Bugs

Download

http://files.filefront.com/CC+Under+ReSkin+V1+Foresttzip/;13388362;/fileinfo.htm l

---

Subject: Re: [Map Replacement] C&C_Under
Posted by a000clown on Sun, 01 Mar 2009 03:52:20 GMT
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The video quality is absolutely horrible! But I blame YouTube for that

Jokes aside, I like the forest version.
Good job with it

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sun, 01 Mar 2009 04:03:47 GMT
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no its me taking a 600 mb video and turning it into 9mb video and thank you

---

Subject: Re: [Map Replacement] C&C_Under
Posted by _SSnipe_ on Sun, 01 Mar 2009 05:15:37 GMT
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sweet!

Subject: Re: [Map Replacement] C&C_Under
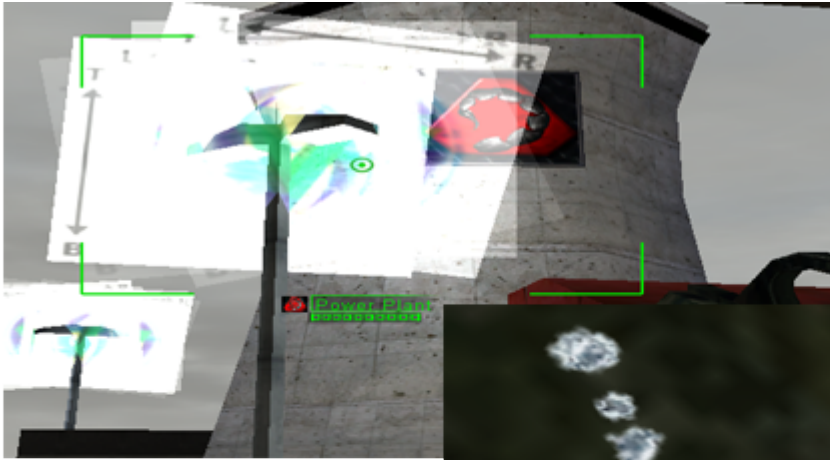Posted by slosha on Sun, 01 Mar 2009 07:16:02 GMT
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problems already maybe it's just me

well, and a minor flaw

File Attachments
1) ss.PNG, downloaded 1600 times

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sun, 01 Mar 2009 07:35:06 GMT
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Add this to your data folder

File Attachments
1) flashlampdown.tga, downloaded 220 times

Subject: Re: [Map Replacement] C&C_Under
Posted by slosha on Sun, 01 Mar 2009 07:46:42 GMT
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thx!

Subject: Re: [Map Replacement] C&C_Under
Posted by _SSnipe_ on Sun, 01 Mar 2009 12:10:14 GMT
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the desert one is awsome

Subject: Re: [Map Replacement] C&C_Under
Posted by Di3HardNL on Sun, 01 Mar 2009 12:18:26 GMT
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Nice work! The forest is looking awesome with the lights and tiberium smoke.

Respect +

Subject: Re: [Map Replacement] C&C_Under
Posted by ErroR on Sun, 01 Mar 2009 12:30:44 GMT
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why did u get arty's attention by shoting it lol

Subject: Re: [Map Replacement] C&C_Under
Posted by ArtyWh0re on Sun, 01 Mar 2009 18:01:22 GMT
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OMG, nice work, I like it alot.
One thing I have noticed and you might be interested to change is the background on the desert version (l02_bckdrop01).
it looks like the defult or something else, you could change it to sand.

Subject: Re: [Map Replacement] C&C_Under
Posted by ArtyWh0re on Sun, 01 Mar 2009 18:02:15 GMT
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BTW are there releases for the Tiberium smoke and the lights on vehicles?

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sun, 01 Mar 2009 20:02:10 GMT
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0rca234 wrote on Sun, 01 March 2009 13:02BTW are there releases for the Tiberium smoke and the lights on vehicles?

The tiberuim and the lamp lights are. I will release the tank lights separately

---

Subject: Re: [Map Replacement] C&C_Under
Posted by slosha on Wed, 04 Mar 2009 04:22:11 GMT

can u post an original under please

Subject: Re: [Map Replacement] C&C_Under
Posted by F1r3st0rm on Wed, 04 Mar 2009 06:30:36 GMT

Can u release the tiberium field effects?

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Wed, 04 Mar 2009 23:38:59 GMT

TehstormZ wrote on Wed, 04 March 2009 00:30Can u release the tiberium field effects?

Its part of the map , does it not work ?

Subject: Re: [Map Replacement] C&C_Under
Posted by LiL KiLLa on Wed, 04 Mar 2009 23:57:18 GMT

It works perfectly

Subject: Re: [Map Replacement] C&C_Under
Posted by ErroR on Thu, 05 Mar 2009 09:45:13 GMT

LOL C&C KILa

Subject: Re: [Map Replacement] C&C_Under
Posted by ArtyWh0re on Thu, 05 Mar 2009 11:32:45 GMT

ErroR wrote on Thu, 05 March 2009 10:45LOL C&C KILa
Lol, I like it, but i don't actually know how to make a logo like that, as you can see in my siggy, I have just put my name in green lol.

Subject: Re: [Map Replacement] C&C_Under
Posted by ErroR on Thu, 05 Mar 2009 11:33:44 GMT
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we're also talking about under, not field

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Thu, 05 Mar 2009 12:07:12 GMT
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lol its ugly (the cnc sign of killa)
map is great i really like the forest one
kudos to you

Subject: Re: [Map Replacement] C&C_Under
Posted by Player on Thu, 05 Mar 2009 12:26:43 GMT
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0rca234 wrote on Thu, 05 March 2009 05:32ErroR wrote on Thu, 05 March 2009 10:45LOL C&C
KILa
Lol, I like it, but i don't actually know how to make a logo like that, as you can see in my siggy, I
have just put my name in green lol.

KioshinX made it

Subject: Re: [Map Replacement] C&C_Under
Posted by LiL KiLLa on Thu, 05 Mar 2009 17:29:12 GMT
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Killgeak wrote on Thu, 05 March 2009 13:07lol its ugly (the cnc sign of killa)
map is great i really like the forest one
kudos to you

your avatar and siggy is ugly

Subject: Re: [Map Replacement] C&C_Under
Posted by mrÃ£Ã§Ä·z   on Thu, 05 Mar 2009 17:32:55 GMT
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Killaaaaa wrote on Thu, 05 March 2009 11:29Killgeak wrote on Thu, 05 March 2009 13:07lol its
ugly (the cnc sign of killa)
map is great i really like the forest one

---

kudos to you

your avatar and siggy is ugly

Genauso deine Cheats und die idee von Ultra Advantage Skins die ich dir machen soll.

Subject: Re: [Map Replacement] C&C_Under
Posted by Genesis2001 on Thu, 05 Mar 2009 17:48:11 GMT
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madrackz wrote on Thu, 05 March 2009 10:32Killaaaaa wrote on Thu, 05 March 2009
11:29Killgeak wrote on Thu, 05 March 2009 13:07lol its ugly (the cnc sign of killa)
map is great i really like the forest one
kudos to you

your avatar and siggy is ugly

Genauso deine Cheats und die idee von Ultra Advantage Skins die ich dir machen soll.

Translation please? <.<

Subject: Re: [Map Replacement] C&C_Under
Posted by mrÃ£Ã§Ä·z   on Thu, 05 Mar 2009 18:04:37 GMT
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Killaaaa is a cheater, he also asks people to give SBH´s a ermitter to unstealth them as a joke
because renegade is getting boring. Thats why i have blocked him on MSN.

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Thu, 05 Mar 2009 18:06:25 GMT
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Killaaaaa wrote on Thu, 05 March 2009 11:29[your avatar and siggy is ugly

aww dont be jealous just because theyre better then yours <3
and then still this is not the place to talk about it is it
else i might show the logs with you using *cheat name removed*

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Fri, 06 Mar 2009 03:57:56 GMT
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I think your avatar is pro , pikachue is gonna rape you.

Subject: Re: [Map Replacement] C&C_Under
Posted by b00tz92 on Fri, 06 Mar 2009 13:32:25 GMT
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sorrry guys ur never getting the vehicle lights because ur noobs!

Subject: Re: [Map Replacement] C&C_Under
Posted by ErroR on Fri, 06 Mar 2009 13:41:37 GMT
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pff make that in 2 minutes   or not

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Fri, 06 Mar 2009 14:50:37 GMT
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b00tz92 wrote on Fri, 06 March 2009 07:32sorrry guys ur never getting the vehicle lights because ur noobs!

lol i got them But mine are kinda glitchy they were posted on this forum long ago if i remember it right   Toggle Spoiler
Toggle Spoiler

```
File Attachments
1) EKT-killgeak_1558_06mrt2009.jpg, downloaded 929 times
```

2) EKT-killgeak_1557_06mrt2009.jpg, downloaded 925 times

Subject: Re: [Map Replacement] C&C_Under
Posted by ArtyWh0re on Fri, 06 Mar 2009 19:23:59 GMT
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Killgeak wrote on Fri, 06 March 2009 08:50b00tz92 wrote on Fri, 06 March 2009 07:32sorrry guys ur never getting the vehicle lights because ur noobs!

lol i got them But mine are kinda glitchy they were posted on this forum long ago if i remember it right   Toggle Spoiler
Toggle Spoiler
How do you feel about posting them?

Subject: Re: [Map Replacement] C&C_Under
Posted by b00tz92 on Fri, 06 Mar 2009 19:27:50 GMT
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umm I have a new unbugged version that will be released soon so just wait

---

Subject: Re: [Map Replacement] C&C_Under
Posted by ErroR on Fri, 06 Mar 2009 19:45:14 GMT
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then we'll have 2, still release it.

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Fri, 06 Mar 2009 19:45:18 GMT
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Well here it is then i dont take any credits for this but i dont know who made it so.. like i said, Theyre bugged they will show stealthed vehicles (not stanks) that some servers have. have fun with it

```
File Attachments
1) Lights.rar, downloaded 143 times
```

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Fri, 06 Mar 2009 20:47:59 GMT
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Slave made that

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Fri, 06 Mar 2009 21:23:37 GMT
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Original topic: http://www.renegadeforums.com/index.php?t=msg&goto=343945&rid=24479&
srch=dazzle#msg_343945

sorry for all the offtopic btw

Subject: Re: [Map Replacement] C&C_Under
Posted by slosha on Sat, 07 Mar 2009 08:04:53 GMT
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original C&C_Under plz

Subject: Re: [Map Replacement] C&C_Under
Posted by Gohax on Sat, 07 Mar 2009 09:04:07 GMT
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Nice map replacement Blacky. Kinda new to skinning so I'm gonna ask:

anyway to get the tiberium smoke on every map?

Subject: Re: [Map Replacement] C&C_Under
Posted by Killgeak on Sat, 07 Mar 2009 11:19:41 GMT
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2GLOCK9S wrote on Sat, 07 March 2009 02:04original C&C_Under plz

 http://gameserver.elitekamikazeteam.com/RenegadeUpdates/Original%20maps/C&C_
Islands.mix

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sat, 07 Mar 2009 16:08:55 GMT
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Gohax wrote on Sat, 07 March 2009 03:04Nice map replacement Blacky. Kinda new to skinning
so I'm gonna ask:

anyway to get the tiberium smoke on every map?

working on it

Subject: Re: [Map Replacement] C&C_Under
Posted by Starbuzzz on Sat, 07 Mar 2009 22:40:01 GMT
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Great work! I made the lamps magic green...thay look so eerie now! Great textures man! Love it!

Subject: Re: [Map Replacement] C&C_Under
Posted by samous on Sat, 07 Mar 2009 23:31:07 GMT
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does the desert vs have trees ? well, duh, but with snow? or did i see it rong? snow covered trees in the desert....

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Sun, 08 Mar 2009 03:12:12 GMT
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I started Working on a backdrop for under

http://img22.imageshack.us/img22/1118/undertna.jpg

Edit:

Tried making a overlay so it looks more desert like

http://img93.imageshack.us/img93/127/testz.jpg

Subject: Re: [Map Replacement] C&C_Under
Posted by Gohax on Sun, 08 Mar 2009 03:31:19 GMT
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Gen_Blacky wrote on Sat, 07 March 2009 10:08Gohax wrote on Sat, 07 March 2009 03:04Nice map replacement Blacky. Kinda new to skinning so I'm gonna ask:

anyway to get the tiberium smoke on every map?

working on it

Thanks much bro Backdrop looks hot bro.

Subject: Re: [Map Replacement] C&C_Under

Posted by Starbuzzz on Sun, 08 Mar 2009 04:46:23 GMT
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Gen_Blacky wrote on Sat, 07 March 2009 21:12I started Working on a backdrop for under

http://img22.imageshack.us/img22/1118/undertna.jpg

Edit:

Tried making a overlay so it looks more desert like

http://img93.imageshack.us/img93/127/testz.jpg

wow awesome man! can't believe how much the maps can be modded lol! keep it up! great!

Subject: Re: [Map Replacement] C&C_Under
Posted by marcin205 on Sun, 17 May 2009 18:22:13 GMT
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link fail

Subject: Re: [Map Replacement] C&C_Under
Posted by Tupolev TU-95 Bear on Sun, 17 May 2009 19:09:10 GMT
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is there a way to just have the lights on the lamp post on every map?

Subject: Re: [Map Replacement] C&C_Under
Posted by mrÃ£Ã§Ä·z   on Sun, 17 May 2009 19:38:26 GMT
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goliath35 wrote on Sun, 17 May 2009 14:09is there a way to just have the lights on the lamp post
on every map?
sure

Subject: Re: [Map Replacement] C&C_Under
Posted by Tupolev TU-95 Bear on Sun, 17 May 2009 19:40:23 GMT
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like?

Subject: Re: [Map Replacement] C&C_Under
Posted by mrÃ£Ã§Ä·z on Sun, 17 May 2009 19:41:01 GMT
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Adding them in LE or replacing the Lamp Model or Lamp Ermitter

---

Subject: Re: [Map Replacement] C&C_Under
Posted by moonstar845 on Mon, 18 May 2009 19:06:09 GMT
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can someone re upload the reskin, link is down

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Mon, 18 May 2009 23:21:04 GMT
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New Link

Added Backup Map
Forest, Desert

 http://files.filefront.com/CC+Under+ReSkin+V1+Foresttzip/;13777132;/fileinfo.htm l

---

Subject: Re: [Map Replacement] C&C_Under
Posted by Goztow on Tue, 19 May 2009 12:22:28 GMT
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Could you attach your releases to the forum post, please? That way we don't loose the release
when the link goes down.

Subject: Re: [Map Replacement] C&C_Under
Posted by Gen_Blacky on Tue, 19 May 2009 15:40:12 GMT
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Goztow wrote on Tue, 19 May 2009 07:22Could you attach your releases to the forum post,
please? That way we don't loose the release when the link goes down.

File size to big

Subject: Re: [Map Replacement] C&C_Under
Posted by moonstar845 on Tue, 19 May 2009 21:20:20 GMT
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btw i dont want to hassle you but i saw the other reskins that you made, is it possible that you can reup the links on those too?

Subject: Re: [Map Replacement] C&C_Under
Posted by IAmFenix on Sun, 31 May 2009 22:33:39 GMT
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Just your cheats and the idea of ultra Advantage Skins I would do it.<what he said

BTW, using forest under, nice job.

Subject: Re: [Map Replacement] C&C_Under
Posted by Karmanaut on Sat, 18 Jul 2009 16:23:46 GMT
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link doesnt work

Subject: Re: [Map Replacement] C&C_Under
Posted by crysis992 on Sat, 18 Jul 2009 17:05:38 GMT
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btw this skin is uploaded at my website too, if someone want it

 http://renegadeskins.forumieren.de/map-texture-s-f30/cc-under-texture-forestdese rt-t263.htm