Subject: [Skin/Emitter] Flametank Fire Posted by crysis992 on Sat, 28 Feb 2009 00:28:49 GMT View Forum Message <> Reply to Message

So here is my flametank fire, i changed a lil bit and added an other version (tiberium)

and:

Have fun with it some comments for the tib effect would be nice.

## File Attachments

1) Game 2009-02-28 01-23-24-78.jpg, downloaded 695 times

Page 1 of 5 ---- Generated from

Command and Conquer: Renegade Official Forums



2) Game 2009-02-28 01-24-58-70.jpg, downloaded 703 times



3) Flamers.zip, downloaded 207 times

Subject: Re: [Skin/Emitter] Flametank Fire Posted by \_SSnipe\_ on Sat, 28 Feb 2009 00:31:25 GMT View Forum Message <> Reply to Message

Subject: Re: [Skin/Emitter] Flametank Fire

Posted by u6795 on Sat, 28 Feb 2009 00:50:16 GMT

View Forum Message <> Reply to Message

Holy shit. This is awesome. Great work, dude!

Tib looks really nice and clean (in terms of styling,) kudos to you.

Subject: Re: [Skin/Emitter] Flametank Fire

Posted by nope.avi on Sat, 28 Feb 2009 01:50:22 GMT

View Forum Message <> Reply to Message

Awesome

Subject: Re: [Skin/Emitter] Flametank Fire

Posted by Brandon on Sat, 28 Feb 2009 01:50:50 GMT

View Forum Message <> Reply to Message

Absolutely awesome.

Subject: Re: [Skin/Emitter] Flametank Fire

Posted by mr£Ā§Ä·z on Sat, 28 Feb 2009 02:01:35 GMT

View Forum Message <> Reply to Message

Looks cooler with some Shaders

Subject: Re: [Skin/Emitter] Flametank Fire

Posted by IronWarrior on Sat, 28 Feb 2009 06:03:59 GMT

View Forum Message <> Reply to Message

Both are now added to Game-Maps.NET

Tiberium Flame Effect: http://ren.game-maps.net/index.php?act=view&id=1363

Fire Effect: http://ren.game-maps.net/index.php?act=view&id=1362

Subject: Re: [Skin/Emitter] Flametank Fire Posted by slosha on Sat, 28 Feb 2009 07:22:06 GMT View Forum Message <> Reply to Message

i love you (no homo)