Subject: Making a Script to Purchase From Gdi Purchase Terminal ? If you Are on Nod The Same
Posted by DeathC200 on Fri, 27 Feb 2009 16:08:11 GMT
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I Am Wondering if there is a way i can make a script so that i can purchase from dead gdi buildings ?==> if i am nod and if i am on gdi can i create a same preset but purchase from dead nod buildings if anyone knows how help would be greatley appreciated.

Subject: Re: Making a Script to Purchase From Gdi Purchase Terminal ? If you Are on Nod The Same
Posted by jnz on Fri, 27 Feb 2009 16:17:53 GMT
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Look into:
Create_Vehicle for psudo vehicle purchases
Change_Character for psudo character purchases

Subject: Re: Making a Script to Purchase From Gdi Purchase Terminal ? If you Are on Nod The Same
Posted by DeathC200 on Fri, 27 Feb 2009 16:20:50 GMT
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ok well this work for visual studio c++ 2005 express edition because i have had a hard time trying to code lua in this version am i going to need to install the lua plugin version 4.0 itself before i can start creating or developing anything man ?

Subject: Re: Making a Script to Purchase From Gdi Purchase Terminal ? If you Are on Nod The Same
Posted by jnz on Fri, 27 Feb 2009 18:26:18 GMT
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They should work in Lua and scripts.dll