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File Attachments

Team Kills Deaths K/D Credits Score

Nod	0	0	-	498778	0
Player	Kills	Deaths	K/D	Credits	Score
1. Renegade	1	1	0.0	498778	0

098

200
100

Stealth Tank

Credits: 498778
Time Remaining: 00:29:04

098

3) [Untitled.jpg](#), downloaded 1056 times



Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [ChewML](#) on Wed, 25 Feb 2009 05:03:07 GMT
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uhhh... can't really see it?

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [Altzan](#) on Wed, 25 Feb 2009 05:43:35 GMT
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I can, sorta

It's blurry... but not bad, maybe try and make it more focused?

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [Feetseek](#) on Wed, 25 Feb 2009 05:49:43 GMT
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This appears to be a first... and I can see a lot of work done on it. Ahahahahahahahahaha (if you can read it).

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [Goztow](#) on Wed, 25 Feb 2009 08:15:45 GMT
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Like 90 % of all skins and 99 % of your skins: uglier than the original.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [Reaver11](#) on Wed, 25 Feb 2009 09:05:22 GMT
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Please put more effort in your work. At the moment I see a shitload of your skins appearing when most of them are crap.

It's just an overload of skins that could have been good but need way more effort to them.

I just took an old art file that was on my pc and pasted it onto the stank. It is a relativity easy job. (If anyone wants the stank I will release it in a different topic).

On first sights this stank looks ok. (In my sights this is the point where you release your skins)

But a closer inspection tells that there is still a long way ahead to finish it. For instance the stank parts itself are not blending in the skin. The driverscab needs patching up the scale of the black/blue strips is offscale.

Of course I can keep talking about what is bad about your skins but I wont.
What I think you should do is think of an idea for a skin. Work it out and post it on the modforum first! Ask for what is right and wrong. So you will get constructif critisme. After this you will know what to do to create a good skin. Then finish up your skin and voila!

Seriously spamming the mod release section with bad skins is not a good thing.

I really hope you will consider it this time! As I do think you have heard these kind of comments before.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [rrutk](#) on Wed, 25 Feb 2009 13:06:15 GMT
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dont know, why people take theire time and work and effort to create strange skins, which havent anything to do with C&C and look..mmmmhh...well....strange

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [DL60](#) on Wed, 25 Feb 2009 13:11:56 GMT
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Quote:Like 90 % of all skins and 99 % of your skins: uglier than the original.
Very well said.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [DarkKnight](#) on Wed, 25 Feb 2009 14:59:23 GMT
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rrutk wrote on Wed, 25 February 2009 07:06dont know, why people take theire time and work and effort to create strange skins, which havent anything to do with C&C and look..mmmmhh...well....strange

because its fun

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [LiL KiLLa](#) on Wed, 25 Feb 2009 14:59:54 GMT
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Reaver11 wrote on Wed, 25 February 2009 10:05At the moment I see a shitload of your skins appearing when most of them are crap.
It's just an overload of skins that could have been good but need way more effort to them.

true

same opinion.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [ReLoaDeD](#) on Wed, 25 Feb 2009 16:25:44 GMT
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LoL thanks for trying to create a nice skin for my clan/server but i guess everyone can create a skin like this .

put some more time in it next time !

And btw : I'm not saying that i am better at makeing skins

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [JsxKeule](#) on Wed, 25 Feb 2009 16:31:06 GMT
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hey reaver11 can you release the stank ??

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [Reaver11](#) on Wed, 25 Feb 2009 17:31:01 GMT
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I will fix it up and make a different topic for it.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [u6795](#) on Wed, 25 Feb 2009 21:08:03 GMT
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I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [ChewML](#) on Thu, 26 Feb 2009 01:49:31 GMT
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u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

http://www.google.com/search?sourceid=navclient&ie=UTF-8&rlz=1T4GWYE_enUS259US260&q=matrix+stealth+skin

I think it may have been on game-maps.net also.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [slosha](#) on Thu, 26 Feb 2009 04:59:37 GMT
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u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

wow, just wow.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [ChewML](#) on Thu, 26 Feb 2009 05:00:54 GMT
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Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [GEORGE ZIMMER](#) on Thu, 26 Feb 2009 05:07:10 GMT
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2GLOCK9S wrote on Wed, 25 February 2009 22:59u6795 wrote on Wed, 25 February 2009 15:08I am absolutely certain this has been done before. It's a bit of a cheat because the green is bright, but it's a good skin. I need to find it >:[

wow, just wow.

What? He said a BIT of a cheat, because, y'know, a bright green skin IS kind of an advantage skin.

Subject: Re: [skin] Matrix Sleath Affects 2
Posted by [YazooGang](#) on Thu, 26 Feb 2009 19:59:39 GMT
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Really bad quality.
