
Subject: [skin] 420 Door

Posted by [Good-One-Driver](#) on Fri, 20 Feb 2009 01:49:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

kk people listen up this was just a test and i want to get your opinions on this don't say shit like this is the gayest skin i ever seen please just tell me what i need to fix
+ i fixed the mirrored affects on door enojoy

File Attachments

- 1) [nod_tridoor1.dds](#), downloaded 157 times
- 2) [test.jpg](#), downloaded 963 times

The first thing I would fix is stop making skins that are simply pasting images into photoshop and saving it as a .dds. Do something interesting.

Subject: Re: [skin] 420 Door

Posted by [Good-One-Driver](#) on Fri, 20 Feb 2009 01:53:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

u6795 wrote on Thu, 19 February 2009 19:50The first thing I would fix is stop making skins that are simply pasting images into photoshop and saving it as a .dds. Do something interesting.

well thats the thing lol im using paint shop pro and it sucks dick lol and i dunno how to w3d.

Subject: Re: [skin] 420 Door

Posted by [ChewML](#) on Fri, 20 Feb 2009 02:22:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

I don't really know much about paint shop pro, but maybe you should try something besides door skins? Or make it actually look like some sort of door, like someone else already said.

This one is not great either, but at least it resembles a door.

[Toggle Spoiler](#)

I really wouldn't think that most people want to see a naked chick or a pot leaf everytime they turn around while playing Ren.

[File Attachments](#)

1) [bankvaultdoor.jpg](#), downloaded 779 times

gkl killed A_bunch_of_kittens
Nod Tiberium Refinery under attack.



Subject: Re: [skin] 420 Door

Posted by [Good-One-Driver](#) on Fri, 20 Feb 2009 02:45:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

ChewML wrote on Thu, 19 February 2009 20:22I don't really know much about paint shop pro, but maybe you should try something besides door skins? Or make it actually look like some sort of door, like someone else already said.

This one is not great either, but at least it resembles a door.

[Toggle Spoiler](#)

I really wouldn't think that most people want to see a naked chick or a pot leaf everytime they turn around while playing Ren.

yea i know im just practicing... and btw i like your veh. lol is it the "sun affect skin" or w/e that changes when you point towrad sun?

Subject: Re: [skin] 420 Door

Posted by [ChewML](#) on Fri, 20 Feb 2009 03:47:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Pearlescent was what I was going for. I posted it here a while back if you want it.

Subject: Re: [skin] 420 Door

Posted by [Altzan](#) on Fri, 20 Feb 2009 15:17:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here's an idea. Try skinning the door to make it like a sci-fi door or something.

Look at some of these, maybe

Subject: Re: [skin] 420 Door

Posted by [crysiss992](#) on Fri, 20 Feb 2009 16:58:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nice idea Altzan, =D

File Attachments

- 1) [nod_tridoor1.dds](#), downloaded 141 times
- 2) [game 2009-02-20 17-42-03-21.jpg](#), downloaded 713 times



Subject: Re: [skin] 420 Door

Posted by [Good-One-Driver](#) on Fri, 20 Feb 2009 20:53:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

hey i seen some doors open the other way? how do you do that i mean they open not side to side but up and down or in and out

Subject: Re: [skin] 420 Door

Posted by [ErroR](#) on Sat, 21 Feb 2009 12:38:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

GoodOneDriver wrote on Fri, 20 February 2009 22:53hey i seen some doors open the other way?
how do you do that i mean they open not side to side but up and down or in and out
w3d

Subject: Re: [skin] 420 Door

Posted by [YazooGang](#) on Mon, 23 Feb 2009 03:23:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

GoodOneDriver, best place for you to post these is spam fest. Thats all.

Subject: Re: [skin] 420 Door

Posted by [Good-One-Driver](#) on Mon, 23 Feb 2009 03:31:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

lol why do u bump them back up just let them die lol idc
