Subject: Laser Rifle?
Posted by slosha on Wed, 04 Feb 2009 04:44:24 GMT
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what file will i need to change the laser beam

Subject: Re: Laser Rifle?
Posted by ChewML on Wed, 04 Feb 2009 06:06:56 GMT
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I am gonna assume it is with the obby beam, which is in objects.ddb (according to Saberhawk in the other thread).

Subject: Re: Laser Rifle?
Posted by slosha on Mon, 09 Feb 2009 23:18:59 GMT
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is it really -.-

thx

Subject: Re: Laser Rifle?
Posted by R315r4z0r on Tue, 10 Feb 2009 00:06:33 GMT
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Lasers and those effects are modified in level edit. Therefore the only way to edit them is to create a custom objects.ddb in your data folder. And that is read as a cheat on most servers.

So you are out of luck..

Subject: Re: Laser Rifle?
Posted by ErroR on Tue, 10 Feb 2009 15:26:56 GMT
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you can edit blue_single or blue_tirple (FOR PIC, blue laser) but it will just alter the color, if u make it red there will be red and blue. So i think if u change the skin it will be the same with red