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Subject: [model]Renegade beta models  
Posted by [Stefan](#) on Wed, 03 Sep 2008 20:32:25 GMT  
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Updated: you can find them here: <http://ren.game-maps.net/index.php?act=category&id=183>

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Subject: Re: show me  
Posted by [Cabal X39](#) on Wed, 03 Sep 2008 20:38:48 GMT  
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I LOVE YOOUU!!  
I WAS SEARCHING FOR THE OLD COMMANDO FOR F\*CKING 2 YEARS!!!!

---

---

Subject: Re: show me  
Posted by [mr£Ä\\$Ä-z](#) on Wed, 03 Sep 2008 20:50:57 GMT  
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WOOT on the beta the AI's made jumps etc (T\_T) AWESOME VIDS  
  
The BETA PWNS

---

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Subject: Re: show me  
Posted by [Cabal X39](#) on Wed, 03 Sep 2008 21:35:00 GMT  
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HMM! There is a map that comes with Old Commando.... When i run it, my renegade crashes

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Subject: Re: show me  
Posted by [Mauler](#) on Wed, 03 Sep 2008 22:38:16 GMT  
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Cabal X39 wrote on Wed, 03 September 2008 17:35HMM! There is a map that comes with Old Commando.... When i run it, my renegade crashes

It's simply a large testing level.. nothing really

---

---

Subject: Re: show me  
Posted by [IronWarrior](#) on Wed, 03 Sep 2008 23:14:15 GMT  
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---

ooo I spot three files that I haven't got up there.

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Subject: Re: show me  
Posted by [Cabal X39](#) on Wed, 03 Sep 2008 23:34:03 GMT  
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---

Mauler wrote on Wed, 03 September 2008 17:38Cabal X39 wrote on Wed, 03 September 2008 17:35HMM! There is a map that comes with Old Commando.... When i run it, my renegade crashes

It's simply a large testing level.. nothing really

I really want to play on it....  
Why does it crash on my renegade  
It loads a little bit and then crashes

---

Subject: Re: show me  
Posted by [Mauler](#) on Wed, 03 Sep 2008 23:46:09 GMT  
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---

My guess is that it's crashing due to the fact none of the original assets exist in the always.dat or its to outdated for your Renegade to load so final answer you won't be able to play or load it. You can extract the w3d level file but what's the point there's nothing to the level besides a few boxy hills and some water..

---

Subject: Re: [model]Renegade beta models  
Posted by [Goztow](#) on Fri, 30 Jan 2009 21:30:58 GMT  
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BUMP, I think a few people asked about this?

---

Subject: Re: [model]Renegade beta models  
Posted by [crisis992](#) on Fri, 30 Jan 2009 21:35:24 GMT  
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---

i have probs with this file:

www.cncbrotherhood.com/CnC\_All/CnC\_Ren/Mods/SBHs\_Lazer\_rifle.zip

= Virus Detected:

Win32:Trojan-gen {Other}

---

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Subject: Re: [model]Renegade beta models

Posted by [ErroR](#) on Fri, 30 Jan 2009 21:43:24 GMT

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it's a first person skin and has a installer

---

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Subject: Re: [model]Renegade beta models

Posted by [rutk](#) on Sat, 31 Jan 2009 01:48:21 GMT

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---

should be sticky and saved here in forum too.

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Subject: Re: [model]Renegade beta models

Posted by [mrŁŚÄ-z](#) on Sat, 31 Jan 2009 11:48:19 GMT

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Weird Mammoth..

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Subject: Re: [model]Renegade beta models

Posted by [\\_SSnipe\\_](#) on Sat, 31 Jan 2009 23:59:12 GMT

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Can someone conform these are all of the beta weapons?

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Subject: Re: [model]Renegade beta models

Posted by [Spyder](#) on Sun, 01 Feb 2009 11:53:12 GMT

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---

It would be nice if someone could tweak the mammoth/light/medium tanks so they can be used

---

online. The mammoth's driving speed is somewhat different from the original if correct. Also it's threads are a bit higher from the ground than usual.

The light tank has a speed issue too I think.

Medium tank, higher from the ground.

I think it's possible to get this working online, since it doesn't really give you an advantage over other players.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Nod Guy](#) on Sun, 01 Feb 2009 12:45:11 GMT  
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---

Yeah if these tanks could be fixed to work online it would be awesome.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [mr£ÄŞÄ-z](#) on Sun, 01 Feb 2009 14:57:46 GMT  
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---

Depends wich mammoth tank and medium tank you mean...

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Gen\\_Blacky](#) on Mon, 02 Feb 2009 20:21:53 GMT  
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---

Yea its weird how you can replace almost any model besides the vehicle you will just get version mismatch you can work around it but its a pain.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [mr£ÄŞÄ-z](#) on Tue, 03 Feb 2009 15:19:55 GMT  
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---

You can use new vehicles online

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Goztow](#) on Tue, 03 Feb 2009 15:57:53 GMT  
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onlineFixed

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Reaver11](#) on Tue, 03 Feb 2009 17:54:23 GMT  
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---

It is weird but not beta

Also to my knowledge the laser rifle is only the silver skin and not the correct weaponmodel.  
Original laserrifle didnt contain a crystal on front.

The pistol posted on here is only the firstpersion model but it is beta.

The laserchaingun is to my knowledge a gun that westwood added lateron and Im not sure if it  
ever was silver.

When I'm done with my mod then I will work on the beta gun models again.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [ErroR](#) on Tue, 03 Feb 2009 20:38:30 GMT  
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---

the sniper rifle is a bit big

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Nod Guy](#) on Wed, 04 Feb 2009 06:17:18 GMT  
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---

That sniper rifle has already been done, i downloaded it from these forums a few months ago.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Reaver11](#) on Wed, 04 Feb 2009 07:27:14 GMT  
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---

Nod Guy wrote on Wed, 04 February 2009 00:17 That sniper rifle has already been done, i downloaded it from these forums a few months ago.

All I say is check the texture and check the muzzle tip, it is not beta.

Although the design of this sniper is boxy you can get alot more out of it. Then the one there already is.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Nod Guy](#) on Wed, 04 Feb 2009 08:12:44 GMT  
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---

yeah...you need to fix the hand positions and the handle, other then that nice work.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [YazooGang](#) on Wed, 11 Feb 2009 01:51:01 GMT  
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---

I recommand to unsticky this due that the links are dead.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Goztow](#) on Wed, 11 Feb 2009 07:54:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Did someone download them? If so, could you PM a zip with all files to me?

---

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Subject: Re: [model]Renegade beta models  
Posted by [YazooGang](#) on Wed, 11 Feb 2009 19:51:13 GMT  
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---

yea, thats why people need to upload the files to this website not any other shitty websites that would last for like 10 days and then die.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Stefan](#) on Thu, 12 Feb 2009 05:35:14 GMT  
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---

YazooGang wrote on Wed, 11 February 2009 13:51 yea, thats why people need to upload the files to this website not any other shitty websites that would last for like 10 days and then die.

---

There's a filesize limit of 16 mb here. stupid.  
Anyway, i have a backup of it all any ideas where i can upload a 250mb file?

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Omar007](#) on Thu, 12 Feb 2009 09:17:32 GMT  
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FileShack???  
MegaUpload??  
Rapidshare(shit)?? xD

---

---

Subject: Re: [model]Renegade beta models  
Posted by [DeathC200](#) on Thu, 12 Feb 2009 12:22:17 GMT  
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---

as long as you can upload working links i am happy cause i was never able to get to any of these they said ERROR page can not be displayed so if some one could get a proper website with all of these working I would appreciate it greatly

---

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Subject: Re: [model]Renegade beta models  
Posted by [YazooGang](#) on Thu, 12 Feb 2009 20:03:14 GMT  
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---

Stefan wrote on Wed, 11 February 2009 23:35YazooGang wrote on Wed, 11 February 2009 13:51yea, thats why people need to upload the files to this website not any other shitty websites that would last for like 10 days and then die.

There's a filesize limit of 16 mb here. stupid.  
Anyway, i have a backup of it all any ideas where i can upload a 250mb file?  
U STUPID

No, jk. I didnt know that there was a limit..

---

---

Subject: Re: [model]Renegade beta models  
Posted by [DeathC200](#) on Sun, 15 Feb 2009 17:06:29 GMT  
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---

guys fix the darn links

---

---

Subject: Re: [model]Renegade beta models

---

Posted by [slosha](#) on Sun, 15 Feb 2009 17:51:12 GMT

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why don't the links work? i tried just the .com and it says it cant find the server

---

Subject: Re: [model]Renegade beta models

Posted by [Stefan](#) on Sun, 15 Feb 2009 19:47:02 GMT

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---

Quote:guys fix the darn links

Here ya go

---

Subject: Re: [model]Renegade beta models

Posted by [slosha](#) on Sun, 15 Feb 2009 20:00:20 GMT

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---

Stefan wrote on Sun, 15 February 2009 13:47Quote:guys fix the darn links

Here ya go

wow ur an idiot

---

Subject: Re: [model]Renegade beta models

Posted by [ErroR](#) on Sun, 15 Feb 2009 20:18:34 GMT

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anyway RAPID SHARE IS A FUKING SHIT

---

Subject: Re: [model]Renegade beta models

Posted by [DeathC200](#) on Sun, 15 Feb 2009 22:28:28 GMT

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---

you guys are nuts i ask you to fix the links and what do i get this

well how about i give you a thumbs down for not giving me proper working links !!

---

Subject: Re: [model]Renegade beta models

Posted by [u6795](#) on Sun, 15 Feb 2009 23:46:41 GMT

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---

DeathC200 wrote on Sun, 15 February 2009 17:28you guys are nuts i ask you to fix the links and

---

what do i get this

well how about i give you a thumbs down for not giving me proper working links !!  
Did you fucking read any of this? Most of the links are gone, as in nobody has the files to reupload them.

Quit bitching, nobody is here to serve you.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [DeathC200](#) on Mon, 16 Feb 2009 00:56:20 GMT  
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u6795 wrote on Sun, 15 February 2009 17:46DeathC200 wrote on Sun, 15 February 2009 17:28you guys are nuts i ask you to fix the links and what do i get this  
well how about i give you a thumbs down for not giving me proper working links !!  
Did you fucking read any of this? Most of the links are gone, as in nobody has the files to reupload them.

Quit bitching, nobody is here to serve you.

ok i understand sorry for all your troubles i really do care but i guess its not of any importance anymore and i was not bitching about anything

---

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Subject: Re: [model]Renegade beta models  
Posted by [slosha](#) on Mon, 16 Feb 2009 03:58:43 GMT  
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nvm looked at register date

---

---

Subject: Re: [model]Renegade beta models  
Posted by [YazooGang](#) on Mon, 16 Feb 2009 05:41:16 GMT  
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---

2GLOCK9S wrote on Sun, 15 February 2009 21:58if you haven't realized this yet, this was posted almost 3 years ago. sadly, no one even thought to back them up :/  
Actually, i downloaded one of the movies like 3 weeks ago. It was a temp, deteled already.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Stefan](#) on Mon, 16 Feb 2009 11:29:05 GMT  
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---

<http://ren.game-maps.net/index.php?act=category&id=183>

Ironwarrior uploaded all files there, except the movies.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [DeathC200](#) on Mon, 16 Feb 2009 15:32:29 GMT  
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---

Stefan wrote on Wed, 03 September 2008 15:32 Updated: you can find them here:  
<http://ren.game-maps.net/index.php?act=category&id=183>

thank you so much for getting this fixed i give you a official

---

---

Subject: Re: [model]Renegade beta models  
Posted by [IronWarrior](#) on Sat, 21 Feb 2009 16:29:22 GMT  
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---

Do people want the old beta movies uploaded?

(saying this, I hope I still have them or know a place to download them)

---

---

Subject: Re: [model]Renegade beta models  
Posted by [CarrierII](#) on Thu, 26 Feb 2009 20:25:14 GMT  
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I think Stefan's got them.

---

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Subject: Re: [model]Renegade beta models  
Posted by [Stefan](#) on Sat, 28 Feb 2009 18:16:14 GMT  
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<http://rapidshare.de/files/45717193/Video.rar.html>

---

---

Subject: Re: [model]Renegade beta models  
Posted by [IronWarrior](#) on Sat, 28 Feb 2009 22:00:13 GMT  
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---

Thank you.

Meh at RapidShare.

---

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Subject: Re: [model]Renegade beta models  
Posted by [LiL KiLLa](#) on Wed, 04 Mar 2009 20:47:45 GMT  
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i want beta orange scope

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Stefan](#) on Thu, 16 Apr 2009 13:11:24 GMT  
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[http://rapidshare.de/files/46758219/CC\\_Renegade\\_Beta\\_Files.rar.html](http://rapidshare.de/files/46758219/CC_Renegade_Beta_Files.rar.html)

Found a few files i had never seen before while searching trough various renegade .mix files.

It contains some characters (a farmer, 'withered.w3d' dino with pants on, and a civ char)

An unused tiberium model which looks awesome.

The c130 plane v\_nod\_c-130e3.w3d

And a radar vehicle which seems to have been cut from the game.

All these files are found in vanilla renegade and could be used serverside

---

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Subject: Re: [model]Renegade beta models  
Posted by [ErroR](#) on Thu, 16 Apr 2009 13:15:27 GMT  
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---

the radar is present in one of the missions in the city (where you are with the dead six and sydney) but i think it's slightly different

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Stefan](#) on Thu, 16 Apr 2009 13:22:47 GMT  
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---

Lol, my memory must be getting rusty then.. i don't recall seeing it in any mission

---

---

Subject: Re: [model]Renegade beta models  
Posted by [ErroR](#) on Thu, 16 Apr 2009 13:24:28 GMT  
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---

it's some kind of radar jammer that u must destroy, and there are a few there

---

Subject: Re: [model]Renegade beta models  
Posted by [Reaver11](#) on Thu, 16 Apr 2009 13:25:11 GMT  
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---

You have to destroy it in mission 7 where you afterwards are going to destroy the ssm's etc

---

Subject: Re: [model]Renegade beta models  
Posted by [Dreganius](#) on Sat, 25 Apr 2009 06:29:56 GMT  
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---

Reaver11 wrote on Thu, 16 April 2009 23:25 You have to destroy it in mission 7 where you afterwards are going to destroy the ssm's etc

Yes, they are in Nod Trucks, I believe.. Is that right?

---

Subject: Re: [model]Renegade beta models  
Posted by [ErroR](#) on Sat, 25 Apr 2009 08:47:05 GMT  
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---

Dreganius wrote on Sat, 25 April 2009 09:29 Reaver11 wrote on Thu, 16 April 2009 23:25 You have to destroy it in mission 7 where you afterwards are going to destroy the ssm's etc

Yes, they are in Nod Trucks, I believe.. Is that right?  
there are earlier. Nod trucks with sam sites look like nod mrls

---

Subject: Re: [model]Renegade beta models  
Posted by [Reaver11](#) on Sat, 25 Apr 2009 16:49:17 GMT  
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---

Dreganius wrote on Sat, 25 April 2009 01:29 Reaver11 wrote on Thu, 16 April 2009 23:25 You have to destroy it in mission 7 where you afterwards are going to destroy the ssm's etc

Yes, they are in Nod Trucks, I believe.. Is that right?

Nope they are not in the trucks, those are as Error sais sam sites.

---

---

Subject: Re: [model]Renegade beta models  
Posted by [Killgeak](#) on Sun, 03 May 2009 10:48:31 GMT  
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---

The map where you get to meet all the death 6 (or something like that) Guys, its at the bunker where gunner is

---

Subject: Re: [model]Renegade beta models  
Posted by [Vaati19](#) on Fri, 02 Oct 2009 18:14:50 GMT  
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when hotwire takes over those trucks with samsites?

---