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Subject: [Model Replacement] Turret V2  
Posted by [Di3HardNL](#) on Wed, 28 Jan 2009 21:55:03 GMT  
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This works online

Screenshot in Attachment.

Here linkie

<http://renegademodels.comze.com/NOD%20Buildings%20page.htm>

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### File Attachments

1) [New Turret.JPG](#), downloaded 608 times



2) [Turret V2.rar](#), downloaded 189 times

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Subject: Re: [Model Replacement] Turret V2  
Posted by [slosha](#) on Wed, 28 Jan 2009 22:06:30 GMT  
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not to be rude or anything but that looks exactly the same, except for the little light on top

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Subject: Re: [Model Replacement] Turret V2  
Posted by [Altzan](#) on Wed, 28 Jan 2009 23:55:23 GMT  
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2GLOCK9S wrote on Wed, 28 January 2009 16:06not to be rude or anything but that looks exactly the same, except for the little light on top

It has a NOD logo at the base too

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Subject: Re: [Model Replacement] Turret V2  
Posted by [Goztow](#) on Thu, 29 Jan 2009 07:20:44 GMT  
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Quote: Attach your release to your forum post, unless your release is too big to be attached. This is very important as it's the only way to make sure that in a couple of months/years, your download still exists.  
Plz.

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Subject: Re: [Model Replacement] Turret V2  
Posted by [\\_SSnipe\\_](#) on Thu, 29 Jan 2009 07:31:36 GMT  
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I love your site bro all your work and easy to get!

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Subject: Re: [Model Replacement] Turret V2  
Posted by [Goztow](#) on Tue, 03 Feb 2009 07:48:43 GMT  
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It's such a pity you refuse to attach your work to the forum post.

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Subject: Re: [Model Replacement] Turret V2  
Posted by [Reaver11](#) on Tue, 03 Feb 2009 10:33:12 GMT  
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no offence but wasnt it ment that everything is supposed to be attached to a release post?

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Subject: Re: [Model Replacement] Turret V2  
Posted by [Di3HardNL](#) on Tue, 03 Feb 2009 13:01:56 GMT  
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attachment added.

Sorry for the delay gozy;) I'll add attachment next time I release things.

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Subject: Re: [Model Replacement] Turret V2  
Posted by [ArtyWh0re](#) on Tue, 03 Feb 2009 15:32:18 GMT  
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Hey, Gj, Just downloaded.

There are quite alot of differences actually, first of all the Nod logos and the light, then I think the turret texture is of higher definition.

Anyway I changed one of the textures, I think it looks even better now.

#### File Attachments

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1) [turret\\_cement.tga](#), downloaded 134 times

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Subject: Re: [Model Replacement] Turret V2  
Posted by [anant](#) on Wed, 04 Feb 2009 00:42:08 GMT  
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I agree. Post Orca =D

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Subject: Re: [Model Replacement] Turret V2  
Posted by [slosha](#) on Thu, 05 Feb 2009 04:07:26 GMT  
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anant wrote on Tue, 03 February 2009 18:42I agree. Post Orca =D

+1

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