
Subject: Website Back online ;)
Posted by [Di3HardNL](#) on Tue, 27 Jan 2009 21:22:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

28-07-2009
updated the main page!
New modifications will be shown for easier acces

13-06-2009
Back on business

03-06-2009 :

The ww-gaming.com team is upgrading their board, this is the board where my downloadsection is. This is going to take a couple of days before its all updated.
So in those days you will not be able to reach my downloadsection.

But when my website is back there will be a couple of releases waiting for you

14-04-2009 :
All downloads from my old website are now back online on ww-gaming.com

Easier to reach my downloadsection is through this link:

www.renegademodels.tk

More to come soon!

31-03-2009

I have a different website now.
Brandon from ww-gaming.com let me upload my stuff on their download section.

Its a pretty cool section, its easier and faster to upload things and it has a better overview.

Also guests can now rate and comment on downloads.

Without Brandon I would probably haven't started uploading my stuff again, so as in return I would like to ask you to register on their forum to thank ww-gaming.com

You can reach my download section through :

<http://www.renegademodels.tk/>

or

<http://www.ww-gaming.com> (ninja edit by admin so the link works)

Subject: Re: My own website
Posted by [Omar007](#) on Tue, 27 Jan 2009 21:57:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

NICE!!!

Subject: Re: My own website
Posted by [N1warhead](#) on Tue, 27 Jan 2009 22:52:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I like your site man! It's pretty cool!

Maybe you can host the GoldenEye mod when ever it's created ??????

I'll most likely start on it when ever I get back from m Medical class tonight; Fire Department Certifications are my top priority sense I plan to one day make it my career you know?

But yeahp; I'll start the GoldenEye mod tonight :D; hopefully we will get tremendous support for this mod, it will only be a Multiplayer mod though.

Subject: Re: My own website
Posted by [MacKinsey](#) on Wed, 28 Jan 2009 12:38:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice Site, but it looks Shitty if u have a Resolution over 1024x768
(I tried every Resolution over it).
Here is a Screenshot in my normal Resolution (1680x1050) for you

EDIT:

I noticed that some sections arent filled yet.
Let it me know, if you want to have a Mirror for your files.

2nd EDIT:

It looks like on the Screenshot on every Page

File Attachments

1) [sitein1680x1050.jpeg](#), downloaded 1530 times



COMMAND & CONQUER RENEGADE

HOME



Other

[View My Stats](#)

sitemeter  00000201

Welcome to my website!

My name is Mark Reijrink. I am 17 years old and I live in the Netherland. Most of you will probably know me Di3HardNL!

I decided to create a website to put on for Renegade, also I just wanted create a website :)

Click on 1 of the different category's to view my modifications!

Questions? markreijrink@hotmail.com

Subject: Re: My own website
Posted by [Omar007](#) on Wed, 28 Jan 2009 12:47:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ah that problem do i recognise
On my website you also have that problem. Didn't find a way to stretch the image yet so it places them side-by-side xD

Subject: Re: My own website
Posted by [MacKinsey](#) on Wed, 28 Jan 2009 13:05:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try the code from HERE
<SCRIPT language="JavaScript">
<!--
if ((screen.width>=1024) && (screen.height>=768))
{
 window.location="highres.html";
}
else
{
 window.location="lowres.html";
}
//-->
</SCRIPT>

Subject: Re: My own website
Posted by [LR01](#) on Wed, 28 Jan 2009 13:13:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

coooool, orca trails!

Subject: Re: My own website
Posted by [Omar007](#) on Wed, 28 Jan 2009 13:13:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

That way you have to use multiple webpages xD

Luckily CSS 3 is coming
That supports the STRETCH function

Subject: Re: My own website
Posted by [Di3HardNL](#) on Wed, 28 Jan 2009 13:46:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

awe can you help a little how to get that script to work? I am not very good with it yet

And I know some category's you can't visit yet, because I haven't uploaded stuff there YET ^^

Subject: Re: My own website
Posted by [a000clown](#) on Wed, 28 Jan 2009 14:50:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Omar007 wrote on Wed, 28 January 2009 08:13That way you have to use multiple webpages xD

Luckily CSS 3 is coming
That supports the STRETCH function
Nice to see some CSS enthusiasts around here

CSS3 is being done in a modular way, so different parts can reach working draft stage before others. This is good so we don't have to wait as long.
The main thing we do have to wait a long time for it browsers to add support for it. IE7 is still the leading browser and they don't like to follow standards, although IE8 is supposed to make major improvements. IE6 is still the second most used browser at over 25% and we have to create so many stupid workarounds for it just to get it to display how most other modern browsers do.

I have no idea what you're referring to by "stretch function" but they do have a nice background-size which Opera, webkit and khtml based browsers (Safari, Chrome, Konqueror) have already implemented.

- o-background-size
- webkit-background-size
- khtml-background-size.

Listed in the order mentioned above.

I'm assuming FireFox 3.1 has -moz-background-size but I don't know for sure.

You may not be able to resize the backgrounds at this time, but you can change the sizes of your layers (the <div> element) with the CSS2 dimension properties. IE doesn't support the min or max properties though.

http://w3schools.com/css/css_dimension.asp

Have a look around that site, it's great for beginners.

Subject: Re: My own website
Posted by [Prulez](#) on Wed, 28 Jan 2009 16:10:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Website images are loading pretty slow here. Other then that, looking good

Subject: Re: My own website
Posted by [MacKinsey](#) on Wed, 28 Jan 2009 16:18:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hey you could also use the SVG (Scaleable Vector Graphics) format.
With that format it stretches automatic, without seeing any pixels, like if u scale a normal picture up.
But currently I dont have a Clue how to add them to a HTML Site

Subject: Re: My own website
Posted by [cpjok](#) on Wed, 28 Jan 2009 18:36:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice i like the website

Subject: Re: My own website
Posted by [marcin205](#) on Wed, 28 Jan 2009 21:51:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice site

Subject: Re: My own website
Posted by [Altzan](#) on Wed, 28 Jan 2009 23:52:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Site looks great!
I did notice the GDI castle refinery link is incorrect.

Subject: Re: My own website
Posted by [Aprime](#) on Thu, 29 Jan 2009 02:31:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

wtf guys.

Subject: Re: My own website
Posted by [Mauler](#) on Thu, 29 Jan 2009 03:19:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Have to say that the site is not that great. Needs improvement

Subject: Re: My own website
Posted by [Gen_Blacky](#) on Thu, 29 Jan 2009 04:01:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

The site looks fine just a place to put your files fix the images tho.

Subject: Re: My own website
Posted by [Omar007](#) on Thu, 29 Jan 2009 09:32:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Clown wrote on Wed, 28 January 2009 15:50Omar007 wrote on Wed, 28 January 2009 08:13That way you have to use multiple webpages xD

Luckily CSS 3 is coming
That supports the STRETCH function
Nice to see some CSS enthusiasts around here

...

I have no idea what you're referring to by "stretch function"

I ment the function 'background-size: auto' <- stretches image to fit the screen

Subject: Re: My own website
Posted by [mutad3d](#) on Thu, 29 Jan 2009 18:38:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice models Mark, i like the tv slideshows

Subject: Re: My own website
Posted by [Di3HardNL](#) on Thu, 29 Jan 2009 21:03:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks for replys!

Mutad3d been a long time xD how you doing?

By the way I learned how to make good characters, I am working on Aladdin! Only the face is a problem

check out screenshot

Subject: Re: My own website
Posted by [mr£\\$Ä-z](#) on Thu, 29 Jan 2009 21:19:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

You inspired me to make a Charackter!

Subject: Re: My own website
Posted by [samous](#) on Fri, 30 Jan 2009 03:46:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

mutad3d wrote on Thu, 29 January 2009 10:38Nice models Mark, i like the tv slideshows

Oh NO! You have released your real name to everyone! you will now perish, and we will all be disappointed by not getting anymore of you mods

BTW: how far back do you 2 go, I never herd of mutad3d b4, and i've been on forums for longer than i have been member.

EDIT: lol, and he only has 4 posts, so how has it been long time?

Subject: Re: My own website
Posted by [Di3HardNL](#) on Fri, 30 Jan 2009 07:29:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

There are other places as renegadeforums.. there is also this game were you can talk to each other called Renegade Online. LOL

Subject: Re: My own website
Posted by [Di3HardNL](#) on Sat, 31 Jan 2009 19:52:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

I noticed Funhouse Barracks and Castle Refinery links were broken. Fixed now

I am adding more stuff tomorrow, I'll update tommorow!

Subject: Re: My own website
Posted by [Di3HardNL](#) on Wed, 18 Mar 2009 18:41:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've finally done some updates now. Check out my website again. Especially check out the category 'Other' -> Objects and Weapons.

Nothing really new, just an update

Only thing I didn't succeed was getting the resolution right. Only looks good for 800x600

Subject: Re: My own website

Posted by [JsxKeule](#) on Wed, 18 Mar 2009 19:07:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

really nice

Subject: Re: My own website

Posted by [ErroR](#) on Wed, 18 Mar 2009 19:13:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

cool

Subject: Re: My own website

Posted by [Starbuzz](#) on Wed, 18 Mar 2009 19:33:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

wow nice work m8! Loving the HON lights and the AWESOME Sole Survivor Chem!

Subject: Re: My own website

Posted by [Di3HardNL](#) on Wed, 18 Mar 2009 19:45:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Oh and by the way, all the downloads should be fixed now. I moved them over to a different server, so there are no issues with broken downloads anymore

Thank GrimmNL! for letting me use some of his serverspace

Subject: Re: My own website

Posted by [ArtyWh0re](#) on Wed, 18 Mar 2009 21:54:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lol the Timed Hamburger made me laugh. Good job with the site updates.

Subject: Re: My own website

Posted by [Di3HardNL](#) on Thu, 19 Mar 2009 14:24:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

thanks.

Now I am starting to add tutorials on my website.
I've made one yesterday about adding cool effects to your skins!

Check it out here

<http://www.renegademodels.comze.com/OTHER%20page.htm>

And it is also on renegadehelp.net

<http://renegadehelp.net/index.php?act=tutorial&id=7319>

Subject: Re: My own website

Posted by [Player](#) on Thu, 19 Mar 2009 14:48:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nice tutorial

Well done

Subject: Re: My own website

Posted by [Di3HardNL](#) on Thu, 19 Mar 2009 15:26:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks I hope you guys can make some things with it So far I have written 4 tutorials for Renegade and they are on my site now. The next one I am going to write which I have half done already is how to edit a building interior.

Subject: Re: My own website

Posted by [Gohax](#) on Thu, 19 Mar 2009 17:26:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Thu, 19 March 2009 09:26 Thanks I hope you guys can make some things with it So far I have written 4 tutorials for Renegade and they are on my site now. The next one I am going to write which I have half done already is how to edit a building interior.

Thanks for the tuts bro. And the update on the site was nice And when you're done writing that building interior tut, I'll try it out first thing

Subject: Re: My own website

Posted by [ArtyWh0re](#) on Thu, 19 Mar 2009 18:01:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks for the Cool tutorials, im guna try out that skin effect some time.

Subject: Re: My own website
Posted by [Starbuzz](#) on Thu, 19 Mar 2009 18:05:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is very nice and generous of you, mate! I can't believe you are teaching others your elite special skills and making the info more accessible.

Appreciate it...you are a nice soul!

Subject: Re: My own website
Posted by [Di3HardNL](#) on Thu, 19 Mar 2009 19:32:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, I learned some things of other tutorials aswell! And I enjoy making them

I just finished my building interior tutorial. I have made some video's to show couple of things but they take ages to upload

Subject: Re: My own website
Posted by [Altzan](#) on Fri, 20 Mar 2009 00:22:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

LOL, my school filter says u have malware...

I like the new sections, great job!

Subject: Re: My own website
Posted by [Di3HardNL](#) on Fri, 20 Mar 2009 21:03:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goddamit the downloadcounter I used for my website containing all info about download links and everything is deleted for unknown reason!

I have to remake all the links again... I will fix the links but its going to take a while.

Damn im pissed now.

Website stays 'Under construction' for a couple of days now.

Subject: Re: My own website
Posted by [Di3HardNL](#) on Tue, 31 Mar 2009 19:26:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yo boys, website is back online! but on a different server

Thanks to Brandon from ww-gaming.com for letting me upload some stuff on their forum downloadsection.

Now you can rate and comment my models in that downloadsection!!

Just use this adress, it will refer to the download page.

(still old things need to be added tho)

<http://renegademodels.comze.com/>

Subject: Re: My own website
Posted by [Di3HardNL](#) on Tue, 14 Apr 2009 18:24:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

Website is totally up to date now. Everything which was on my old website is now back on the new website!

I am planning to do some more interiors, maybe some small ones like the Obelisk and the AGT and release them

Subject: Re: Website Update.
Posted by [Gohax](#) on Wed, 15 Apr 2009 01:21:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sounds good bro. Going to tryout the tuts again.

Subject: Re: Website Update.
Posted by [Di3HardNL](#) on Wed, 15 Apr 2009 06:56:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oh good your saying that! I am adding the tutorials now

Subject: Re: Website Update.
Posted by [Gohax](#) on Wed, 15 Apr 2009 12:05:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sounds good bro Will be trying them later on today. I asked you about somethings a couple weeks ago and cleared up some things. I still might need help on opening renx cuz it won't let me for some reason ><

Subject: Re: Website Update.
Posted by [Tupolev TU-95 Bear](#) on Sat, 18 Apr 2009 17:39:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice that the sites up and running

but the turbosquid ramjet download is just a JPEG file :/

Subject: Re: Website Update.
Posted by [Di3HardNL](#) on Sat, 25 Apr 2009 09:27:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Turbosquid Sniper link fixed.

+ tutorials are now added again to the mainpage renmodels.tk

Subject: Re: Website temporary offline.
Posted by [Di3HardNL](#) on Wed, 03 Jun 2009 07:16:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

03-06-2009 :

The ww-gaming.com team is upgrading their board, this is the board where my downloadsection is. This is going to take a couple of days before its all updated.
So in those days you will not be able to reach my downloadsection.

But when my website is back there will be a couple of releases waiting for you

Subject: Re: Website temporary offline.
Posted by [crisis992](#) on Wed, 03 Jun 2009 13:34:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Di3HardNL wrote on Wed, 03 June 2009 02:1603-06-2009 :

The ww-gaming.com team is upgrading their board, this is the board where my downloadsection is. This is going to take a couple of days before its all updated.

So in those days you will not be able to reach my downloadsection.

But when my website is back there will be a couple of releases waiting for you

btw all of Di3Hard's released stuff can you download on my Website too:

www.renegadeskins.tk

Subject: Re: Website temporary offline.

Posted by [slosha](#) on Wed, 03 Jun 2009 19:33:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

crysis992 wrote on Wed, 03 June 2009 08:34Di3HardNL wrote on Wed, 03 June 2009 02:1603-06-2009 :

The ww-gaming.com team is upgrading their board, this is the board where my downloadsection is. This is going to take a couple of days before its all updated.

So in those days you will not be able to reach my downloadsection.

But when my website is back there will be a couple of releases waiting for you

btw all of Di3Hard's released stuff can you download on my Website too:

www.renegadeskins.tk

there's some of my stuff too!

Subject: Re: Website temporary offline.

Posted by [Brandon](#) on Thu, 04 Jun 2009 04:00:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

On behalf of WW-Gaming (now known as Aspiration Designs) I apologize for the inconvenience. We originally had planned on having the downloads section back up by Friday but due to a setback we were suppose to wait a week and a half longer. Fortunately, the setback is no longer an issue and we'll have the downloads section up and running tomorrow and hopefully all files will be back no later than Thursday.

Subject: Re: Website temporary offline.

Posted by [Brandon](#) on Thu, 11 Jun 2009 19:40:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

After much delay and issues resolved I am pleased to announce that the downloads section is back up and ready to use. All previous downloads have been re-uploaded compliments of the

faculty.

Subject: Re: Website temporary offline.
Posted by [Di3HardNL](#) on Fri, 12 Jun 2009 22:29:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yay

Subject: Re: Website Back online ;)
Posted by [Tupolev TU-95 Bear](#) on Sat, 13 Jun 2009 12:18:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

w00t for the website up again
Double w00t for Di3HardNL's WF interior

Subject: Re: Website Back online ;)
Posted by [Raptor RSF](#) on Sun, 14 Jun 2009 10:34:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice website

Subject: Re: Website Back online ;)
Posted by [Jeroenganges](#) on Sun, 14 Jun 2009 11:41:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Now GDI pp, AGT and obby.

Still not need my help? ^^

Subject: Re: Website Back online ;)
Posted by [Di3HardNL](#) on Tue, 28 Jul 2009 09:59:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have updated the main design op my website.

Whenever a new file gets uploaded you will see it on the main page, so you won't have to search through the downloadsection for new stuff whenever you want to.

Simply click on the image of the specific modification and you will be transported to the downloadscreen
