
Subject: Fonts Need re-sizing
Posted by [anant](#) on Sun, 28 Dec 2008 21:09:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

What do i need to change ??

File Attachments

1) [fonts.bmp](#), downloaded 325 times

Subject: Re: Fonts Need re-sizing
Posted by [cmatt42](#) on Mon, 29 Dec 2008 04:55:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

See stylemgr.ini.

Subject: Re: Fonts Need re-sizing
Posted by [anant](#) on Tue, 30 Dec 2008 05:57:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes but what in stylemgr

Subject: Re: Fonts Need re-sizing
Posted by [cmatt42](#) on Tue, 30 Dec 2008 16:21:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, taking half a second to read... I see that the first number is the font size. What you want to change is in the second group, called FONT_INGAME_TXT. Change the '8' in the value to something like '10'. Save the file and go play.

Subject: Re: Fonts Need re-sizing
Posted by [anant](#) on Tue, 30 Dec 2008 21:08:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

okay thanks

Subject: Re: Fonts Need re-sizing
Posted by [anant](#) on Tue, 30 Dec 2008 21:39:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

It changed everything But the player listings on the Right and the f8 commands, what i requested

Subject: Re: Fonts Need re-sizing
Posted by [cmatt42](#) on Tue, 30 Dec 2008 22:32:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hmm, my guess would be the 'header' font. Try different sizes for each ingame font and see if that works.

Subject: Re: Fonts Need re-sizing
Posted by [anant](#) on Fri, 02 Jan 2009 08:12:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

kk
