Subject: [skin]C-130 Plane Skin
Posted by samous on Fri, 26 Dec 2008 21:05:49 GMT
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Ok, i made a forest camo skin for the C-130, but it didn't turn out the way i hoped:

So, can anyone help me make it better? I'm going to make a desert camo version of it, wich is less noticable the dif in color, and loks better, but i still whant help on this one. Here the dds file so anyone can help.

=samous

edit: all i did was change the light gray to green, and the dark grey to brown.

File Attachments
1) v_nod_cargo_pln.dds, downloaded 213 times

Subject: Re: C-130 Plane Skin
Posted by Altzan on Sat, 27 Dec 2008 01:00:22 GMT
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It's a good effort. Perosnally, I'd get a camo texture and apply it to the whole skin (maybe excluding stuff like windows and doors though).

Also, it kinda has been done already

 http://jelly-server.com/nuke/modules.php?name=skins&dir=contestpages&fil e=cargoplane

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Subject: Re: C-130 Plane Skin
Posted by samous on Sat, 27 Dec 2008 06:40:41 GMT
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i will atempt the desert camo skin then, no one has done that, or at least done it well.

Subject: Re: C-130 Plane Skin
Posted by Altzan on Sat, 27 Dec 2008 07:21:54 GMT
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samous wrote on Sat, 27 December 2008 00:40i will atempt the desert camo skin then, no one has done that, or at least done it well.

Good luck

Subject: Re: C-130 Plane Skin
Posted by ErroR on Sat, 27 Dec 2008 10:31:27 GMT

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NAZI CARGO PLANE!