Subject: Linux FDS in WOL mode..
Posted by Spudster3 on Thu, 06 Mar 2003 17:31:02 GMT
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Does it not work in WOL mode?

I just get...

*** Auto Starting Game. Type 'quit' to abort ***
*** Auto Starting Game. Type 'quit' to abort ***
*** Auto Starting Game. Type 'quit' to abort ***
*** Auto Starting Game. Type 'quit' to abort ***
*** Auto Starting Game. Type 'quit' to abort ***

etc...

Ideas?

Thanks,

Spudster
http://www.spudsclan.com

Subject: Linux FDS in WOL mode..
Posted by Carl on Thu, 06 Mar 2003 17:58:35 GMT
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The Linux FDS does NOT currently work in WOL mode

Subject: Linux FDS in WOL mode..
Posted by Nightma13 on Sat, 08 Mar 2003 16:50:37 GMT
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CarlThe Linux FDS does NOT currently work in WOL mode

WWWWWWWWAAAAAAAAATTTTTTTTT only n00bish gamespy !?!?!?!?!

Subject: Linux FDS in WOL mode..
Posted by mac on Sun, 09 Mar 2003 00:06:32 GMT
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You know.. We don't appreciate n00bish whining about features that were never planned to get in
- WOL is one of them, or rather the only feature that's missing in the LFDS. Instead of whining you

should appreciate Greg's work. He has done a quite remarkable job.

Personally - i don't care on what service my servers run to. All i care about is that people can play on it.

Subject: Linux FDS in WOL mode..
Posted by Sk8rRIMuk on Sun, 09 Mar 2003 15:46:15 GMT
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macYou know.. We don't appreciate n00bish whining about features that were never planned to get in - WOL is one of them, or rather the only feature that's missing in the LFDS. Instead of whining you should appreciate Greg's work. He has done a quite remarkable job.

Personally - i don't care on what service my servers run to. All i care about is that people can play on it.

I completely agree here at least you can play it...

Please try to respect Greg's work.

-Sk8rRIMuk

Subject: Linux FDS in WOL mode..
Posted by Griever92 on Mon, 10 Mar 2003 18:34:20 GMT
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CarlThe Linux FDS does NOT currently work in WOL mode

When can we expect to get the version that will work in WOL?

Subject: Linux FDS in WOL mode..
Posted by mac on Tue, 11 Mar 2003 05:04:05 GMT
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Griever92CarlThe Linux FDS does NOT currently work in WOL mode

When can we expect to get the version that will work in WOL?
We won't. Westwood does not exist anymore and Greg is doing something else these days.

Subject: Linux FDS in WOL mode..
Posted by faze on Tue, 11 Mar 2003 19:12:46 GMT
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lol... a half baked port of the FDS that you had to wait how long for??

I mean, I'm grateful that Greg or whoever spent whatever spare time he had to get something done that was promised so very long ago by Westwood, but the LFDS is not what it should be. It's a perfectly legitimate gripe.

People spent their money and time on this game and complaining about poor/late/useless software that supports it is their right now matter how many times you might have heard it.

If the FDS was written properly in the first place, it would have been a no brainer to port to linux or any other POSIX platform. It wasn't and they should take tese complaints to heart next time they plan to release a competitive online game.

Subject: Linux FDS in WOL mode..
Posted by Majiin Vegeta on Tue, 11 Mar 2003 21:21:24 GMT
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is it possible for OTHER people who know about linux and programing shit to take over and make one work for WOL?

WS dont exist..so they really cant do anything about it....?

its nice that greg got the LFDS working but its gonna be wasted on GSA

Subject: Linux FDS in WOL mode..
Posted by mac on Sun, 23 Mar 2003 01:00:31 GMT
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faze
If the FDS was written properly in the first place, it would have been a no brainer to port to linux or any other POSIX platform. It wasn't and they should take tese complaints to heart next time they plan to release a competitive online game.

The FDS is written properly - We're talking about two different game modes modules here. GSA and WOL. Gamespy provides easy-to-port code for their platform.

The WOL Code was/is too attached to the Win32 Platform and it was not possible to port it within the presented time restraints.

In fact, the LFDS and WFDS share the same codebase, and it's almost the same except e.g bootup code etc.