
Subject: Lots of Renegade stuff here!

Posted by [DL60](#) on Sun, 30 Nov 2008 21:42:35 GMT

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Finally I got this finished. Click!

<http://deathlink.ut-ccr.de/>

This small site is nothing more than an index of my webspace. I uploaded all the stuff I made for Renegade there. Maps, wallpapers, artwork, models, reticles, replacements, sounds, small mods and so on. The best things I made in last three years.

If you want to host files or modify them read the index page first.

My special thanks goes to bananajoe2k4 who helped me a lot with this page.

Have fun^^

Preview:

File Attachments

1) [preview.jpg](#), downloaded 812 times

DeathLink6.0's C&C-Renegade-Modding

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.Models

I made a lot of models for my maps and put some not used to work in the way I want.

Vehicles

[Download](#)**Name**

CCR-Style TOW Hu

Description

This is my own crea
HumVee for Renega
common one you c
fanmaps.

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UFO

Description

Some kind of crazy
megalaser which I m
ago. I put .max, .g
textures and sound

Subject: Re: Lots of Renegade stuff here!
Posted by [samous](#) on Sun, 30 Nov 2008 21:44:08 GMT
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cool, nice work.

EDIT: you should make some of the gallerie images into Backgrounds and loaing screans, like these:

=samous

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Sun, 30 Nov 2008 22:03:06 GMT
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Death, this is freaking awesome work Oo, i want to use something from there, but since you are put me into your ignore list, i cant send you pm with my repliques or stuff

Subject: Re: Lots of Renegade stuff here!
Posted by [IronWarrior](#) on Sun, 30 Nov 2008 22:05:26 GMT
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Hey I like that, I add you to our links for Game-Maps.NET

Subject: Re: Lots of Renegade stuff here!
Posted by [DL60](#) on Sun, 30 Nov 2008 22:10:40 GMT
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Quote:Death, this is freaking awesome work Oo, i want to use something from there, but since you are put me into your ignore list, i cant send you pm with my repliques or stuff
It was not only you and this action had a special reason (you and the others did nothing). Now my ignorelist is empty again. You can send.

Subject: Re: Lots of Renegade stuff here!
Posted by [ChewML](#) on Sun, 30 Nov 2008 22:10:45 GMT
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Very nice work you got there

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Sun, 30 Nov 2008 22:17:34 GMT
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DeathLink6.0 wrote on Sun, 30 November 2008 16:10Quote:Death, this is freaking awesome work Oo, i want to use something from there, but since you are put me into your ignore list, i cant send you pm with my repliques or stuff
It was not only you and this action had a special reason (you and the others did nothing). Now my ignorelist is empty again. You can send.

ohh, them all great =) but how about your Cinema4d's hud textures for Campa's scripts?

Subject: Re: Lots of Renegade stuff here!
Posted by [DL60](#) on Sun, 30 Nov 2008 22:27:21 GMT
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Erm yea I can upload the texture too.

There are still some things left to upload. I have also a part of the old chronowar stuff here. Take a look from time to time.

Subject: Re: Lots of Renegade stuff here!
Posted by [anant](#) on Sun, 30 Nov 2008 22:34:52 GMT
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AWESOME!!!

Subject: Re: Lots of Renegade stuff here!
Posted by [mr£Ä\\$Ä-z](#) on Sun, 30 Nov 2008 22:35:12 GMT
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"Chronowar" what was that again? i forgot

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Sun, 30 Nov 2008 22:36:06 GMT
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DeathLink6.0 wrote on Sun, 30 November 2008 16:27Erm yea I can upload the texture too.

There are still some things left to upload. I have also a part of the old chronowar stuff here. Take a look from time to time.

omg, its cool !! btw, i made that wallpaper for you (its from your map Creekdale.mix)

Subject: Re: Lots of Renegade stuff here!
Posted by [MGamer](#) on Sun, 30 Nov 2008 22:39:08 GMT
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THAT WATER HURT MY EYES!!! TURN IT OFF PLEASE X_X

Subject: Re: Lots of Renegade stuff here!
Posted by [mr£\\$Ä-z](#) on Sun, 30 Nov 2008 22:41:35 GMT
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WOW awesome water

Subject: Re: Lots of Renegade stuff here!
Posted by [samous](#) on Sun, 30 Nov 2008 22:41:48 GMT
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don't think anyones going to be missing that water any time soon! jk.

Subject: Re: Lots of Renegade stuff here!
Posted by [Gen_Blacky](#) on Sun, 30 Nov 2008 22:43:08 GMT
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Niko wrote on Sun, 30 November 2008 16:36DeathLink6.0 wrote on Sun, 30 November 2008 16:27Erm yea I can upload the texture too.

There are still some things left to upload. I have also a part of the old chronowar stuff here. Take a look from time to time.

omg, its cool !! btw, i made that wallpaper for you (its from your map Creekdale.mix)

antialias it to make it look better

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Sun, 30 Nov 2008 22:44:17 GMT
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Quote: title=Gen_Blacky wrote on Sun,

antialias it to make it look better

ty mate but i already set that on max (x8)

Subject: Re: Lots of Renegade stuff here!

Posted by [DarkKnight](#) on Sun, 30 Nov 2008 22:58:11 GMT

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thank you for link. you have a few maps I had never heard of and I love collecting maps. Also your link had a site that had more maps that I don't have. I have close to 400 maps now. Used to have a lot more until my pc crashed.

So if you know of any off the beaten path sort-of-speak of sites with maps please let me know. I know all the standard sites.

Subject: Re: Lots of Renegade stuff here!

Posted by [ArtyWh0re](#) on Sun, 30 Nov 2008 23:59:49 GMT

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Thats a pretty good Web Section you got there

Subject: Re: Lots of Renegade stuff here!

Posted by [Gen_Blacky](#) on Mon, 01 Dec 2008 00:24:05 GMT

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Niko wrote on Sun, 30 November 2008 16:44Quote: title=Gen_Blacky wrote on Sun,

antialias it to make it look better

ty mate but i already set that on max (x8)

i can do x16q

Subject: Re: Lots of Renegade stuff here!

Posted by [u6795](#) on Mon, 01 Dec 2008 00:59:24 GMT

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Whoah, fucking awesome site DeathLink.

Subject: Re: Lots of Renegade stuff here!
Posted by [DarkKnight](#) on Mon, 01 Dec 2008 01:25:45 GMT
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awesome water. ill have to get that.

Subject: Re: Lots of Renegade stuff here!
Posted by [Comic-Man](#) on Mon, 01 Dec 2008 03:23:34 GMT
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Nice website! I found the gun skins to be pretty cool in-game with the medal of honor character skins also.

Subject: Re: Lots of Renegade stuff here!
Posted by [Comic-Man](#) on Mon, 01 Dec 2008 03:53:09 GMT
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Man, I change avatars alot.

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Mon, 01 Dec 2008 06:35:32 GMT
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Gen_Black wrote on Sun, 30 November 2008 18:24Niko wrote on Sun, 30 November 2008 16:44Quote: title=Gen_Black wrote on Sun,

antialias it to make it look better

ty mate but i already set that on max (x8)

i can do x16q

hmm yes, i can set x16 on windows settings, but on bhs.dll options its only x8 (or maybe something wrong here?)

Subject: Re: Lots of Renegade stuff here!
Posted by [Lone0001](#) on Mon, 01 Dec 2008 07:16:23 GMT
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Very nice site!
Cheesethrower
I love all of your Wallpapers I am hoping to see some more

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Mon, 01 Dec 2008 07:27:11 GMT
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this is the Chronowar

(maybe my logo is a bit old)

Subject: Re: Lots of Renegade stuff here!
Posted by [Goztow](#) on Mon, 01 Dec 2008 07:37:55 GMT
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Nice work, mate, I'll be looking into your maps for our I-CW .

Subject: Re: Lots of Renegade stuff here!
Posted by [ErroR](#) on Mon, 01 Dec 2008 14:05:50 GMT
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MGamer wrote on Mon, 01 December 2008 00:39 THAT WATER HURT MY EYES!!! TURN IT OFF PLEASE X_X
yah damn cool but hirts my eyes

Subject: Re: Lots of Renegade stuff here!
Posted by [Di3HardNL](#) on Mon, 01 Dec 2008 15:31:08 GMT
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Very nice website

I think your best map is C&C_DM_Yodeller, looks amazing

And the cheesethrower is your most creative creation i think

keep up the good work.

Subject: Re: Lots of Renegade stuff here!
Posted by [DL60](#) on Mon, 01 Dec 2008 17:05:18 GMT
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Thanks too you all. Take a look from time to time. I still have some small things to add here and there.

I dunno but somebody asked me long time ago for the source of yodeller. As I already said some

posts before - I'm open for everything again in this direction after this release.

Subject: Re: Lots of Renegade stuff here!
Posted by [ErroR](#) on Mon, 01 Dec 2008 17:28:02 GMT
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yes it's indeed a great map

Subject: Re: Lots of Renegade stuff here!
Posted by [Goztow](#) on Mon, 01 Dec 2008 18:37:27 GMT
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DeathLink6.0 wrote on Mon, 01 December 2008 18:05yodeller

Can you yodel, mate? If so, mp3 please .

Subject: Re: Lots of Renegade stuff here!
Posted by [DL60](#) on Mon, 01 Dec 2008 19:00:07 GMT
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No nevaaarrrr ^^

Subject: Re: Lots of Renegade stuff here!
Posted by [Scrin](#) on Fri, 05 Dec 2008 23:09:59 GMT
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DeathLink6.0 wrote on Mon, 01 December 2008 13:00No nevaaarrrr ^^
can you do 1 small thing for me
please, fix your strings,tdb (fix %d and %s things for creds/time) if InfoBox is enabled

Subject: Re: Lots of Renegade stuff here!
Posted by [Altzan](#) on Fri, 05 Dec 2008 23:39:42 GMT
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Hmm, Not sure if it's just me, but when I used the "presents" C4, I couldn't target them ingame, anyone else get that?

Subject: Re: Lots of Renegade stuff here!
Posted by [samous](#) on Sat, 06 Dec 2008 02:17:57 GMT
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Altzan wrote on Fri, 05 December 2008 15:39Hmm, Not sure if it's just me, but when I used the "presents" C4, I couldn't target them ingame, anyone else get that?

as in repair them/disable them?

Subject: Re: Lots of Renegade stuff here!
Posted by [slosha](#) on Sat, 06 Dec 2008 04:40:59 GMT
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ubersnipe & golden pistol downloaded!! Please make a golden refecting desert eagle PLEASE

Subject: Re: Lots of Renegade stuff here!
Posted by [Altzan](#) on Sat, 06 Dec 2008 05:41:48 GMT
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samous wrote on Fri, 05 December 2008 20:17Altzan wrote on Fri, 05 December 2008 15:39Hmm, Not sure if it's just me, but when I used the "presents" C4, I couldn't target them ingame, anyone else get that?

as in repair them/disable them?

yeah

Subject: Re: Lots of Renegade stuff here!
Posted by [DL60](#) on Sat, 06 Dec 2008 07:59:34 GMT
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Yea I know. Several other players already told me that problem.

Subject: Re: Lots of Renegade stuff here!
Posted by [Altzan](#) on Sat, 06 Dec 2008 17:58:58 GMT
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DeathLink6.0 wrote on Sat, 06 December 2008 09:59Yea I know. Several other players already told me that problem.

I tried taking them out, it did for all but first-person when I'm holding them, that's fine for me I guess

I like the way they look but the targeting thing is a bit annoying.
